Perceptions of the Summit Learning Platform



Applied Research Lab

Abstract

This document provides a description of an assessment of perceptions of the Summit Learning Platform among Indiana Area School District (IASD) 6th grade students. This assessment consisted of four phases: 1) developing an online and mobile-friendly survey, 2) administering the survey, 3) analyzing the response data, and 4) reporting/presenting the findings. Results of this study are discussed in the Executive Summary. The report includes the following: a description and background of the project design and procedures, an executive summary of the results, definitions of terms, a copy of the survey, summaries of the quantitative data summary tables and graphs, summaries of the qualitative content analyses tables, and references.

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Project Description

The Summit Learning Platform (SLP) is an online teaching and learning program, informed by empirically supported best pedagogical practices, that aims to help students become "self-directed learners" and "develop the behaviors and mindsets for success" (SummitLearning.org, 2017; The Science of Summit, 2017). Although research suggests that students participating in personalized and self-directed learning approaches experience more academic success compared to those in traditional classroom settings (RAND, 2015), research specifically assessing the effectiveness of the SLP on student learning is limited.

While this study did not directly assess the effect of the SLP on student learning, this study did assess the overall usefulness of the pedagogical program by capturing the perceptions (i.e., thoughts, feelings, attitudes, opinions, and beliefs) about the program among key stakeholders. It is important to note that IASD implemented the SLP among 6th grade students at the beginning of the 2017-2018 school year. After a few months of use, feedback from IASD stakeholders revealed variations in perceptions regarding the platform's functionality, content, and effectiveness as a thinking and learning tool.

As noted by Schalock (1995), a heterogeneous constituency may have very different conceptions, concerns, and needs in relation to a program, all of which have the potential to influence the overall usefulness of a program. As such, an assessment of how IASD stakeholders perceive the SLP, so as to gain a better understanding of the program's overall usefulness, was warranted.

This study assessed perceptions of the SLP through the development, administration, and analysis of a cross-sectional online and mobile-friendly survey of IASD 6th grade students (N \approx 218), their parents/guardians (N \approx 450), and teachers (N \approx 20). In total, 211 students, 81 parents, and six teachers responded to the survey.

It is important to note that due to the low response rate among parents/guardians, and a lack of a probabilistic sampling method used for parents/guardians, a high likelihood of non-response bias exists. As such, a primary analysis of parent/guardian survey responses was not performed. For example, no comparisons between parent/guardian and student responses were performed. However, the raw results of parent/guardian survey responses have been made available for review in a separate document. Further, for teachers, no analysis of responses is provided due to a lack of responses. However, raw data for all respondents will be made available to IASD on a flash drive should additional analysis/review of responses be desired for any of the stakeholders surveyed.

Nevertheless, this assessment consisted of four phases: 1) survey development, 2) survey administration, 3) analysis of response data, and 4) reporting/presenting the findings. Each phase is described next. Overall, the primary purpose of this study was to assess perceptions of SLP and report on these perceptions.

First, key concepts related to perceptions, such as thoughts, feelings, attitudes, opinions, and beliefs regarding SLP were defined (see Appendix A). The key concepts of interest included: perceptions of SLP, Mass Customized Learning (MCL), SLP assignments, topics covered in SLP, the way work is graded in SLP, readings used in SLP, SLP's grading system, video and audio recording used in SLP, technology use and access, perceptions of SLP as a product, SLP's effectiveness, future use of SLP, knowledge of SLP, educational values, news about SLP, and perceptions of how SLP was implemented at IASD.

Survey question stems and response items for informal assessments typically consist of inventories of forced response items such as Likert-scales, dichotomous agree/disagree items, and semantic-differential items (Lovelace and Brickman, 2013; Crocker and Algina, 2008). As such, measures (i.e., survey questions and response items) to best assess the key concepts derived from the definitions were created (see Appendix B) (Nunnally, 1978).

To assess perceptions of students' experiences with SLP, semantic-differential items were used. For example, students were presented with an object (e.g., Summit Learning Platform) and asked to rate their experience on a 0-10 scale made up of pairs of opposite words (e.g., sad/happy), where 0-4 indicated a negative response, 4.01-5.99 indicated a neutral/indifferent response, and 6-10 indicated a positive response. In the final construction of the survey, 23 semantic-differentials were randomly varied within each major SLP component.

The perceptual model that we implemented was informed by the Pleasure, Arousal, Dominance (PAD) model using semantic-differentials that are empirically supported by peer-reviewed research (see Osgood, 1969; Heise, 1970; Bradley & Lang,1994; Kervyn, Fiske, & Yzerbyt, 2013; Bakker, Voordt, Vink, & Boon, 2014; Miniero, Rurale, & Addis, 2014; Betella, & Verschure, 2016; Hall, Elliott, & Meng, 2017) and provide indications of how humans perceive and assess objects and experiences (i.e., an affective response to stimuli). This model has been established as crosscultural and easy to implement when an assessment is needed with substanial time constraints (Heise, 1970). The survey also included open-ended questions aimed to capture rich qualitative responses from participants regarding what should/should not be changed and any other additional comments.

As a result of this process, a pool of potential survey questions and response items was generated and used to construct and design the survey-questionnaire. It is important to note that the survey language was designed at a 5th grade reading level. Researchers met with administrators from Horrace Mann Elementary School to review the appropriateness of the survey questions' and response items' readability. After generating the pool of survey items, the survey was created in Qualtrics® online survey platform and tested for face validity, time, and structure among ARL research

assistants. Modifications were then made to the survey, and a final draft was created and tested.

Second, the ARL worked closely with IASD administrators to provide the Superintendent with an anonymous survey link that was distributed to 6th grade students and teachers. The survey was administered to students during school hours on January 10th, 2018. Overall, the Applied Research Lab (ARL) worked closely with the IASD to determine the best strategy for administering the survey based on access to the stakeholders so as to increase response rate (Dillman, Smyth, and Christian, 2009). This included not collecting demographic information from respondents (e.g., race/ethnicity, socioeconomic status, gender, age, household role, political affiliation/ideology) and sending parents/guardians one reminder email.

Third, upon completion of data collection, response data was exported to SPSS 24 for statistical analysis of the quantitative data and NVivo 11 for analysis of qualitative data generated by the open-ended questions. Preliminary analysis was performed on the quantitative data to screen the data for errors (e.g., missing cases, outliers, abnormalities, anomalies). As a result of the preliminary analysis, 13 student cases were removed due to missing data (i.e., less than 90% completion), leaving 198 analyzable cases. Then, randomly varied semantic differential items and two Likert-scale items were reverse coded for internal consistency. Due to random variation in missing responses for several of the SLP components, empty semantic-differential cells were given a score of five (i.e., neutral/indifferent).

Fourth, and after the preliminary analysis, measures of central tendency, dispersion, and graphic presentations (histograms and bar charts) were generated (see Appendix C and D). This phase of the analysis provided information on how stakeholders responded to the quantitative survey questions. Furthermore, a content analysis was performed on the qualitative data provided by students and parents/guardians. This included developing a coding structure based on responses to the open-ended questions (see Content Analysis of Student Qualitative Data). An executive summary of the results is presented next.

Executive Summary of Results

The primary purpose of this survey was to generate data regarding how sixth grade IASD students think and feel about their experiences with Summit Learning Platform (SLP). Survey responses show that students have mostly indifferent to negative thoughts and feelings regarding their experiences with SLP. However, many students responded that SLP is appropriate, and they do feel somewhat "in-control" of SLP when they use it. Responses to Mass Customized Learning were similar to responses to SLP. Tests for practical significance between SLP and MCL responses to the 23 semantic-differentials were less than minimal at best (d< .3).

Overall, student perceptions of the components of SLP (e.g., SLP assignments, topics covered, the way work is graded, readings, grading system, and video/audio) were extreme. Although mean responses indicated students had neutral to negative perceptions of SLP components, histograms of responses revealed many multimodal distributions. This indicates that students felt either extremely negative, extremely positive, or completely indifferent regarding SLP assignments, topics covered, the way work is graded, readings, grading system, and video and audio recordings. However, students had less negative responses to the videos and audio recordings compared to other SLP components.

The majority of students (88.9%) reported having access to the internet at home most or all of the time, while 6.1% reported some access and 3.0% reported no access at home. When examining screen time, 28.8% of student respondents reported 6 or more hours of screen time at school per day, and 22.7% reported spending 6 or more hours on SLP at school per day. Further, 26.2% of students reported 6 or more hours of screen time at home per day, and 30.9% reported spending 6 or more hours on SLP at home per day. This suggests most students have access to internet at home and spend similar amounts of time using digital devices both at home and in school.

As a mass customized learning product, students mostly felt that SLP is safe and easy to use at home, but expensive. All other measures of SLP as a product (e.g., visual appeal, navigation, interactivity, ease of use, comprehensiveness of content, functionality, orientation, maintenance and support, compatibility, access, and privacy) appear neutral at worst; however, histograms show extreme responses similar to responses provided for the components of SLP.

Students generally agreed that SLP encourages and helps students learn. Conversely, most did not feel that SLP helps students be creative, prepares them for future education or future careers, helps them think critically or problem solve, helps them socialize or prepare them for future social situations, or strengthens the school community.

It is important to note that the purpose of this assessment was not to measure if SLP truly helps students learn, be creative, prepares them for various future situations, helps them think critically, or effects the school community. Further, we do not know to

what extent SLP is designed to achieve these goals or how SLP compares to other pedagogical styles. Nonetheless, most students are neutral in their perceived effectiveness of SLP as a learning tool.

Regarding future use of SLP, 18.7% of students want SLP to be used for all major subjects next year, 18.7% believe SLP should be used for some subjects next year, 30.8% want SLP available for students who elect to use it, 17.7% want it to be used with other teaching methods, and 39.4% do not want SLP to be used at all. Keep in mind, this indicates that roughly 60% of respondents do want to keep SLP in the future, to some degree.

In open-ended responses, students wrote about several topics that were pertinent. Generally, students expressed a desire to change the way SLP is used relative to specific classes and subjects. Students often mentioned the content, resources, and media used in SLP, and generally wished not to change the content used in SLP. Students mentioned testing often, but are rather mixed on wanting to keep or change the SLP testing model. They noted the look and feel of SLP, but were mixed in their opinion of the look and feel. Students were generally split on the independent nature of work done in SLP though they mentioned it often. Students wrote about scheduling often, but were split on opinions of the schedule. Also, most students enjoyed the collaborative and social nature of SLP, but this was primarily in respect to the socializing done *with mentors* and not socializing with peers. Generally, students also expressed a desire to spend less time on screens, and critiques of screen time often overlapped with critiques of SLP as a platform and teachers.

It is also important to note that students often expressed opinions of SLP as a platform. When mentioning SLP in entirety, students generally expressed negative opinions of SLP and a desire to change or abandon the entire platform.

Students also wrote about the colors used in SLP. However, because of the research team's lack of understanding of student experiences in SLP and, more specifically, the meaning of color coding in the platform, we can simply report that students mentioned SLP color codes often and generally expressed a desire to change the colors used in SLP.

Finally, students felt that they were either somewhat informed, or not informed at all regarding the roll-out of SLP at IASD.

Appendix A – Definitions of Terms

Perceptions: How stakeholders perceive and express their thoughts, feelings, and emotions regarding Summit Learning Platform. This includes the following: Attitudes – The degree to which users respond positively or negatively to the Summit Learning Platform based on previously constructed ways of thinking; Opinions – How stakeholders judge the Summit Learning Platform; Beliefs – What stakeholders believe to be true and untrue about the Summit Learning Platform.

Pleasure: The degree to which individuals perceive Summit Learning Platform to be enjoyable and appealing.

Arousal: The extent to which the Summit Learning Platform stimulates the individual.

Dominance: The extent to which individuals feel they are in control or not when using the Summit Learning Platform.

The Summit Learning Platform (SLP): The Summit Learning Platform is a mass customized online teaching and learning program that aims to help students become self-directed learners.

Mass Customized Learning (MCL): Digital learning tailored to the needs and interests of individual students aided by technology.

The Summit Learning Platform Content: Information made available by the Summit Learning Platform including, but not limited to, assignments, topics covered, the way work is graded, readings, the grading system, and videos and audio recordings.

Technology Use: The extent to which stakeholders use digital devices.

Access to Technology: The extent to which stakeholders have access to digital devices.

Screen Time: Recollected estimate of time spent on various types of digital devices including computers, TVs, phones, and video games at school and outside of school.

Perceptions of SLP as a Product: How stakeholders perceive and express their thoughts, feelings, and emotions regarding SLP as a mass customized learning product.

Visual Appeal: Aesthetics; how the software looks to the user.

Navigation: The process of locating and using features on Summit Learning Platform.

Interactivity: The degree to which and ways in which Summit Learning Platform responds to stakeholders' actions while using the platform.

Ease of Use: Degree of perceived user friendliness when using the Summit Learning Platform.

Comprehensiveness of Content: Degree to which the Summit Learning Platform provides appropriate variability for assignments, assessments, readings, videos, audio recordings, and all other digital materials.

Functionality: The range of and adequacy of actions that can be performed on the Summit Learning Platform.

Orientation: The process of users determining their positions within the Summit Learning Platform and relative to other users also working in the Platform.

Maintenance and Support: The degree to which Summit Learning Platform provides assistance for users and responds to user questions and needs.

Compatibility: The ability of Summit Learning Platform to be used on different types of machines including computers, tablets, smartphones, and other devices used by students without issue.

Access: The degree to which users can use Summit Learning Platform in school, at home, and at other locations if needed.

Cost: Perceived monetary cost of use for Summit Learning Platform.

Privacy: One's perception of how user data is secured and/or shared through Summit Learning Platform.

Perceptions of Summit Learning Platform Effectiveness: The degree to which stakeholders believe Summit Learning Platform successfully achieves educational goals.

Future use of Summit Learning Platform: One's beliefs about how IASD ought to use Summit in the future.

Perceptions of Summit Learning Platform Roll Back: One's feelings about the roll back of Summit at IASD.

Knowledge of Summit Learning Platform: One's skillset and understanding of Summit Learning Platform as an educational tool.

Educational Values: Beliefs of the importance of Summit Learning Platform, personalized learning, project-based learning, privacy, transparency, cost, access to digital devices and the web, student/teacher and student/peer interaction, assessment/evaluation, and digital technology in education. Also, beliefs of the importance of education beyond Summit Learning Platform.

News about Summit Learning Platform: One's recollection of reading news articles related to the Summit Learning Platform.

Perceptions of Summit Learning Platform Implementation: Interaction with other stakeholders using Summit Learning Platform and how Summit Learning Platform has been explained to stakeholders.

Appendix B – Copy of Student Survey

Survey Flow

Standard: Instruction Block (6 Questions)

BlockRandomizer: 1 - Evenly Present Elements

Standard: Perceptions of Summit Learning Platform (SLP) Overall (24 Questions) Standard: Perceptions of Mass Customized Learning (MCL) Overall (24 Questions)

BlockRandomizer: 2 - Evenly Present Elements

Standard: Content – Perceptions of SLP Assignments (24 Questions)

Standard: Content – Perceptions of Topics Covered in SLP (24 Questions)

Standard: Content – Perceptions of the Way SLP Work is Graded (24 Questions)

BlockRandomizer: 2 - Evenly Present Elements

Standard: Content – Perceptions of SLP Readings (24 Questions)

Standard: Content – Perceptions of SLP Grading System (24 Questions)

Standard: Content – Perceptions of SLP Video and Audio Recordings (24 Questions)

Standard: Technology Use and Access (4 Questions)

Standard: Perceptions of SLP as a Product (12 Questions)

Standard: Perceptions of SLP Effectiveness (2 Questions)

Standard: Future Use of SLP (3 Questions)

Standard: Knowledge of SLP (4 Questions)

Standard: Educational Values (3 Questions)

Standard: Open-Ended Questions (3 Questions)

Standard: News About SLP (4 Questions)

Standard: Perceptions of SLP Implementation (9 Questions)

Instruction Block

Q1.1

The following survey is designed to help the Indiana Area School District better understand how students feel about the Summit Learning Platform. This information will help the Indiana Area School District make informed decisions about how the Summit Learning Platform will be used in the Indiana Area School District.

You will be asked a series of questions about the Summit Learning Platform as well as more general questions about online learning and your experiences and opinions about education.

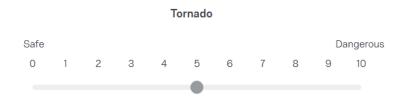
All of the information collected is anonymous—meaning your name and personal information will not be collected in any way. Your teachers and principal will not know how you respond. There are no "correct" or "incorrect" answers, and the responses to this survey will have no impact on your grade or your participation in the Summit Learning Platform.

The survey should take approximately 30-40 minutes. If you have any questions, please raise your hand so a teacher can help you.

Q1.2

Many questions in this survey use a sliding scale. When using a sliding scale, note the two labels on either side of the scale and use the slider in the middle to indicate your feeling about an object, idea, or experience.

The scale below asks you to rate <u>Tornado</u> and gives two labels: Safe and Dangerous. Note <u>Safe</u> is on the left and <u>Dangerous</u> is on the right.



If you would like to indicate that you feel a tornado is <u>Dangerous</u>, you would move the slider to the right. See the example below. Note that the slider is part-way between 7 and 8, which shows you feel a tornado is <u>Somewhat Dangerous</u>.



If you would like to indicate that you feel a tornado is <u>Very Dangerous</u>, you would move the slider further to the right. See the example below.



Q1.3 Note that labels alternate throughout the survey. You should read each question closely to check that you know the labels on each side of the slider.

For example, in the scale below, note that <u>Dangerous</u> is on the left and <u>Safe</u> is on the right. This is different from the previous example because the labels have switched sides.



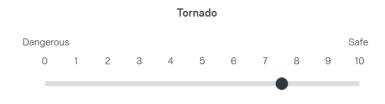
If you would like to show that you feel a tornado is <u>Safe</u>, you would move the slider to the right. See the example below.



Note that this is a similar slider position as the previous example, but it now shows you feel a tornado is <u>Safe</u> rather than <u>Dangerous</u> because the terms have switched sides.

Q1.4 Please see the examples below and note how the change in terms changes the answers provided.

<u>Safe</u>



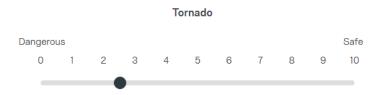
Dangerous



<u>Safe</u>



Dangerous



Q1.5
Here is a sample sliding question to practice using a slider prior to the start of the survey. When you are finished, hit "Next" at the bottom of the page.

Q1.6

This survey will also use multiple choice questions and short-answer writing questions. Some multiple choice questions allow you to select more than one answer while others only allow a single answer. The instructions for each question will tell you if you can select more than one answer.

Finally, please note that the survey <u>does not</u> have a "Back" button, so when you hit "Next" at the bottom of the page, you will move to the next question and will not be able to return to a previous page.

Perceptions of Summit Learning Platform (SLP) Overall

Q2.1

On the following screens, you will see pairs of words or phrases describing your experiences with the <u>Summit Learning Platform</u>.

The Summit Learning Platform is an online tool that helps students track progress towards their short and long-term goals, learn content at their own pace, and reflect on their learning with mentors.

Please use the **slider** to show how you feel about the **Summit Learning Platform**.

The Summit Learning Platform is...

Q2.2

The Summit Learning Platform is...

Enjoyable Not Enjoyable

Q2.3

The Summit Learning Platform is...

Unappealing Appealing

Q2.4

The Summit Learning Platform is...

Satisfying Unsatisfying

Q2.5

The Summit Learning Platform is...

Fun Not Fun

Q2.6

The Summit Learning Platform makes me feel...

Sad Happy

Q2.7

The Summit Learning Platform is...

Pleasing Annoying

Q2.8

The Summit Learning Platform is...

Frustrating Not Frustrating

Q2.9

The Summit Learning Platform is...

Appropriate Inappropriate

Q2.10

The Summit Learning Platform is...

Stressful Relaxing

Q2.11 The Summit Learning Platform is... Exciting Boring Q2.12 The Summit Learning Platform is... **Thrilling** Dull Q2.13 The Summit Learning Platform makes me feel... Wide Awake Sleepy Q2.14 The Summit Learning Platform is... Not Entertaining Entertaining Q2.15 The Summit Learning Platform is... Interesting Uninteresting Q2.16 The Summit Learning Platform is... Tiring Energizing Q2.17 The Summit Learning Platform makes me feel... Panicked Calm Q2.18 The Summit Learning Platform makes me feel... Out of Control In Control Q2.19 The Summit Learning Platform makes me feel... Not in Charge In Charge Q2.20 The Summit Learning Platform makes me feel... **Important** Ignored Q2.21 The Summit Learning Platform makes me feel... Left-Out Included Q2.22 The Summit Learning Platform makes me feel... Controlled Free Q2.23 The Summit Learning Platform makes me feel... Powerful Weak Q2.24 The Summit Learning Platform makes me feel...

Knowledgeable

Confused

Perceptions of Mass Customized Learning (MCL) Overall

Q3.1

On the following screens, you will see pairs of words or phrases describing your experiences with <u>Mass Customized Learning</u>.

Mass Customized Learning is a type of online tool that helps students track progress towards their short and long-term goals, learn content at their own pace, and reflect on their learning with mentors.

Please use the slider to show how you feel about Mass Customized Learning.

Q3.2

Mass Customized Learning is...

Enjoyable Not Enjoyable

Q3.3

Mass Customized Learning is...

Unappealing Appealing

Q3.4

Mass Customized Learning is...

Satisfying Unsatisfying

Q3.5

Mass Customized Learning is...

Fun Not Fun

Q3.6

Mass Customized Learning makes me feel...

Sad Happy

Q3.7

Mass Customized Learning is...

Pleasing Annoying

Q3.8

Mass Customized Learning is...

Frustrating Not Frustrating

Q3.9

Mass Customized Learning is...

Appropriate Inappropriate

Q3.10

Mass Customized Learning is...

Stressful Relaxing

Q3.11

Mass Customized Learning is...

Exciting Boring

Q3.12

Mass Customized Learning is...

Dull Thrilling

Q3.13

Mass Customized Learning makes me feel...

Wide Awake Sleepy

Q3.14

Mass Customized Learning is...

Not Entertaining Entertaining

Q3.15

Mass Customized Learning is...

Interesting Uninteresting

Q3.16

Mass Customized Learning is...

Tiring Energizing

Q3.17

Mass Customized Learning makes me feel...

Calm Panicked

Q3.18

Mass Customized Learning makes me feel...

Out of Control In Control

Q3.19

Mass Customized Learning makes me feel...

Not in Charge In Charge

Q3.20

Mass Customized Learning makes me feel...

Important Ignored

Q3.21

Mass Customized Learning makes me feel...

Left-Out Included

Q3.22

Mass Customized Learning makes me feel...

Free Controlled

Q3.23

Mass Customized Learning makes me feel...

Weak Powerful

Q3.24

Mass Customized Learning makes me feel...

Knowledgeable Confused

Perceptions of SLP Assignments

Q4.1

On the following screens, you will see pairs of words or phrases describing your experiences with <u>Assignments Used in the Summit Learning Platform</u>.

Assignments include projects, student-designed work, teacher-assigned or teacher-suggested work, and other activities completed in the Summit Learning Platform.

Please use the slider to show how you feel about <u>Assignments Used in the Summit</u> Learning Platform.

Q4.2

Assignments Used in the Summit Learning Platform are...

Enjoyable Not Enjoyable

Q4.3

Assignments Used in the Summit Learning Platform are...

Unappealing Appealing

Q4.4

Assignments Used in the Summit Learning Platform are...

Satisfying Unsatisfying

Q4.5

Assignments Used in the Summit Learning Platform are...

Fun Not Fun

Q4.6

Assignments Used in the Summit Learning Platform make me feel...

Sad Happy

Q4.7

Assignments Used in the Summit Learning Platform are...

Pleasing Annoying

Q4.8

Assignments Used in the Summit Learning Platform are...

Frustrating Not Frustrating

Q4.9

Assignments Used in the Summit Learning Platform are...

Appropriate Inappropriate

Q4.10

Assignments Used in the Summit Learning Platform are...

Stressful Relaxing

Q4.11

Assignments Used in the Summit Learning Platform are...

Exciting Boring

Q4.12

Assignments Used in the Summit Learning Platform are...

Dull Thrilling

Q4.13

Assignments Used in the Summit Learning Platform make me feel...

Wide Awake Sleepy

Q4.14

Assignments Used in the Summit Learning Platform are...

Not Entertaining Entertaining

Q4.15

Assignments Used in the Summit Learning Platform are...

Interesting Uninteresting

Q4.16

Assignments Used in the Summit Learning Platform are...

Tiring Energizing

Q4.17

Assignments Used in the Summit Learning Platform make me feel...

Calm Panicked

Q4.18

Assignments Used in the Summit Learning Platform make me feel...

Out of Control In Control

Q4.19

Assignments Used in the Summit Learning Platform make me feel...

Not in Charge In Charge

Q4.20

Assignments Used in the Summit Learning Platform make me feel...

Important Ignored

Q4.21

Assignments Used in the Summit Learning Platform make me feel...

Left-Out Included

Q4.22

Assignments Used in the Summit Learning Platform make me feel...

Free Controlled

Q4.23

Assignments Used in the Summit Learning Platform make me feel...

Weak Powerful

Q4.24

Assignments Used in the Summit Learning Platform make me feel...

Knowledgeable Confused

Perceptions of Topics Covered in SLP

Q5.1

On the following screens, you will see pairs of words or phrases describing your experiences with <u>Topics Covered in the Summit Learning Platform</u>.

This includes the topics students research in the Summit Learning Platform as well as assigned topics or topics covered through assigned materials.

Please use the slider to show how you feel about <u>Topics Covered in the Summit</u> Learning Platform.

Q5.2

Topics Covered in the Summit Learning Platform are...

Not Enjoyable Enjoyable

Q5.3

Topics Covered in the Summit Learning Platform are...

Appealing Unappealing

Q5.4

Topics Covered in the Summit Learning Platform are...

Unsatisfying Satisfying

Q5.5

Topics Covered in the Summit Learning Platform are...

Not Fun Fun

Q5.6

Topics Covered in the Summit Learning Platform make me feel...

Happy Sad

Q5.7

Topics Covered in the Summit Learning Platform are...

Annoving Pleasing

Q5.8

Topics Covered in the Summit Learning Platform are...

Not Frustrating Frustrating

Q5.9

Topics Covered in the Summit Learning Platform are...

Inappropriate Appropriate

Q5.10

Topics Covered in the Summit Learning Platform are...

Relaxing Stressful

Q5.11

Topics Covered in the Summit Learning Platform are...

Boring Exciting

5.12

Topics Covered in the Summit Learning Platform are...

Thrilling Dull

Q5.13

Topics Covered in the Summit Learning Platform make me feel...

Sleepy Wide Awake

Q5.14

Topics Covered in the Summit Learning Platform are...

Entertaining Not Entertaining

Q5.15

Topics Covered in the Summit Learning Platform are...

Uninteresting Interesting

Q5.16

Topics Covered in the Summit Learning Platform are...

Energizing Tiring

Q5.17

Topics Covered in the Summit Learning Platform make me feel...

Panicked Calm

Q5.18

Topics Covered in the Summit Learning Platform make me feel...

In Control Out of Control

Q5.19

Topics Covered in the Summit Learning Platform make me feel...

In Charge Not in Charge

Q5.20

Topics Covered in the Summit Learning Platform make me feel...

Ignored Important

Q5.21

Topics Covered in the Summit Learning Platform make me feel...

Included Left-Out

Q5.22

Topics Covered in the Summit Learning Platform make me feel...

Controlled Free

Q5.23

Topics Covered in the Summit Learning Platform make me feel...

Powerful Weak

Q5.24

Topics Covered in the Summit Learning Platform make me feel...

Confused Knowledgeable

Perceptions of the Way SLP Work is Graded

Q6.1

On the following screens, you will see pairs of words or phrases describing your experiences with <u>The Way Work is Graded in the Summit Learning Platform</u>.

This includes how grades are calculated, the feedback students receive, and grading scales used in work done in the Summit Learning Platform.

Please use the slider to show how you feel about <u>The Way Work is Graded in the Summit Learning Platform.</u>

Q6.2

The Way Work is Graded in the Summit Learning Platform is...

Not Enjoyable Enjoyable

Q6.3

The Way Work is Graded in the Summit Learning Platform is...

Appealing Unappealing

Q6.4

The Way Work is Graded in the Summit Learning Platform is...

Unsatisfying Satisfying

Q6.5

The Way Work is Graded in the Summit Learning Platform is...

Not Fun Fun

Q6.6

The Way Work is Graded in the Summit Learning Platform makes me feel...

Happy Sad

Q6.7

The Way Work is Graded in the Summit Learning Platform is...

Annoving Pleasing

Q6.8

The Way Work is Graded in the Summit Learning Platform is...

Not Frustrating Frustrating

Q6.9

The Way Work is Graded in the Summit Learning Platform is...

Inappropriate Appropriate

Q6.10

The Way Work is Graded in the Summit Learning Platform is...

Relaxing Stressful

Q6.11

The Way Work is Graded in the Summit Learning Platform is...

Boring Exciting

Q6.12

The Way Work is Graded in the Summit Learning Platform is...

Thrilling Dull

Q6.13

The Way Work is Graded in the Summit Learning Platform makes me feel...

Sleepy Wide Awake

Q6.14

The Way Work is Graded in the Summit Learning Platform is...

Entertaining Not Entertaining

Q6.15

The Way Work is Graded in the Summit Learning Platform is...

Uninteresting Interesting

Q6.16

The Way Work is Graded in the Summit Learning Platform is...

Energizing Tiring

Q6.17

The Way Work is Graded in the Summit Learning Platform makes me feel...

Panicked Calm

Q6.18

The Way Work is Graded in the Summit Learning Platform makes me feel...

In Control Out of Control

Q6.19

The Way Work is Graded in the Summit Learning Platform makes me feel...

In Charge Not in Charge

Q6.20

The Way Work is Graded in the Summit Learning Platform makes me feel...

Ignored Important

Q6.21

The Way Work is Graded in the Summit Learning Platform makes me feel...

Included Left-Out

Q6.22

The Way Work is Graded in the Summit Learning Platform makes me feel...

Controlled Free

Q6.23

The Way Work is Graded in the Summit Learning Platform makes me feel...

Powerful Weak

Q6.24

The Way Work is Graded in the Summit Learning Platform makes me feel...

Confused Knowledgeable

Perceptions of SLP Readings

Q7.1

On the following screens, you will see pairs of words or phrases describing your experiences with Readings Used in the Summit Learning Platform.

Please use the slider to show how you feel about Readings Used in the Summit Learning Platform.

Q7.2

Readings Used in the Summit Learning Platform are...

Enjoyable Not Enjoyable

Q7.3

Readings Used in the Summit Learning Platform are...

Unappealing Appealing

Q7.4

Readings Used in the Summit Learning Platform are...

Satisfying Unsatisfying

Q7.5

Readings Used in the Summit Learning Platform are...

Fun Not Fun

Q7.6

Readings Used in the Summit Learning Platform make me feel...

Sad Happy

Q7.7

Readings Used in the Summit Learning Platform are...

Pleasing Annoying

Q7.8

Readings Used in the Summit Learning Platform are...

Frustrating Not Frustrating

Q7.9

Readings Used in the Summit Learning Platform are...

Appropriate Inappropriate

Q7.10

Readings Used in the Summit Learning Platform are...

Stressful Relaxing

Q7.11

Readings Used in the Summit Learning Platform are...

Exciting Boring

Q7.12

Readings Used in the Summit Learning Platform are...

Dull Thrilling

Q7.13

Readings Used in the Summit Learning Platform make me feel...

Wide Awake Sleepy

Q7.14

Readings Used in the Summit Learning Platform are...

Not Entertaining Entertaining

Q7.15

Readings Used in the Summit Learning Platform are...

Interesting Uninteresting

Q7.16

Readings Used in the Summit Learning Platform are...

Tiring Energizing

Q7.17

Readings Used in the Summit Learning Platform make me feel...

Calm Panicked

Q7.18

Readings Used in the Summit Learning Platform make me feel...

Out of Control In Control

Q7.19

Readings Used in the Summit Learning Platform make me feel...

Not in Charge In Charge

Q7.20

Readings Used in the Summit Learning Platform make me feel...

Important Ignored

Q7.21

Readings Used in the Summit Learning Platform make me feel...

Left-Out Included

Q7.22

Readings Used in the Summit Learning Platform make me feel...

Free Controlled

Q7.23

Readings Used in the Summit Learning Platform make me feel...

Weak Powerful

Q7.24

Readings Used in the Summit Learning Platform make me feel...

Knowledgeable Confused

Perceptions of SLP Grading System

Q8.1

On the following screens, you will see pairs of words or phrases describing your experiences with <u>The Grading System Used in the Summit Learning Platform</u>.

This includes how grades are shared throughout the school year through the Summit Learning Platform.

Please use the slider to show how you feel about <u>The Grading System Used in the Summit Learning Platform.</u>

Q8.2

The Grading System Used in the Summit Learning Platform is...

Enjoyable Not Enjoyable

Q8.3

The Grading System Used in the Summit Learning Platform is...

Unappealing Appealing

Q8.4

The Grading System Used in the Summit Learning Platform is...

Satisfying Unsatisfying

Q8.5

The Grading System Used in the Summit Learning Platform is...

Fun Not Fun

Q8.6

The Grading System Used in the Summit Learning Platform makes me feel...

Sad Happy

Q8.7

The Grading System Used in the Summit Learning Platform is...

Pleasing Annoying

Q8.8

The Grading System Used in the Summit Learning Platform is...

Frustrating Not Frustrating

Q8.9

The Grading System Used in the Summit Learning Platform is...

Appropriate Inappropriate

Q8.10

The Grading System Used in the Summit Learning Platform is...

Stressful Relaxing

Q8.11

The Grading System Used in the Summit Learning Platform is...

Exciting Boring

Q8.12

The Grading System Used in the Summit Learning Platform is...

Dull Thrilling

Q8.13

The Grading System Used in the Summit Learning Platform makes me feel...

Wide Awake Sleepy

Q8.14

The Grading System Used in the Summit Learning Platform is...

Not Entertaining Entertaining

Q8.15

The Grading System Used in the Summit Learning Platform is...

Interesting Uninteresting

Q8.16

The Grading System Used in the Summit Learning Platform is...

Tiring Energizing

Q8.17

The Grading System Used in the Summit Learning Platform makes me feel...

Calm Panicked

Q8.18

The Grading System Used in the Summit Learning Platform makes me feel...

Out of Control In Control

Q8.19

The Grading System Used in the Summit Learning Platform makes me feel...

Not in Charge In Charge

Q8.20

The Grading System Used in the Summit Learning Platform makes me feel...

Important Ignored

Q8.21

The Grading System Used in the Summit Learning Platform makes me feel...

Left-Out Included

Q8.22

The Grading System Used in the Summit Learning Platform makes me feel...

Free Controlled

Q8.23

The Grading System Used in the Summit Learning Platform makes me feel...

Weak Powerful

Q8.24

The Grading System Used in the Summit Learning Platform makes me feel...

Knowledgeable Confused

Perceptions of SLP Video and Audio Recordings

Q9.1

On the following screens, you will see pairs of words or phrases describing your experiences with <u>Videos and Audio Recordings Used in the Summit Learning Platform</u>.

This includes YouTube videos, podcasts, recorded lectures, documentaries, and any other video or audio materials used in the Summit Learning Platform.

Please use the slider to show how you feel about <u>Videos and Audio Recordings Used in the Summit Learning Platform</u>.

Q9.2

Videos and Audio Recordings Used in the Summit Learning Platform are...

Not Enjoyable Enjoyable

Q9.3

Videos and Audio Recordings Used in the Summit Learning Platform are...

Appealing Unappealing

Q9.4

Videos and Audio Recordings Used in the Summit Learning Platform are...

Unsatisfying Satisfying

Q9.5

Videos and Audio Recordings Used in the Summit Learning Platform are...

Not Fun Fun

Q9.6

Videos and Audio Recordings Used in the Summit Learning Platform make me feel...

Happy Sad

Q9.7

Videos and Audio Recordings Used in the Summit Learning Platform are...

Annoving Pleasing

Q9.8

Videos and Audio Recordings Used in the Summit Learning Platform are...

Not Frustrating Frustrating

Q9.9

Videos and Audio Recordings Used in the Summit Learning Platform are...

Inappropriate Appropriate

Q9.10

Videos and Audio Recordings Used in the Summit Learning Platform are...

Relaxing Stressful

Q9.11

Videos and Audio Recordings Used in the Summit Learning Platform are...

Boring Exciting

Q9.12

Videos and Audio Recordings Used in the Summit Learning Platform are...

Thrilling Dull

Q9.13

Videos and Audio Recordings Used in the Summit Learning Platform make me feel...

Sleepy Wide Awake

Q9.14

Videos and Audio Recordings Used in the Summit Learning Platform are...

Entertaining Not Entertaining

Q9.15

Videos and Audio Recordings Used in the Summit Learning Platform are...

Uninteresting Interesting

Q9.16

Videos and Audio Recordings Used in the Summit Learning Platform are...

Energizing Tiring

Q9.17

Videos and Audio Recordings Used in the Summit Learning Platform make me feel...

Panicked Calm

Q9.18

Videos and Audio Recordings Used in the Summit Learning Platform make me feel...

In Control Out of Control

Q9.19

Videos and Audio Recordings Used in the Summit Learning Platform make me feel...

In Charge Not in Charge

Q9.20

Videos and Audio Recordings Used in the Summit Learning Platform make me feel...

Ignored Important

Q9.21

Videos and Audio Recordings Used in the Summit Learning Platform make me feel...

Included Left-Out

Q9.22

Videos and Audio Recordings Used in the Summit Learning Platform make me feel...

Controlled Free

Q9.23

Videos and Audio Recordings Used in the Summit Learning Platform make me feel...

Powerful Weak

Q9.24

Videos and Audio Recordings Used in the Summit Learning Platform make me feel...

Confused Knowledgeable

Technology Use and Access

Q10.1 Please mark if you have the following items. Check more than one if needed.

	I do not have one.	I share one.	I have my own.
Smart Phone			
Computer			
Tablet			
Video Game System			
Television			

Q10.2 Please mark your internet access for the following locations.

	No Access	Access Some of the Time	Access Most of the Time	Access All of the Time
Your Home	0	\circ	\circ	0
A Public Library	0	\circ	0	0
Friends' or Family Members' Homes	0	0	0	0
After School Programs	0	\circ	\circ	\circ
(includes possible written response)	0	0	0	0

Q10.3

Please use the drop-down menus to show how much time <u>in each day</u> you spend on computers, tablets, smart phones, televisions, or gaming systems at the following locations.

School	▼ No Time 7 or More Hours
Your Home	▼ No Time 7 or More Hours
A Public Library	▼ No Time 7 or More Hours
Friends' or Family Members' Homes	▼ No Time 7 or More Hours
After School Programs	▼ No Time 7 or More Hours
Text From "Other" if written in Q10.2	▼ No Time 7 or More Hours

Q10.4

Please use the drop-down menus to show how much time <u>in each day</u> you spend <u>on the Summit Learning Platform</u> at the following locations.

School	▼ No Time 7 or More Hours
Your Home	▼ No Time 7 or More Hours
A Public Library	▼ No Time 7 or More Hours
Friends' or Family Members' Homes	▼ No Time 7 or More Hours
After School Programs	▼ No Time 7 or More Hours
Text From "Other" if written in Q10.2	▼ No Time 7 or More Hours

Perceptions of SLP as a Product

Q11.1

On the following screens, you will see pairs of words or phrases describing your experiences while using the <u>Summit Learning Platform</u>.

Please use the slider to show how you feel about the Summit Learning Platform.

Q11.2

The Summit Learning Platform

Visually Appealing Visually Unappealing

Q11.3

The Summit Learning Platform

Difficult to Find My Way Easy to Find My Way

Q11.4

The Summit Learning Platform

Organized Confusing

Q11.5

The Summit Learning Platform

Easy to Use Difficult to Use

Q11.6

The Summit Learning Platform

Limited Content Extensive Content

Q11.7

The Summit Learning Platform

Works Poorly Works Well

Q11.8

The Summit Learning Platform

Helpful Not Helpful

Q11.9

The Summit Learning Platform

Not Supported Supported

Q11.10

The Summit Learning Platform

Easy to Use at Home Hard to Use at Home

Q11.11

The Summit Learning Platform

Expensive Free

Q11.12

The Summit Learning Platform

Safe Unsafe

Perceptions of SLP Effectiveness

Q12.1 Please mark how much you disagree or agree with the statements below.

	Strongly disagree	Somewhat disagree	Neither agree nor disagree	Somewhat agree	Strongly agree
The Summit Learning Platform helps students learn.	0	0	0	0	0
The Summit Learning Platform does not encourage students to learn.	0	0	0	0	0
The Summit Learning Platform prepares students for their future education.	0	0	0	0	0
The Summit Learning Platform prepares students for their future careers.	0	0	0	0	0
The Summit Learning Platform helps students think critically.	0	0	0	0	0

Q12.2 Please mark how much you disagree or agree with the statements below.

	Strongly disagree	Somewhat disagree	Neither agree nor disagree	Somewhat agree	Strongly agree
The Summit Learning Platform helps students learn to solve problems.	0	0	0	0	0
The Summit Learning Platform helps students socialize.	0	0	0	0	0
The Summit Learning Platform prepares students for future social situations.	0	0	0	0	0
The Summit Learning Platform does not help students be creative.	0	0	0	0	0
The Summit Learning Platform helps strengthen the school community.	0	0	0	0	0

Future Use of SLP

	Future (JSE Of SLP	
Q13.1 Do you think the Sumi District next year? Check more than one	· ·	n should be used by the In	diana Area School
Yes, for all maj	or subjects.		
Yes, but only fo	r some subjects.		
Yes, but only fo	or students who want	to use it.	
Yes, but along	with other teaching n	nethods.	
No, not at all.			
Q13.2 is only displaye answer to Q13.1.	d if participants selec	cted "Yes, but only for sor	ne subjects." as an
Q13.2 How much time should following classes?	d a student spend in	the Summit Learning Plat	form for each of the
-	Less Time	The Same Amount of Time Currently Used	More Time
Language Arts	0	0	0
Math	0	0	0
Social Studies	0	0	0

Science

Other Subjects

Q13.3

How do you feel about the recent news that the Indiana Area School District is reducing the use of the Summit Learning Platform beginning later this month?

Check more than one if needed.	
Glad	
Sad	
Upset	
Excited	
Worried	
Optimistic	
Relieved	
Concerned	
Anxious	
Calm	
Uninterested	
Angry	
I did not know.	
Other_	(possible written response)

Knowledge of SLP

Q14.1 The Summit Learning Platform was first used at the Indiana Area School District in Fall of 2017.
○ Yes
○ No
O I'm Not Sure
Q14.2 The Summit Learning Platform primarily uses project based learning.
O Yes
○ No
O I'm Not Sure
Q14.3 The Summit Learning Platform allows students to schedule their tests with teachers.
O Yes
○ No
O I'm Not Sure
Q14.4 Parents and guardians can access and monitor student work through the Summit Learning Platform online.
○ Yes
○ No
O I'm Not Sure

Educational Values

Q15.1 Please mark how important the following experiences, ideas, concepts, or items are in a good education.

	Not at all important	Slightly important	Moderately important	Very important	Extremely important
Access to technology	0	0	0	0	0
Project based learning	0	0	\circ	0	0
Personalized learning	0	0	\circ	0	0
Working in groups or pairs	0	0	0	0	0
Technological skills	0	0	\circ	0	0
Student and teacher interaction	0	0	0	0	0
Using textbooks	0	0	0	0	\circ

Q15.2 Please mark how important the following experiences, ideas, concepts, or items are in a good education.

	Not at all important	Slightly important	Moderately important	Very important	Extremely important
Use of technology	0	0	0	0	0
Mass customized learning	0	0	0	0	0
The Summit Learning Platform	0	0	0	0	0
Working alone	0	0	0	0	0
Student and peer interaction	0	0	0	0	0
Taking tests	0	0	0	0	\circ
Access to the internet	0	0	0	0	\circ

Q15.3 Please mark how important the following experiences, ideas, concepts, or items are in a good education.

	Not at all important	Slightly important	Moderately important	Very important	Extremely important
Memorizing	0	0	0	0	0
Problem solving	0	0	0	0	0
Preparing for tests	0	0	0	0	0
Listening	0	\circ	0	0	0
Talking	0	0	0	0	0
Moving	0	\circ	0	0	0
Inventing and creating	\circ	0	\circ	\circ	\circ

Open-Ended Questions

Q16.1 If you could change one thing about the Summit Learning Platform, what would you change? Why?
Q16.2 If there is a part of the Summit Learning Platform that should <i>not</i> be changed, what would that be? Why?
Q16.3 If you have any additional thoughts about the Summit Learning Platform, please writhem below.

News About SLP

Q17.1 Vhen did you first hear about this survey?
○ Today
O Within the last week.
O Within the last month.
O Within the last few months.
Q17.2 How did you hear about this survey? Check more than one if needed.
Teacher or Principal notified me.
A friend or family member notified me.
read about it in the news.
Other
Q17.3 How many news articles have you read about the Summit Learning Platform in the ndiana Area School District?
○ None
O 1
O 2
O 3
O 4
O 5
O More than 5

	ews articles have you read about the Summit Learning Platform in school than the Indiana Area School District?
O None	
O 1	
O 2	
O 3	
O 4	
O 5	

O More than 5

Perceptions of SLP Implementation

Q18.1
Did the Indiana Area School District inform <u>students</u> about the Summit Learning Platform before it was launched?
○ Yes
○ Somewhat
○ No
Q18.2 Did the Indiana Area School District inform <u>parents and guardians</u> about the Summit Learning Platform before it was launched?
○ Yes
○ Somewhat
○ No
O Unsure
Q18.3 Was information provided by the Indiana Area School District about the Summit Learning Platform <u>before</u> launching the platform <u>useful</u> for students, parents, and guardians?
○ Yes
○ Somewhat
○ No
O No information was provided.
Q18.4 Is <u>current</u> information provided by the Indiana Area School District about the Summit Learning Platform <u>useful</u> for students, parents, and guardians?
○ Yes
○ Somewhat
○ No
O No information is provided.

Q18.5 Was information provided by the Indiana Area School District about the Summit Learning Platform <u>easy to understand</u> ?
O Yes
O Somewhat
○ No
Q18.6 Do you know why the Summit Learning Platform was chosen by the Indiana Area School District?
O Yes
○ Somewhat
○ No
Q18.7 Do you trust the <u>privacy</u> of the Summit Learning Platform?
O Yes
○ Somewhat
○ No
Q18.8 Do you trust the <u>security</u> of the Summit Learning Platform?
O Yes
O Somewhat
○ No
Q18.9 If you had questions about the Summit Learning Platform, were your questions answered completely and quickly by the Indiana Area School District?
O Yes
○ Somewhat
○ No
I did not have any questions.

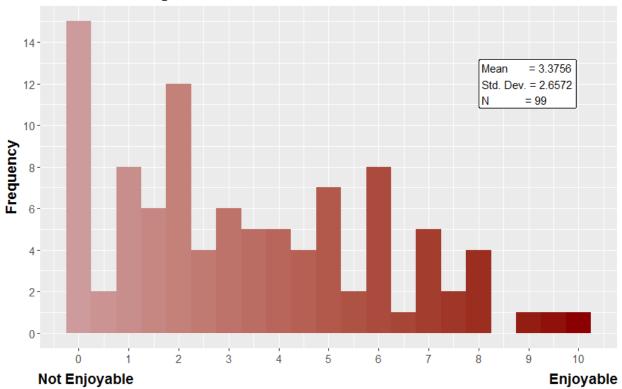
Appendix C – Student Summary Tables

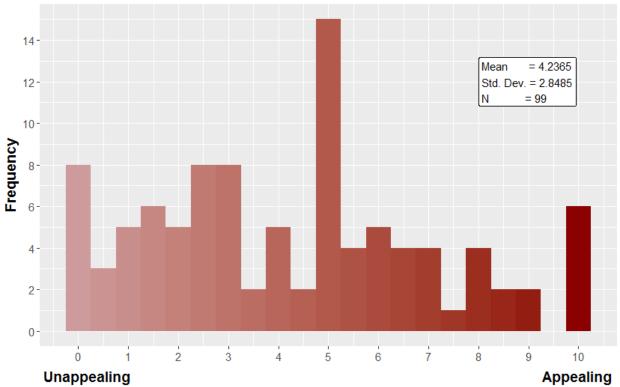
Table 1
Summary of "SLP Overall" for Students

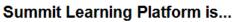
Domain	Semantic	n	Mean	Median	Variance	Standard	α
	Differential					Deviation	
Pleasure		99	4.0453	3.8075	7.2710	2.6928	.916
	Enjoyment		3.3756	2.8800	7.0672	2.6572	
	Appealing		4.2365	3.9700	8.1140	2.8485	
	Satisfying		3.8059	3.8500	7.9550	2.8204	
	Fun		2.9972	2.3500	7.5721	2.7521	
	Нарру		4.8137	5.0000	5.6460	2.3762	
	Pleasing		3.4126	2.9600	6.8640	2.6198	
	Not Frustrating		3.4956	3.4400	7.3740	2.7154	
	Appropriate		6.2253	6.0100	7.5760	2.7525	
Arousal		99	4.0950	3.8163	7.1548	2.6706	.917
	Stressful		6.8600	7.1600	7.2640	2.6951	
	Exciting		2.9315	2.3300	7.6400	2.7640	
	Thrilling		3.5105	3.0000	7.0210	2.6497	
	Wide-Awake		2.9031	2.5900	5.4000	2.3237	
	Entertaining		3.3986	2.9800	7.9480	2.8193	
	Interesting		3.4858	2.9200	7.5650	2.7505	
	Energizing		3.5143	3.1700	6.6210	2.5731	
	Panicked		6.1558	6.3800	7.7790	2.7890	
Dominance		99	4.9161	4.8857	7.3827	2.7133	.885
	In Control		5.3889	5.1600	7.6920	2.7735	
	In Charge		5.3342	5.0000	7.7800	2.7892	
	Important		4.3492	5.0000	6.5560	2.5606	
	Included		5.2518	5.0000	6.7810	2.6041	
	Free		4.8502	4.5100	8.5710	2.9277	
	Powerful		5.0044	5.0000	6.3110	2.5121	
	Knowledgeable		4.2343	4.5300	7.9880	2.8262	

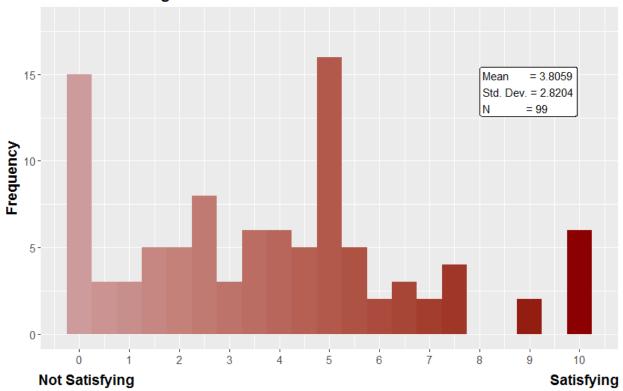
As can be seen in Table 1, mean estimates of pleasure (μ =4.0453), arousal (μ =4.0950), and dominance (μ =4.9161) indicate that student's perceptions of SLP overall appear to be neutral. However, with the exception of dominance, many of the results are positively skewed. This suggests that many students do not perceive SLP as pleasurable or arousing, while a few students perceive it as very pleasurable and very arousing. Analysis of Cronbach's alpha (α) suggests good internal consistency as all scales exceed the .85 threshold recommended by Pavot, Diener, Colvin, and Sandvik (1991).

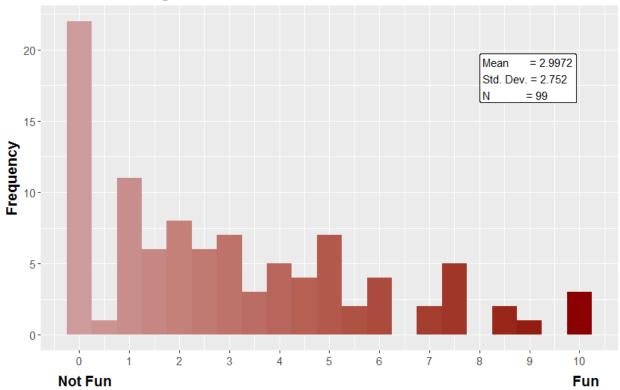


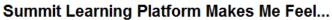


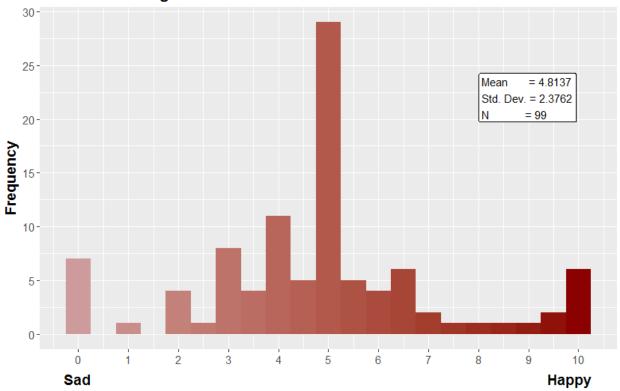


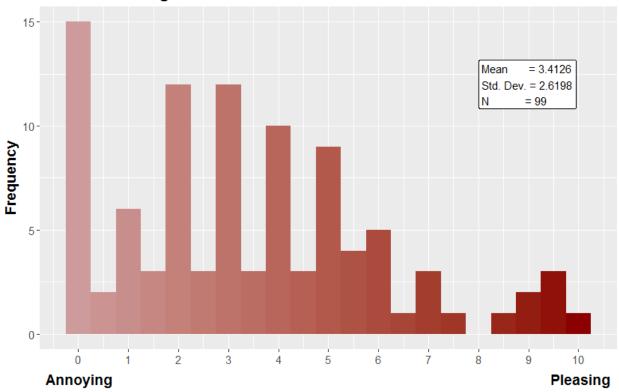


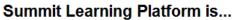


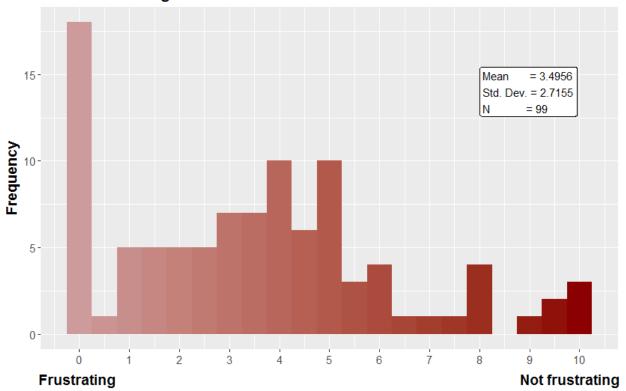


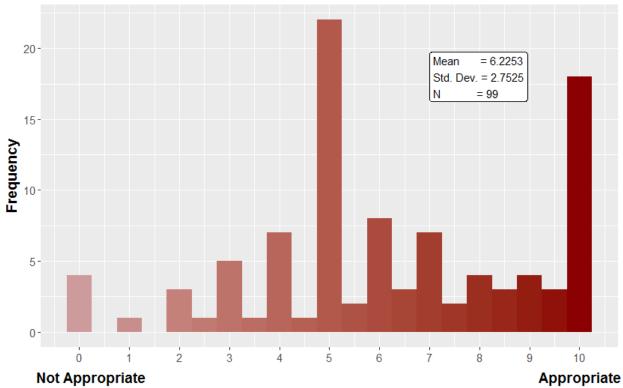


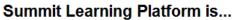


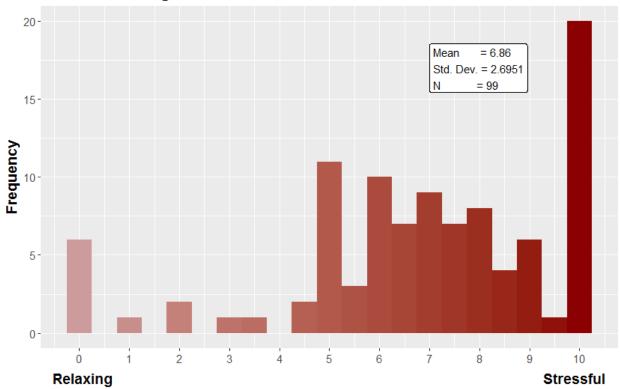


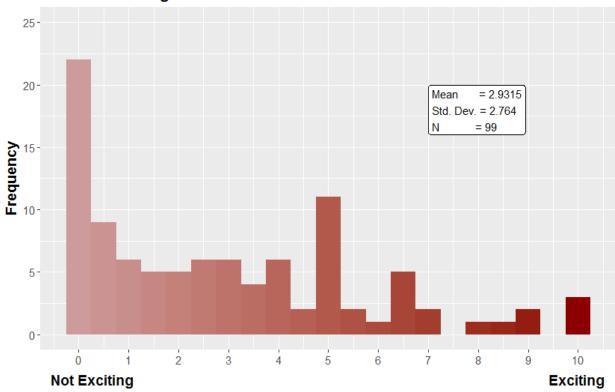


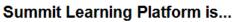


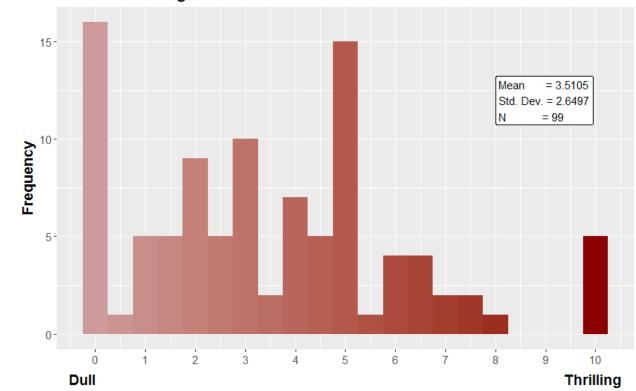


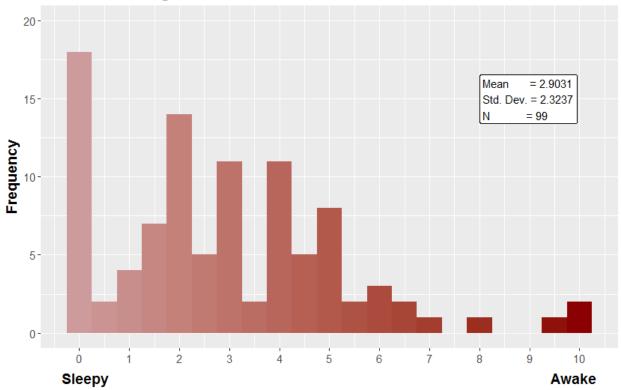


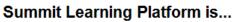


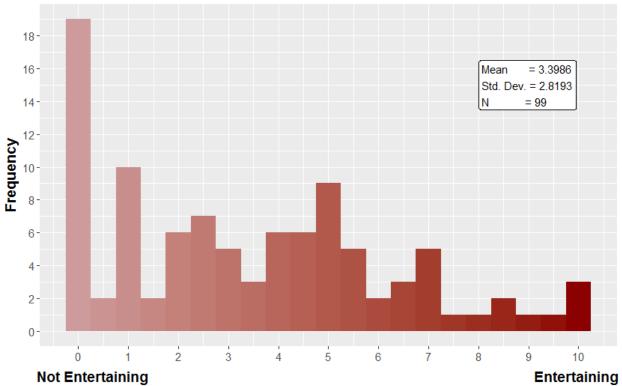


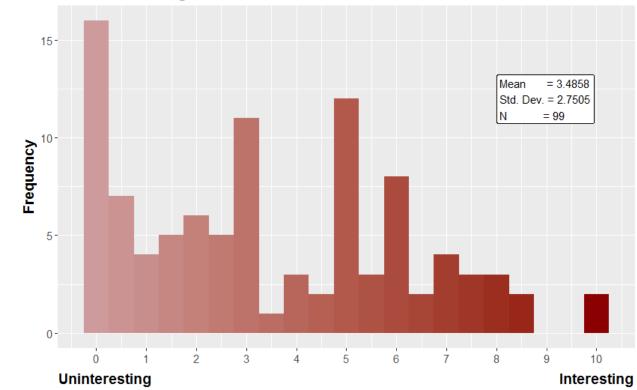




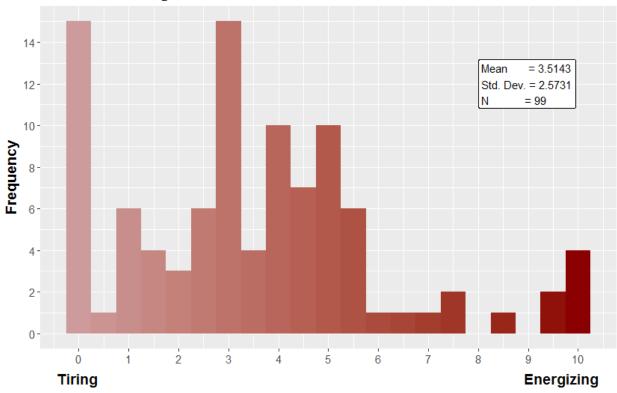


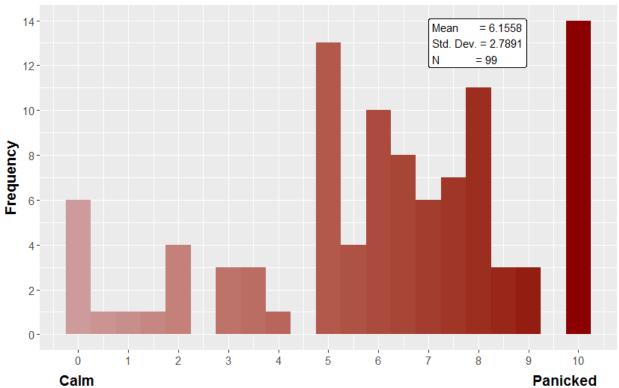


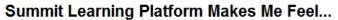


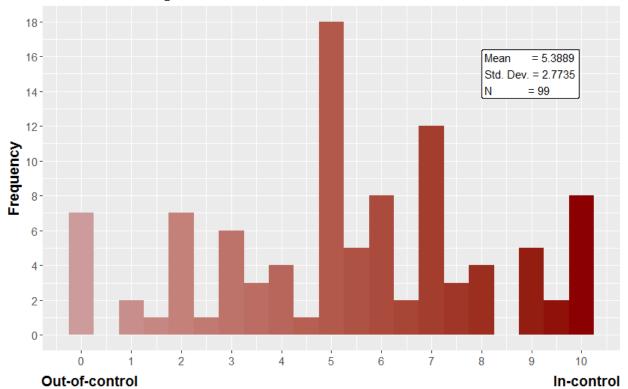


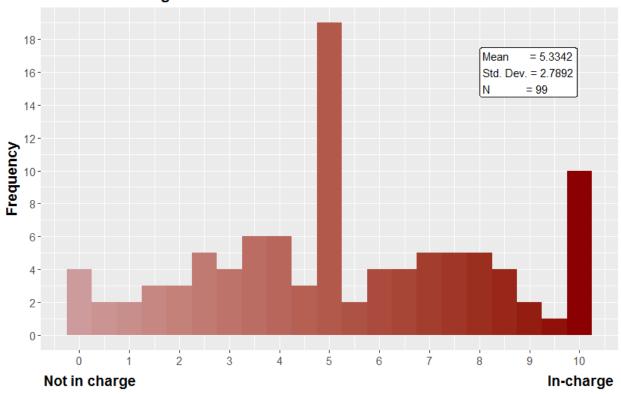


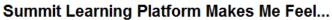


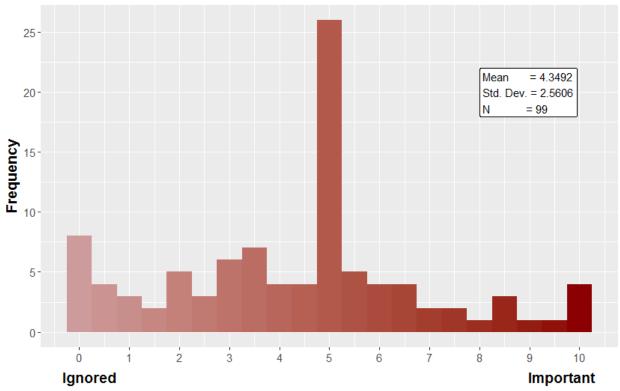


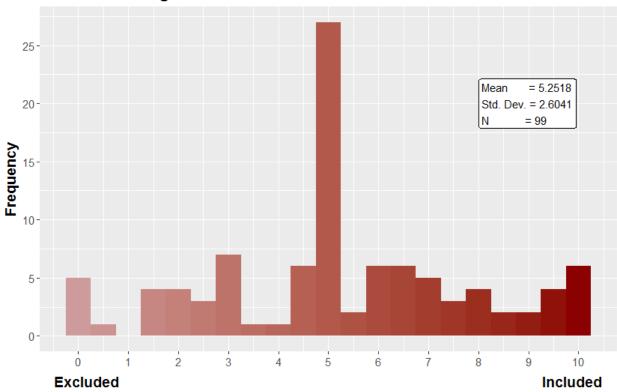


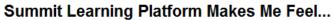


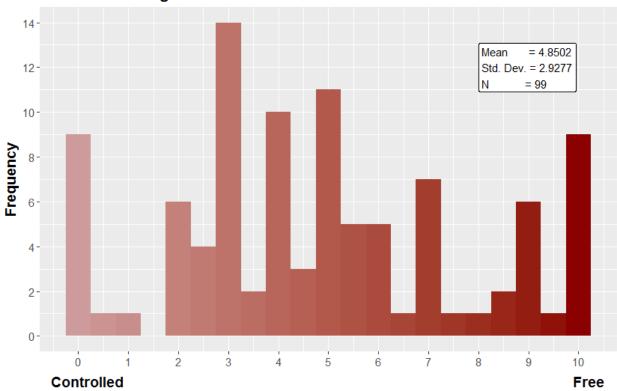


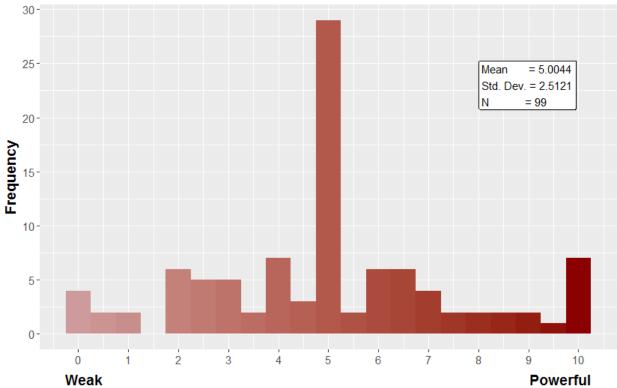












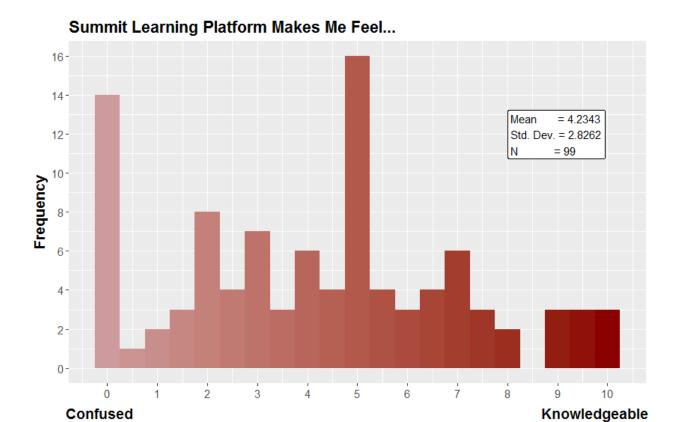
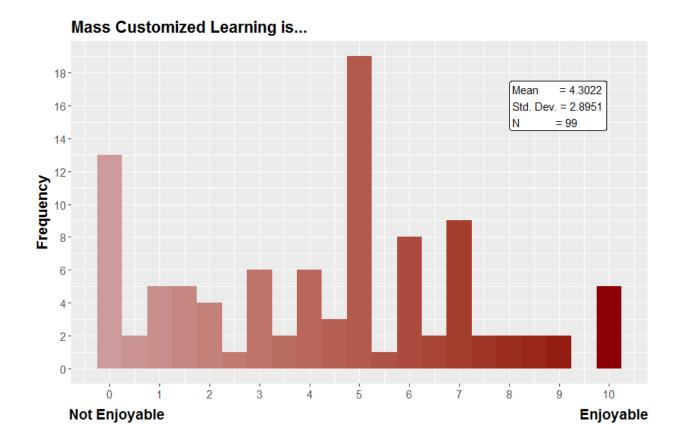


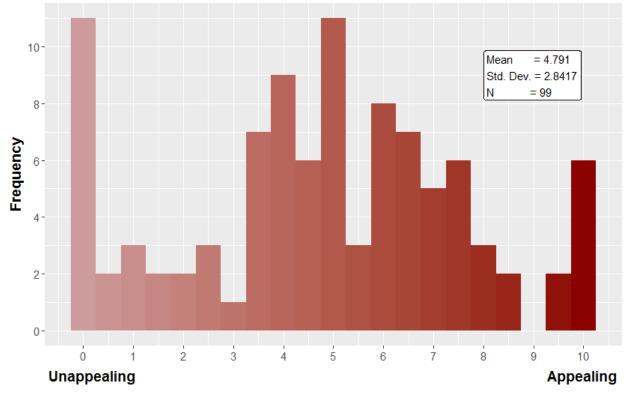
Table 2
Summary of "MCL Overall" for Students

Domain	Semantic	n	Mean	Median	Variance	Standard	α
	Differential					Deviation	
Pleasure		99	4.7346	4.9700	8.1210	2.8470	.946
	Enjoyment		4.3022	4.9400	8.3820	2.8951	
	Appealing		4.7910	5.0000	8.075	2.8417	
	Satisfying		4.3610	4.8400	7.9990	2.8282	
	Fun		3.9667	3.9500	9.2190	3.0363	
	Нарру		5.2495	5.0000	6.6150	2.5720	
	Pleasing		4.3406	5.0000	8.0280	2.8333	
	Not Frustrating		4.3370	4.4900	8.6680	2.9441	
	Appropriate		6.5290	6.5400	7.9820	2.8253	
Arousal		99	4.4649	4.5750	6.6691	3.4033	.928
	Stressful		6.3776	6.4200	7.3220	2.7060	
	Exciting		3.6719	3.9300	8.3330	2.8866	
	Thrilling		4.0986	4.3800	7.1810	2.6798	
	Wide-Awake		3.5417	3.8500	6.1270	2.4754	
	Entertaining		3.9167	3.9900	2.9108	8.4730	
	Interesting		4.5585	5.0000	8.0390	2.8353	
	Energizing		4.0421	4.0300	5.7400	2.3956	
	Panicked		5.5124	5.0000	7.7000	2.7749	
Dominance		99	5.4019	5.4871	7.3701	2.7095	.870
	In Control		6.1393	6.1900	6.5750	2.5642	
	In Charge		5.6165	6.0700	7.1060	2.6660	
	Important		5.1270	5.0200	7.0290	2.6512	
	Included		5.7811	5.5600	7.2970	2.7013	
	Free		5.0669	5.0400	9.1060	3.0177	
	Powerful		5.4356	5.5300	6.1570	2.4813	
	Knowledgeable		4.6470	5.0000	8.3210	2.8846	

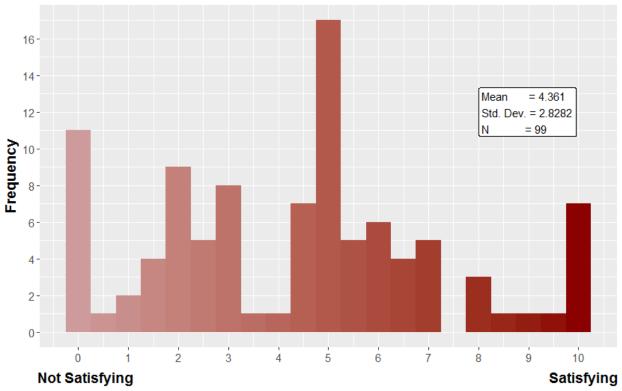
As can be seen in Table 2, mean estimates of pleasure (μ =4.7346), arousal (μ =4.4649), and dominance (μ =5.4019) indicate that student's perceptions of MCL overall appear to be neutral. However, many of the results are slightly negatively skewed. When looking at the individual semantic differentials, is appears that students feel they have good control over MCL, and feel that it is appropriate, but feel it is stressful. Analysis of Cronbach's alpha (α) suggests good internal consistency as all scales exceed the .85 threshold recommended by Pavot, Diener, Colvin, and Sandvik (1991).

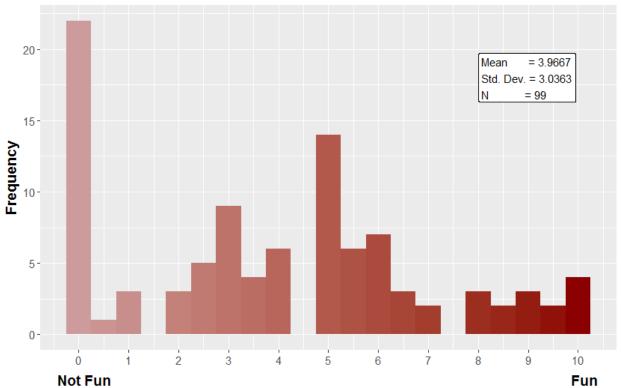


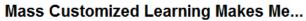


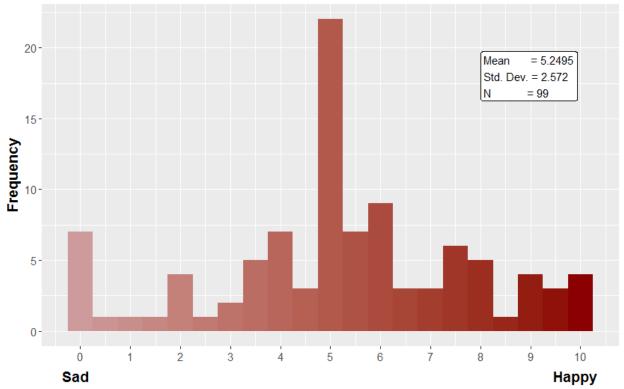


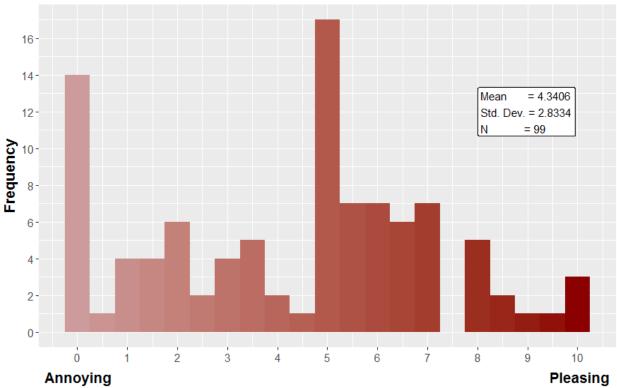


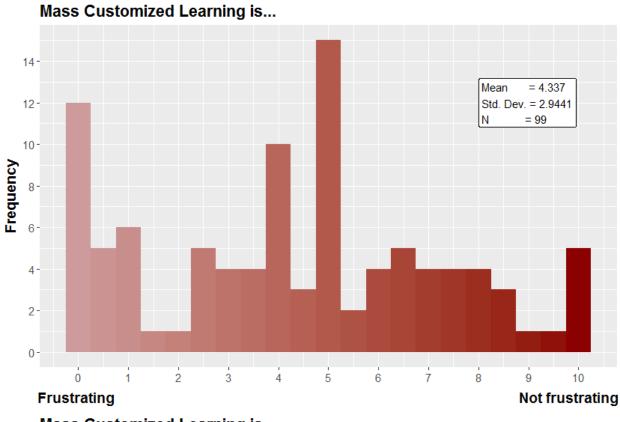


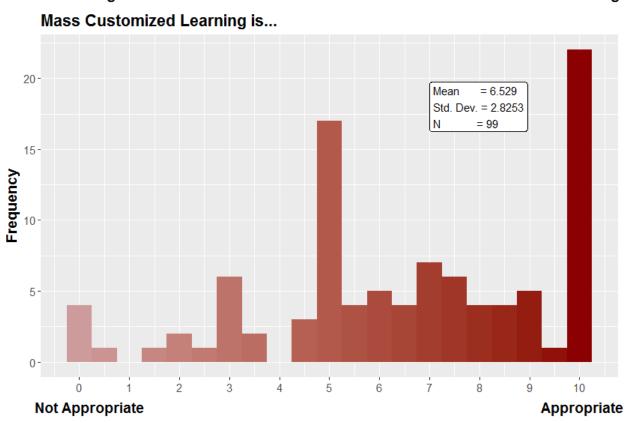


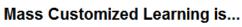


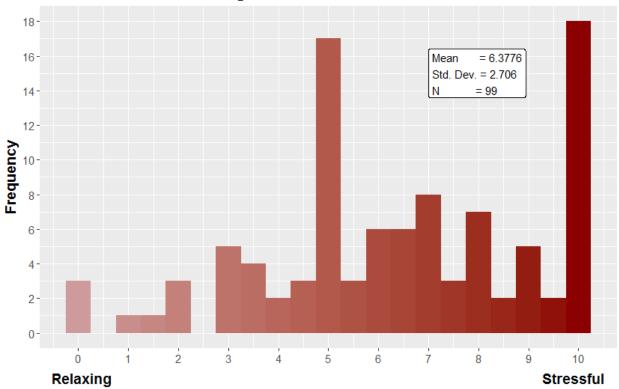


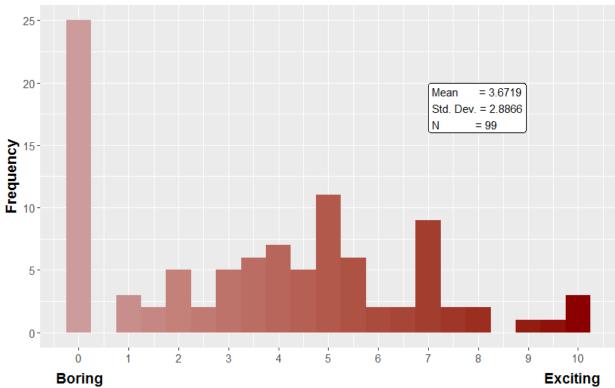




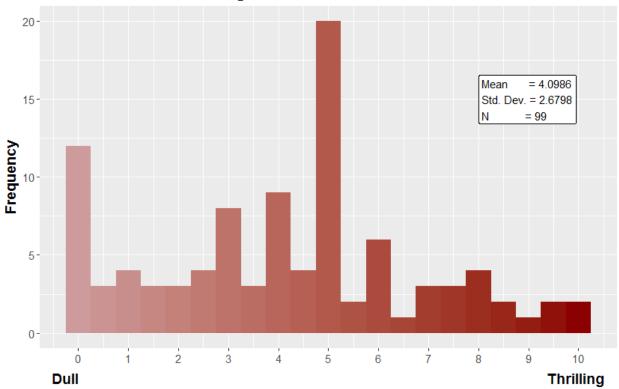


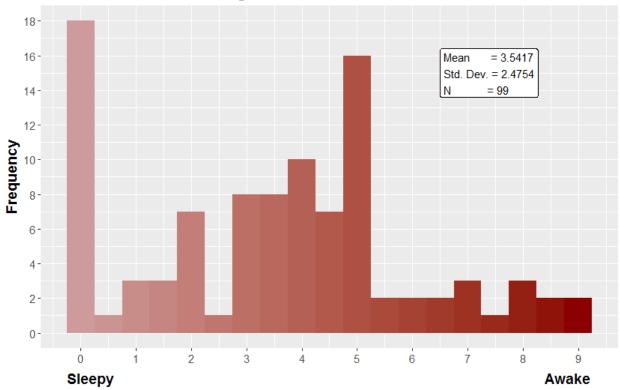




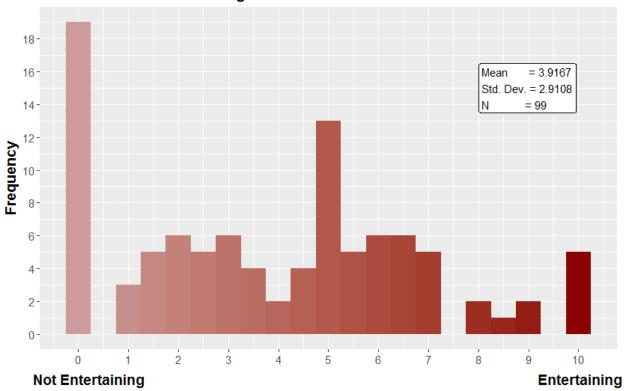


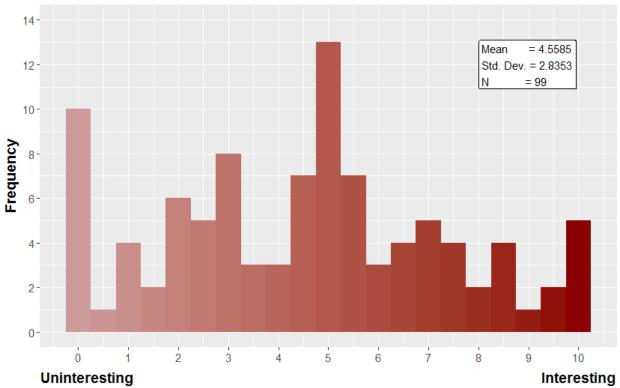


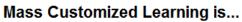


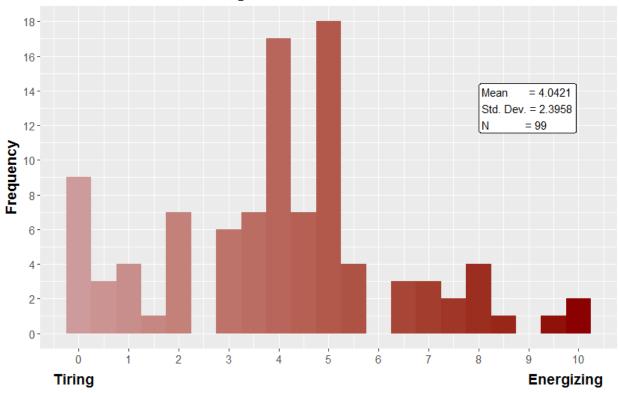


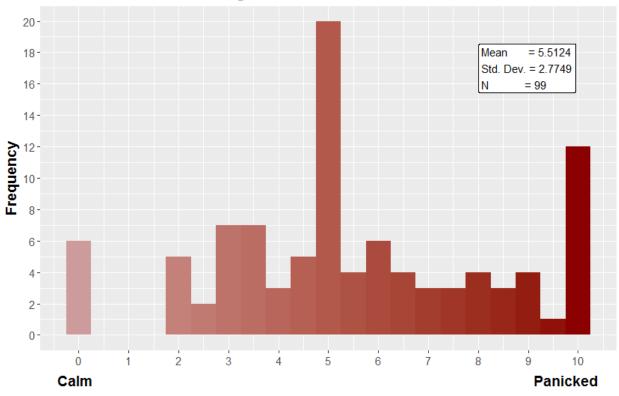


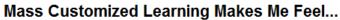


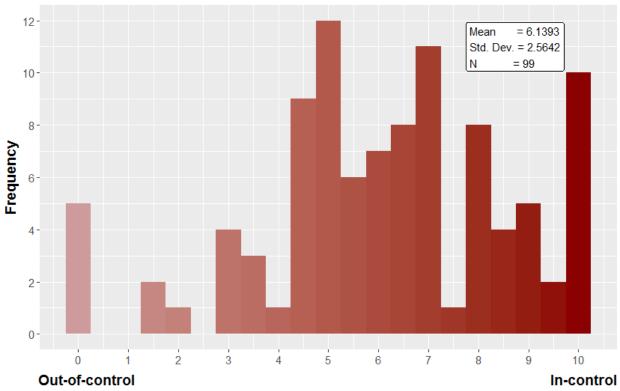


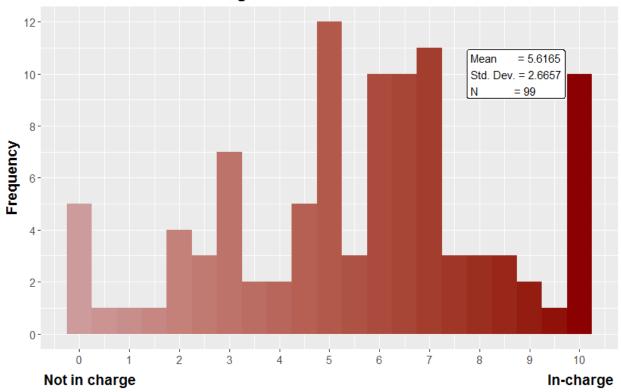


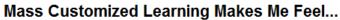


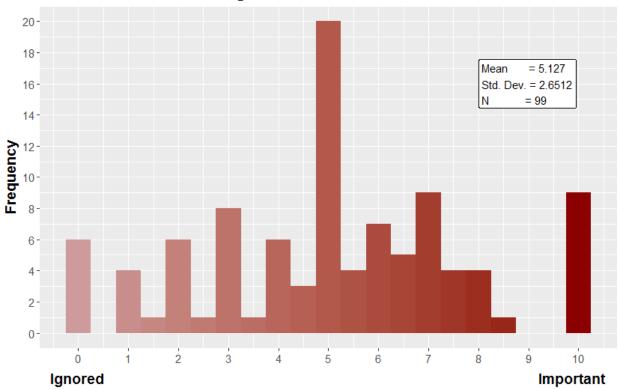


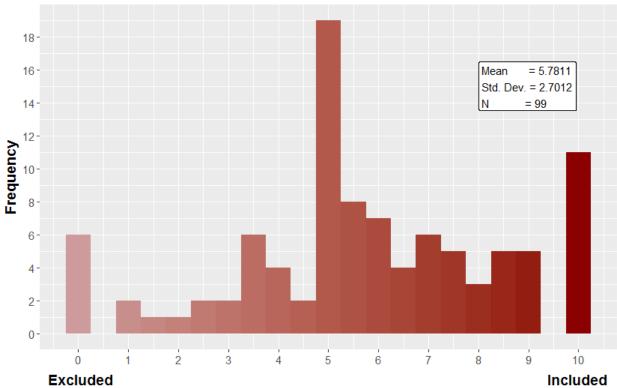


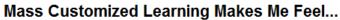


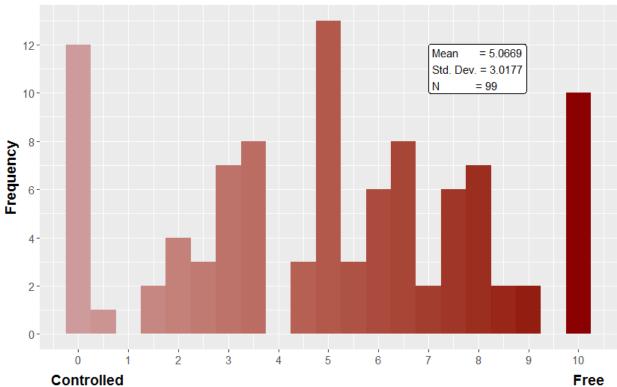


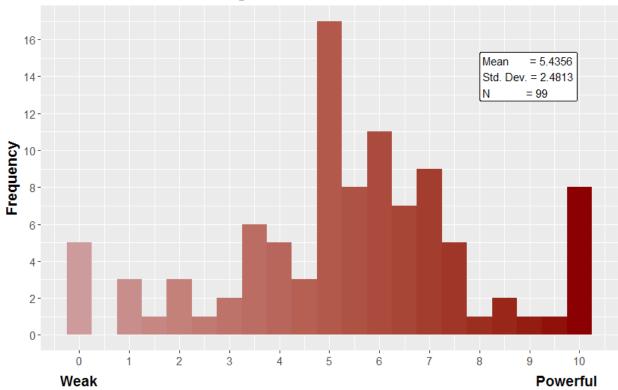












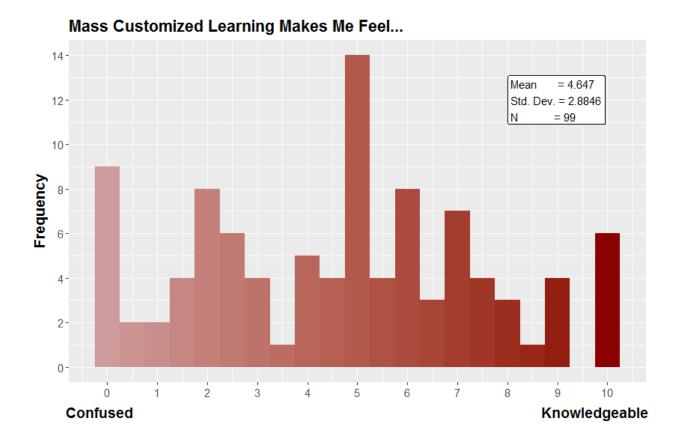
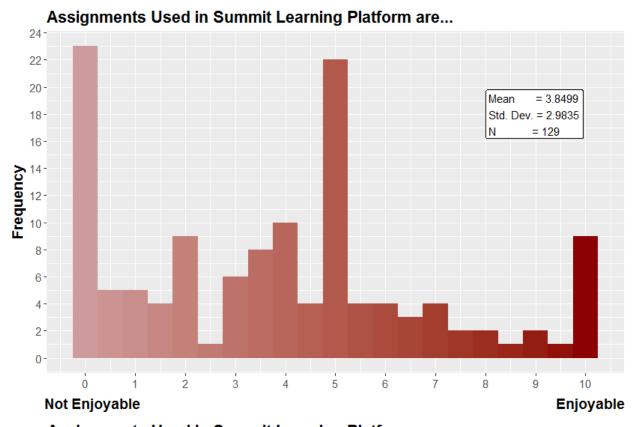


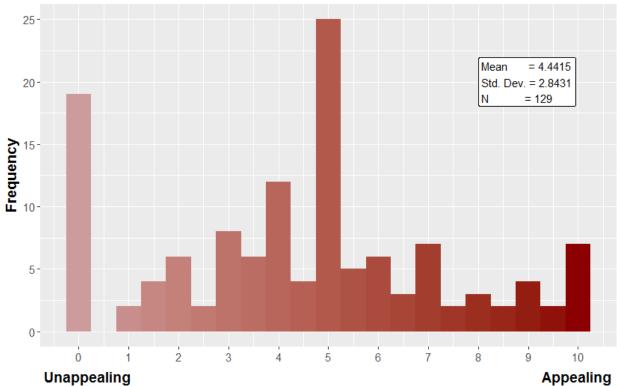
Table 3
Summary of "Assignments Used in SLP" for Students

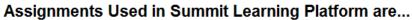
Domain	Semantic	n	Mean	Median	Variance	Standard	α
	Differential					Deviation	
Pleasure		129	4.4138	4.4563	8.0355	2.8336	.932
	Enjoyment		3.8499	3.8900	8.9010	2.9835	
	Appealing		4.4415	5.0000	8.0830	2.8431	
	Satisfying		4.0265	3.9500	7.7100	2.7767	
	Fun		3.8274	3.7000	8.1840	2.8608	
	Нарру		4.8250	5.0000	7.6410	2.7643	
	Pleasing		3.9603	4.0500	7.5900	2.7550	
	Not Frustrating		4.0729	3.9700	7.6370	2.7636	
	Appropriate		6.3071	6.0900	8.5380	2.9220	
Arousal		129	4.5287	4.5763	7.8715	2.8035	.916
	Stressful		6.4487	6.5000	7.8930	2.8095	
	Exciting		3.7508	3.4600	9.1860	3.0310	
	Thrilling		3.9184	4.0300	7.6040	2.7576	
	Wide-Awake		3.5935	3.4000	7.7030	2.7754	
	Entertaining		4.0549	4.2800	8.1580	2.8562	
	Interesting		4.5472	5.0000	8.0170	2.8315	
	Energizing		3.7428	3.8500	6.8440	2.6161	
	Panicked		6.1736	6.0900	7.5670	2.7508	
Dominance		129	5.0230	5.0000	7.4934	2.7317	.911
	In Control		5.4977	5.0000	7.6110	2.7589	
	In Charge		5.1182	5.0000	8.2720	2.8762	
	Important		4.7520	5.0000	6.4410	2.5379	
	Included		5.3351	5.0000	6.5990	2.5688	
	Free		4.5346	5.0000	9.0390	3.0064	
	Powerful		5.1749	5.0000	6.3580	2.5215	
	Knowledgeable		4.7482	5.0000	8.1340	2.8520	

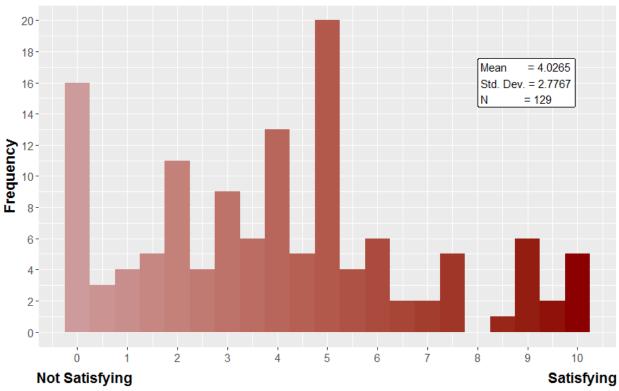
As can be seen in Table 3, mean estimates of pleasure (μ =4.4138), arousal (μ =4.5287), and dominance (μ =5.0230) indicate that students' overall perceptions of assignments used in SLP appear to be neutral. When looking at the individual semantic differentials, it appears that while students feel that assignments used in SLP are appropriate, they do not perceive them as fun, pleasing or enjoyable, but rather reported feeling stressed and panicked by assignments. Analysis of Cronbach's alpha (α) suggests good internal consistency as all scales exceed the .85 threshold recommended by Pavot, Diener, Colvin, and Sandvik (1991).

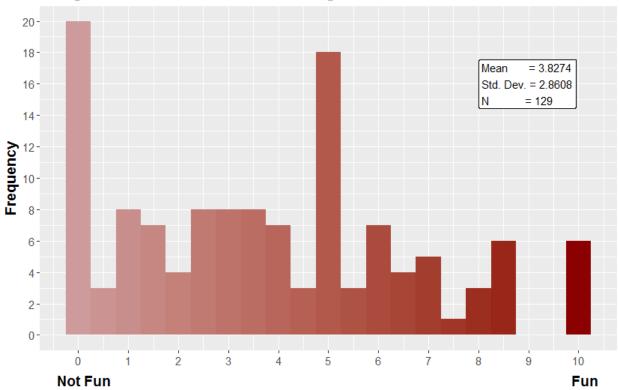


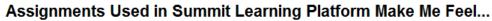


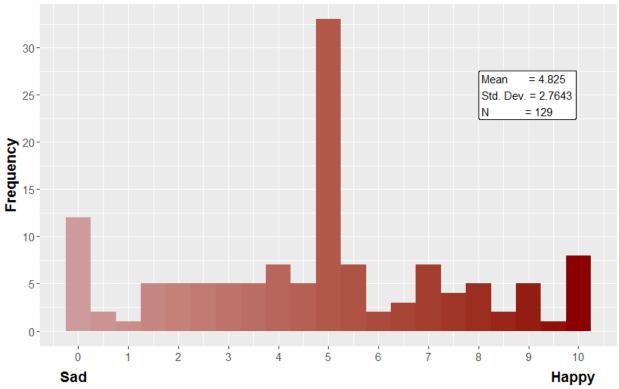


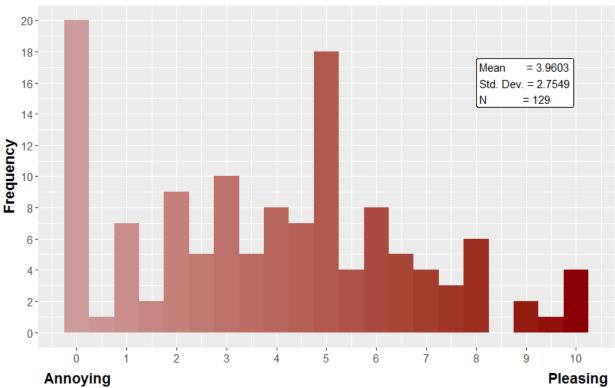


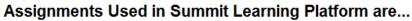


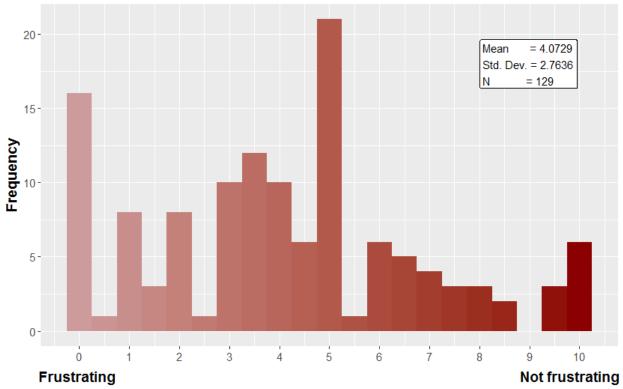


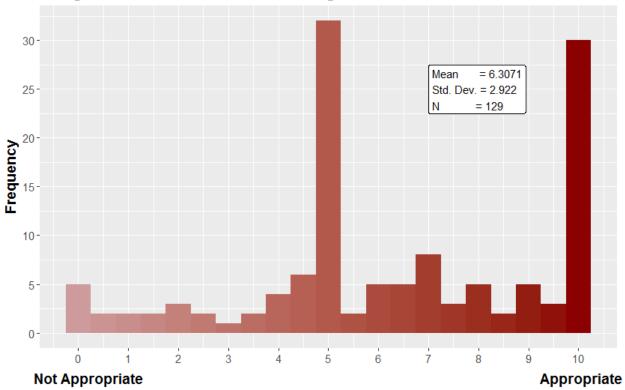


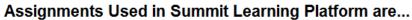


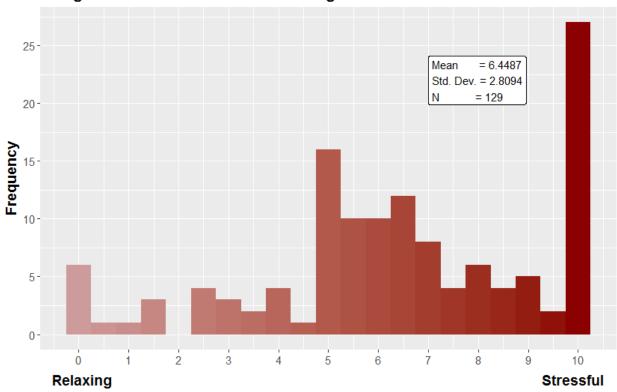


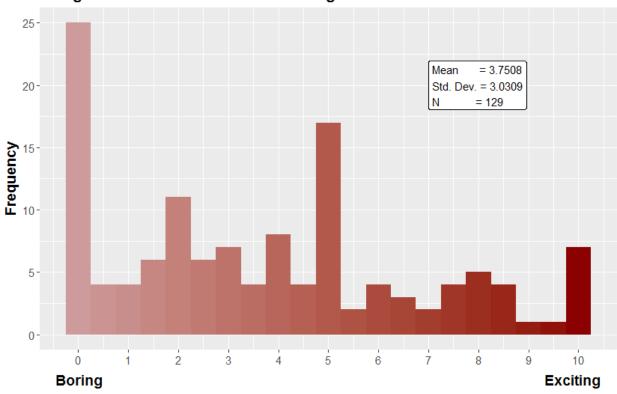


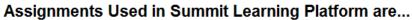


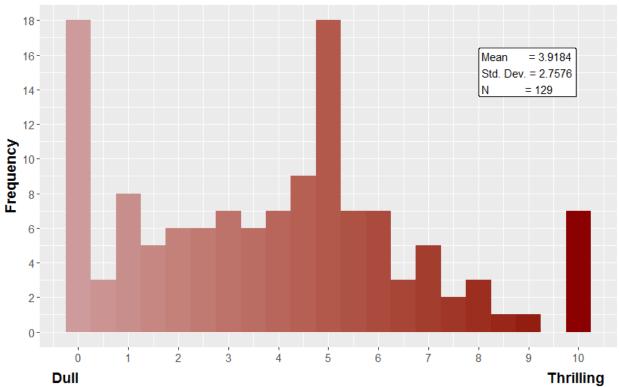


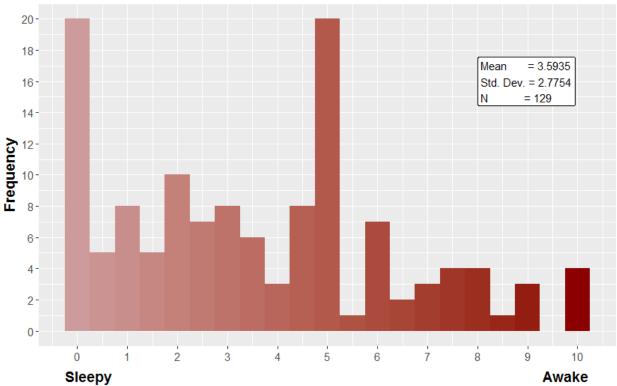


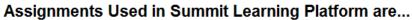


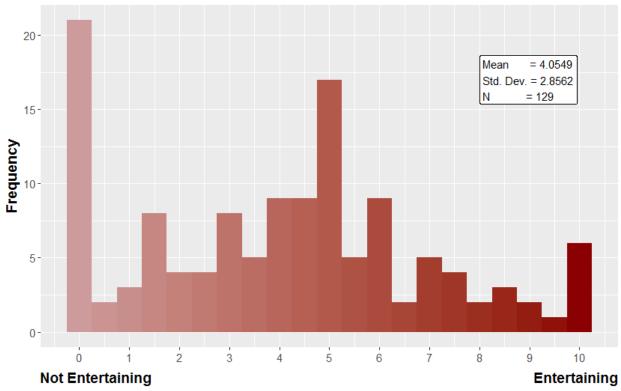


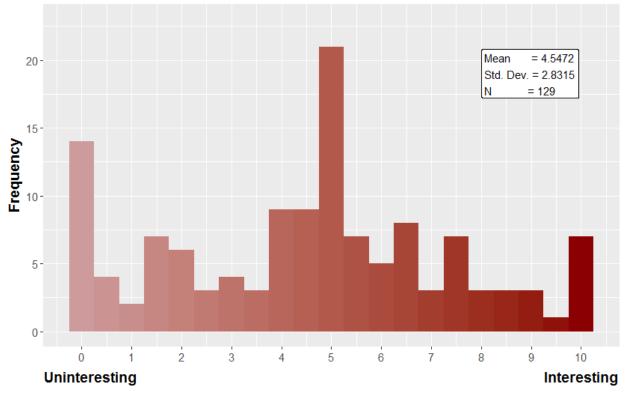


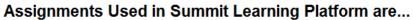


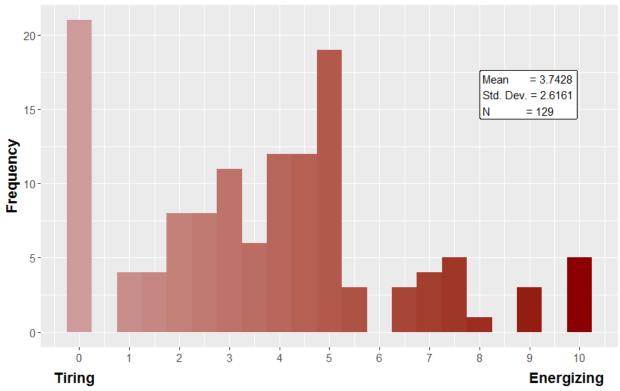


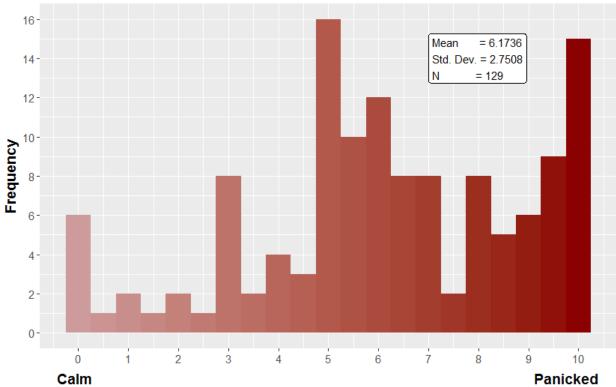


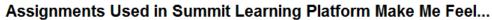


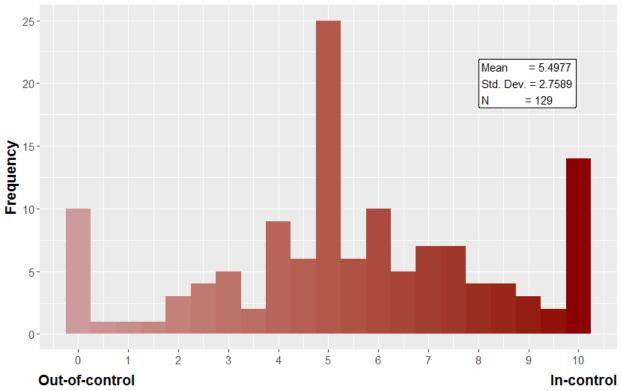


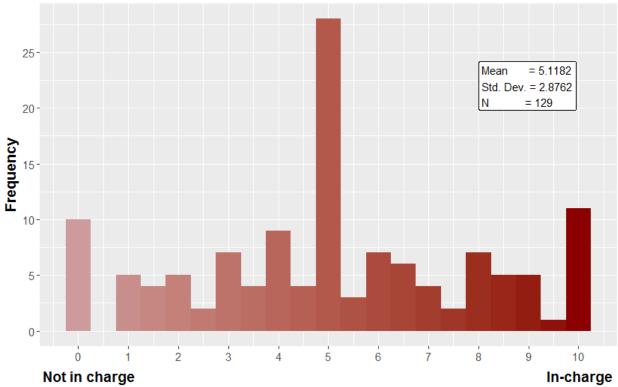


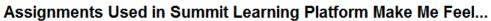


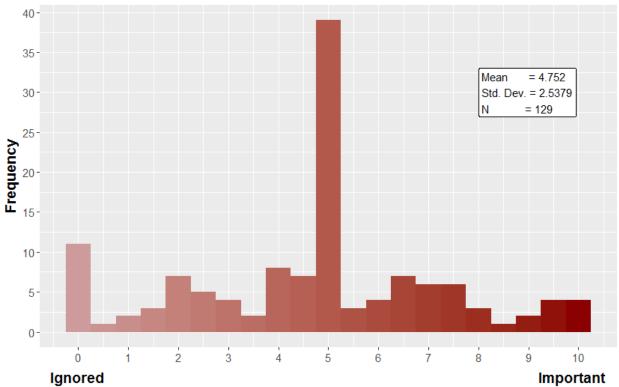


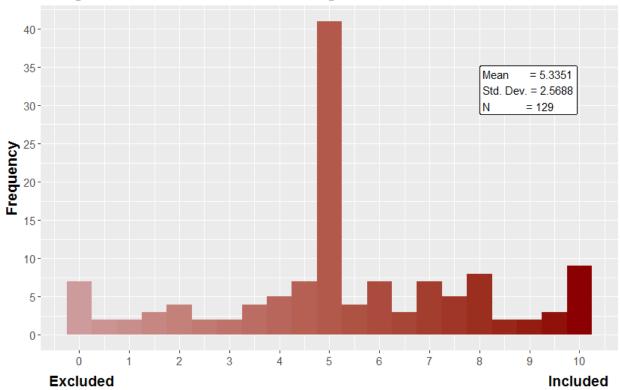


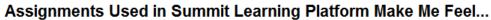


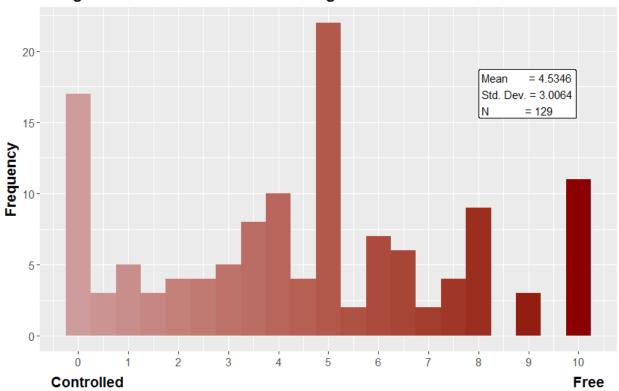


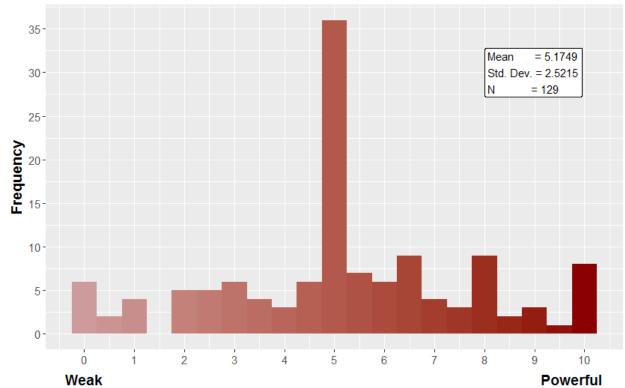


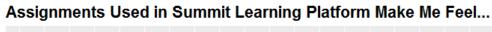












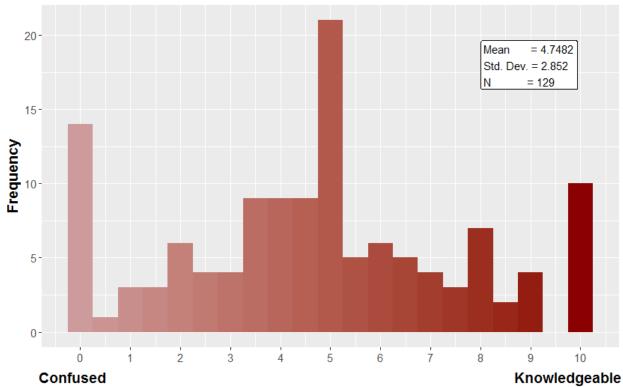
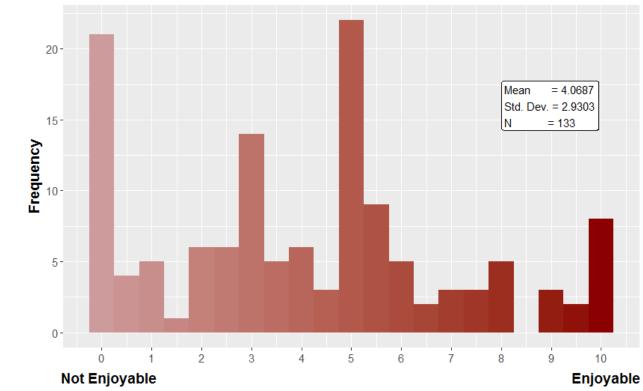


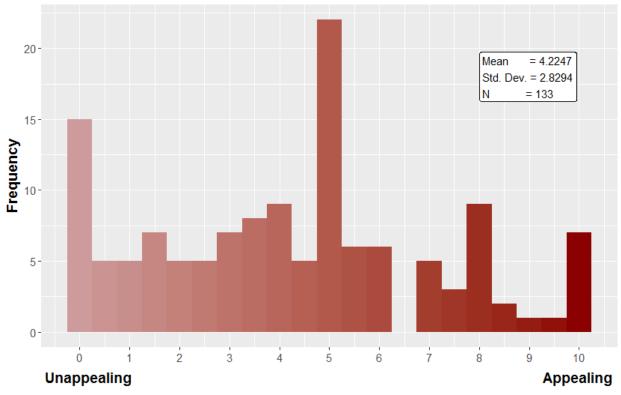
Table 4
Summary of "Topics Covered in SLP" for Students

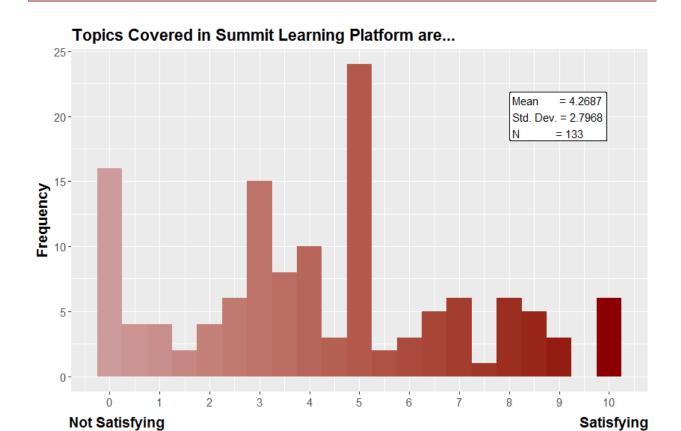
Domain	Semantic	n	Mean	Median	Variance	Standard	α
	Differential					Deviation	
Pleasure		133	4.4340	4.3750	7.7033	2.7724	.935
	Enjoyment		4.0787	3.9100	8.5870	2.9302	
	Appealing		4.2247	4.3200	8.0060	2.8294	
	Satisfying		4.2687	3.9700	7.8220	2.7968	
	Fun		3.9575	4.0100	8.0380	2.8351	
	Нарру		4.7115	5.0000	6.1620	2.4824	
	Pleasing		4.1741	4.3200	7.1930	2.6820	
	Not Frustrating		3.8322	3.9100	7.5860	2.7542	
	Appropriate		6.2246	5.5600	8.2320	2.8691	
Arousal		133	4.3929	4.4113	7.9563	2.8154	.931
	Stressful		6.6393	6.6300	8.1120	2.8481	
	Exciting		3.6002	3.4800	8.6030	2.9331	
	Thrilling		3.8735	4.0700	7.1480	2.6735	
	Wide-Awake		3.7164	3.9100	7.2590	2.6943	
	Entertaining		3.8741	3.8700	8.8020	2.9668	
	Interesting		4.3486	3.9900	8.7010	2.9513	
	Energizing		3.2629	3.3300	6.0860	2.4671	
	Panicked		5.8280	6.0100	8.9390	2.9890	
Dominance		133	4.7410	5.0000	7.3361	2.7038	.894
	In Control		5.0771	5.0000	7.9910	2.8268	
	In Charge		4.5674	5.0000	7.4060	2.7214	
	Important		4.6995	5.0000	5.9480	2.4388	
	Included		4.9233	5.0000	6.8160	2.6107	
	Free		4.4340	5.0000	7.3100	2.7037	
	Powerful		4.7434	5.0000	6.9610	2.6384	
	Knowledgeable		4.7423	5.0000	8.9210	2.9868	

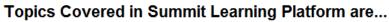
As can be seen in Table 4, mean estimates of pleasure (μ =4.4340), arousal (μ =4.3929), and dominance (μ =4.7410) indicate that students' overall perceptions of topics covered in SLP appear to be neutral. When looking at the individual semantic differentials, it appears that while students feel that topics covered in SLP are appropriate, they are not aroused by them, and they see them as being frustrating and unenjoyable. Analysis of Cronbach's alpha (α) suggests good internal consistency as all scales exceed the .85 threshold recommended by Pavot, Diener, Colvin, and Sandvik (1991).

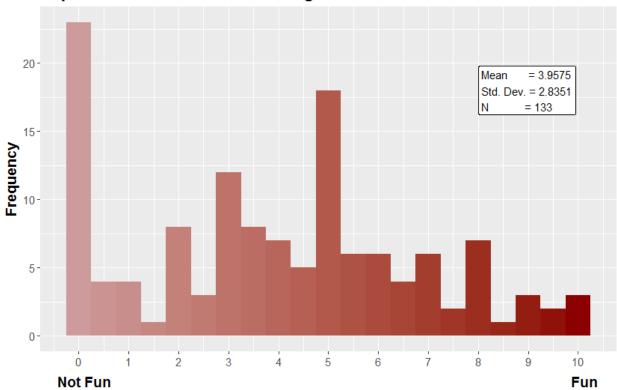


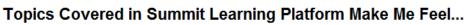


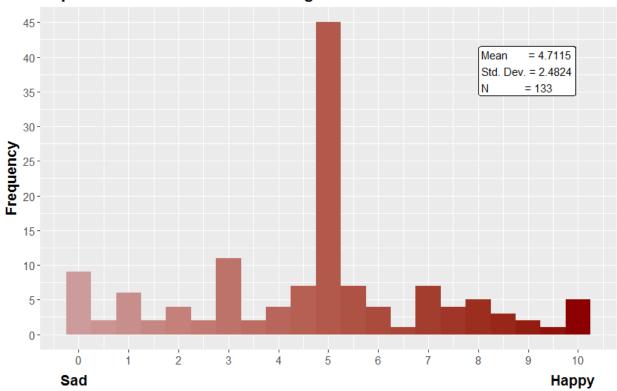


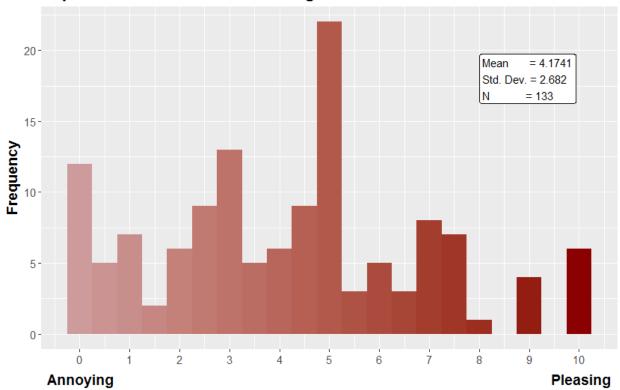




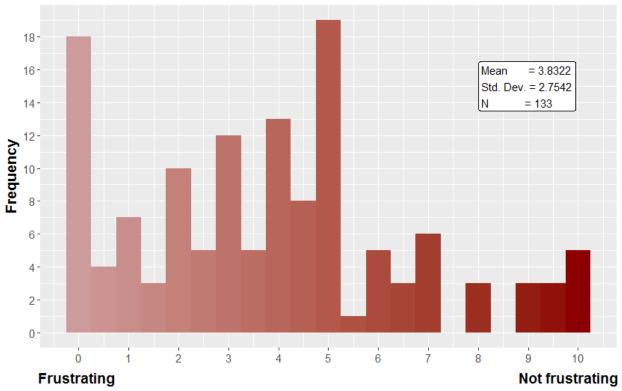


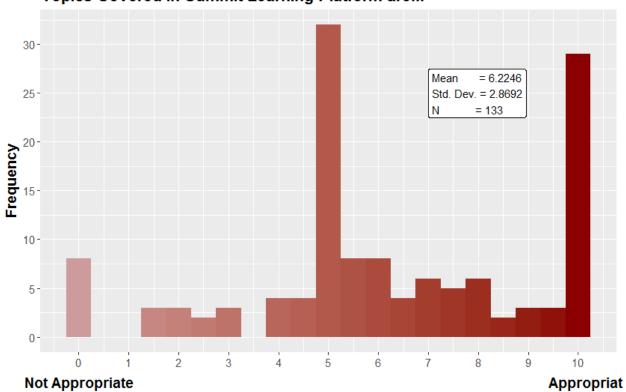




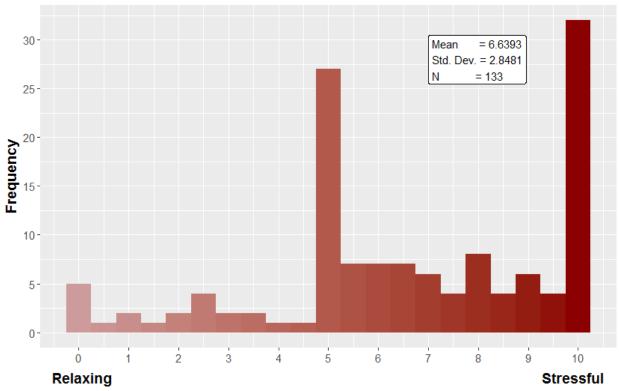


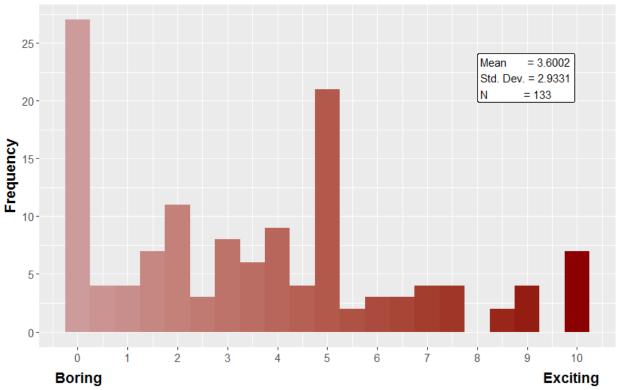




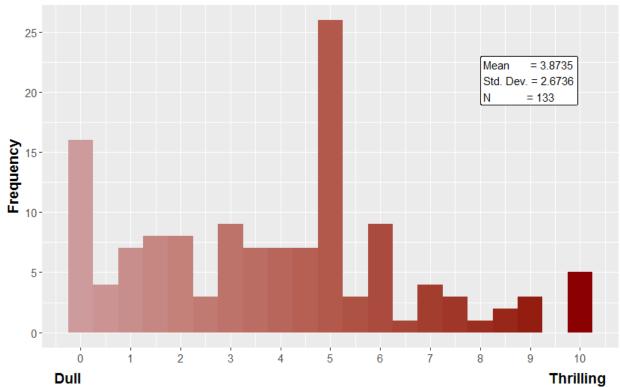




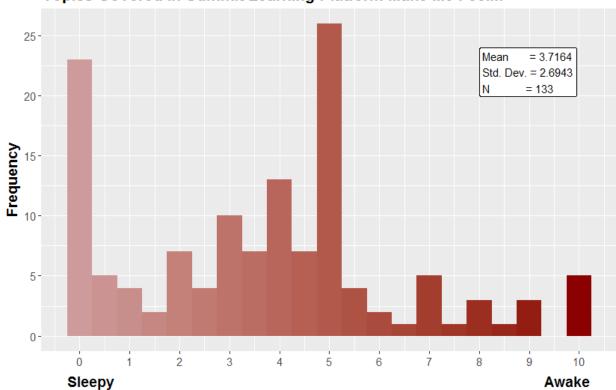


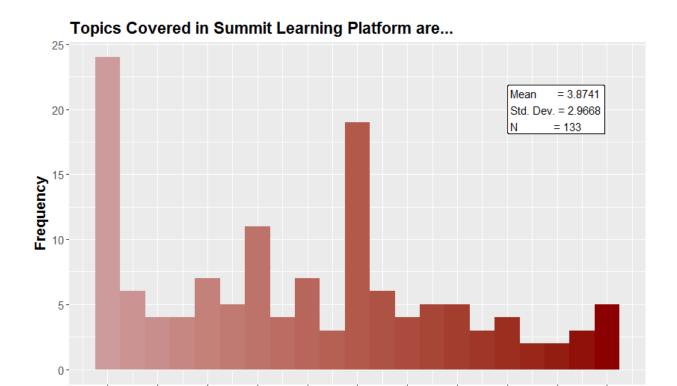






Topics Covered in Summit Learning Platform Make Me Feel...

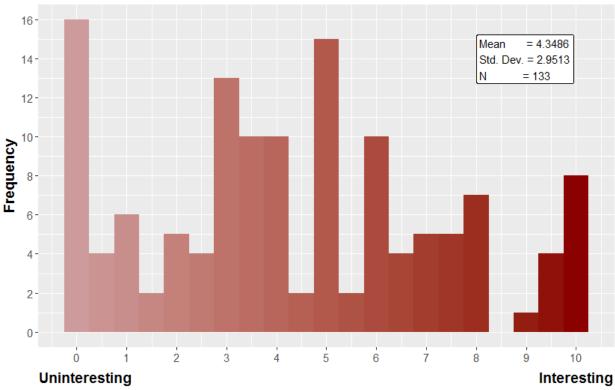




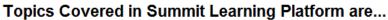


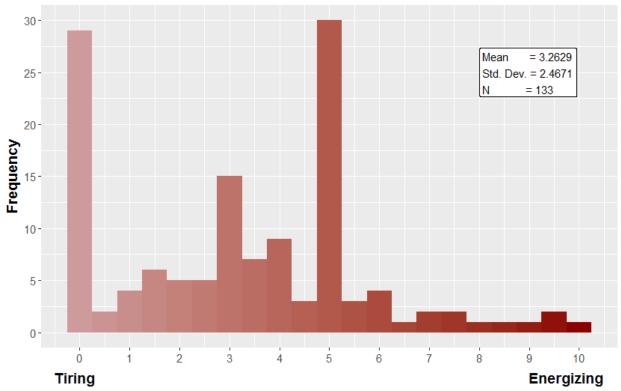
3

Not Entertaining

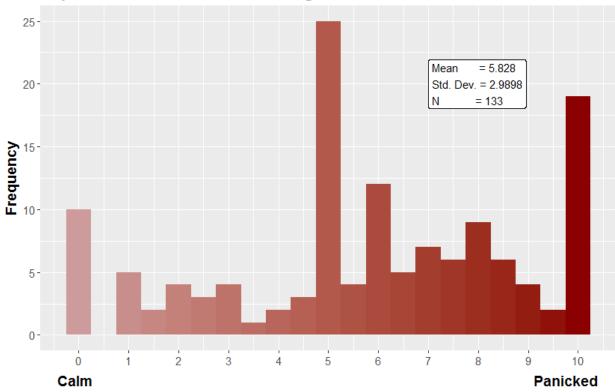


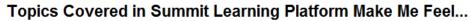
Entertaining

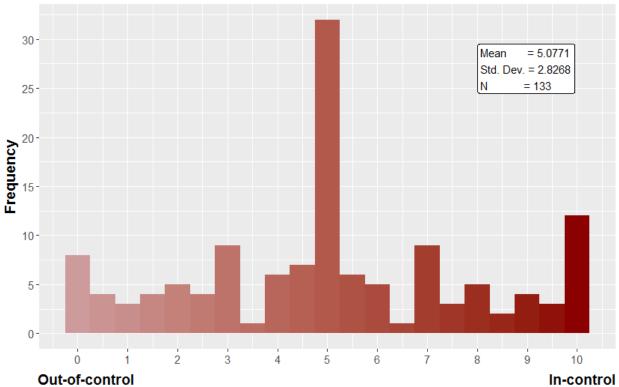




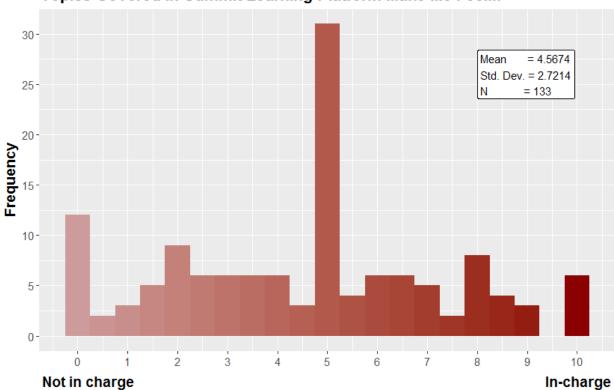
Topics Covered in Summit Learning Platform Make Me Feel...

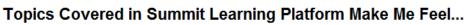


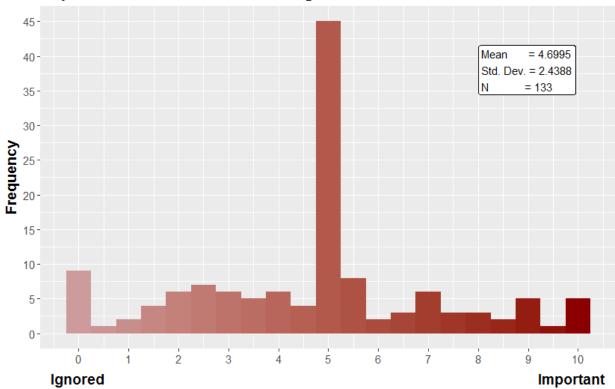




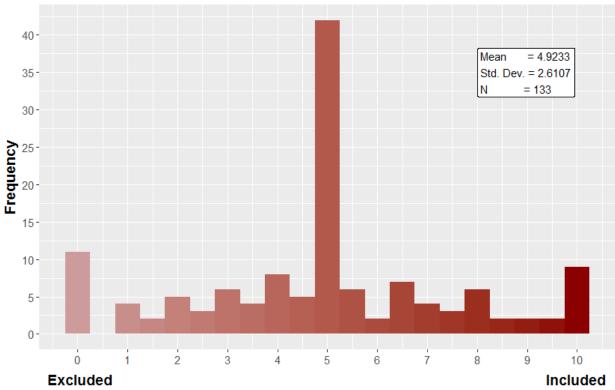
Topics Covered in Summit Learning Platform Make Me Feel...

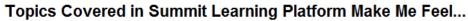


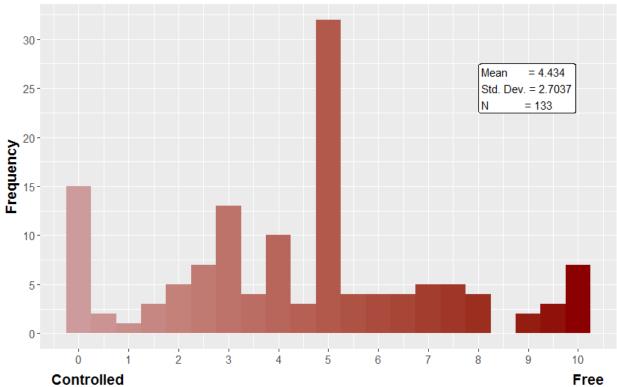




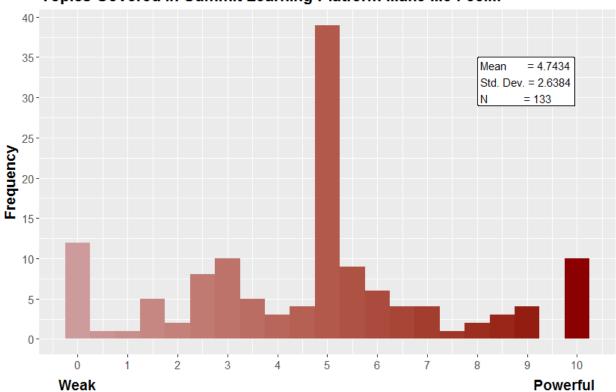
Topics Covered in Summit Learning Platform Make Me Feel...







Topics Covered in Summit Learning Platform Make Me Feel...



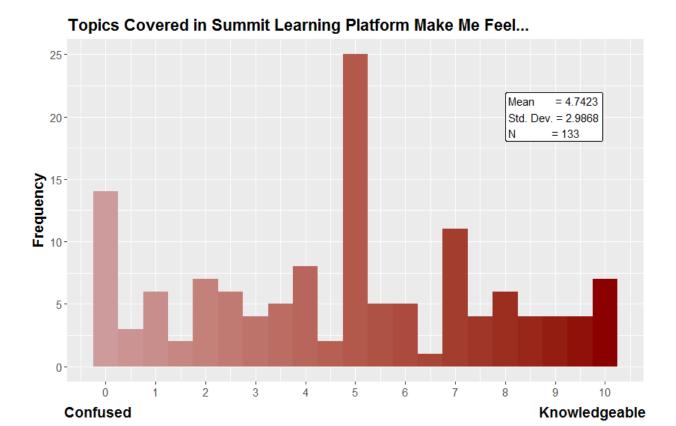
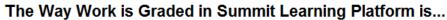
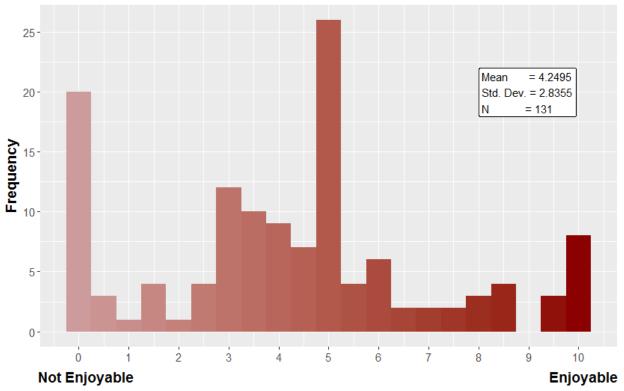


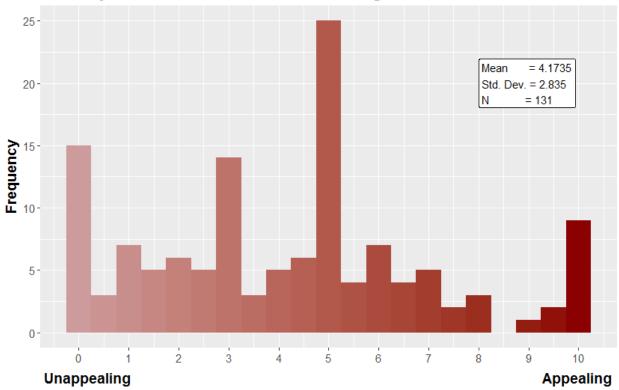
Table 5
Summary of "The Way Work is Graded" for Students

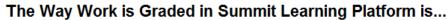
Domain	Semantic	n	Mean	Median	Variance	Standard	α
	Differential					Deviation	
Pleasure		131	4.5671	4.6263	8.3019	2.8806	.916
	Enjoyment		4.2495	4.3400	8.0400	2.8355	
	Appealing		4.1735	4.4400	8.0370	2.8350	
	Satisfying		4.6969	5.0000	8.0020	2.8289	
	Fun		4.2919	5.0000	8.0820	2.8430	
	Нарру		4.8382	5.0000	8.1030	2.8466	
	Pleasing		4.2339	4.1400	8.7930	2.9653	
	Not Frustrating		3.9538	3.9300	8.2650	2.8749	
	Appropriate		6.0992	5.1600	9.0930	3.0154	
Arousal		131	4.7454	5.0638	8.0315	2.8311	.929
	Stressful		6.3684	6.6300	8.2770	2.8769	
	Exciting		4.4156	5.0000	8.2440	2.8713	
	Thrilling		4.0512	4.0700	7.9550	2.8205	
	Wide-Awake		4.6675	5.0000	7.0490	2.6549	
	Entertaining		3.8321	4.0300	8.0120	2.8305	
	Interesting		4.7586	5.0000	8.4070	2.8995	
	Energizing		4.1697	4.6900	6.9470	2.6357	
	Panicked		5.6997	6.0900	9.3610	3.0596	
Dominance		131	4.8076	4.8886	7.7191	2.7749	.895
	In Control		4.8623	5.0000	8.2050	2.8644	
	In Charge		4.6823	5.0000	9.2810	3.0465	
	Important		5.1529	5.0000	7.5490	2.7475	
	Included		5.1402	5.0000	6.7380	2.5957	
	Free		4.6421	5.0000	7.1210	2.6686	
	Powerful		4.9125	5.0000	7.2100	2.6852	
	Knowledgeable		4.2608	4.2200	7.9300	2.8161	

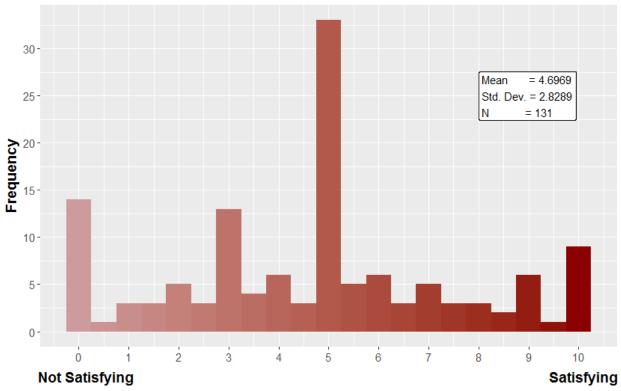
As can be seen in Table 5, mean estimates of pleasure (μ =4.5671), arousal (μ =4.7454), and dominance (μ =4.8076) indicate that students' overall perceptions of the way work is graded in SLP is neutral. When looking at the individual semantic differentials, it appears that most students feel frustrated and panicked about the way work is graded. Analysis of Cronbach's alpha (α) suggests good internal consistency as all scales exceed the .85 threshold recommended by Pavot, Diener, Colvin, and Sandvik (1991).



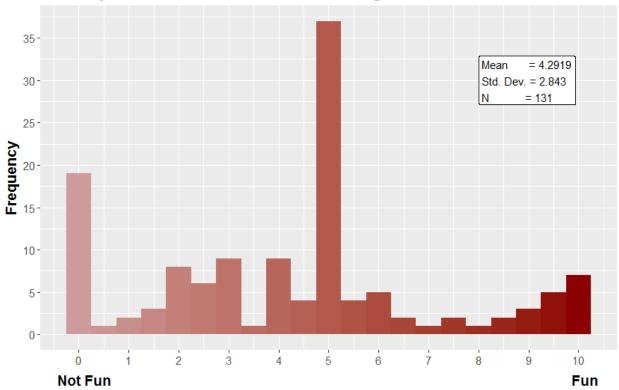




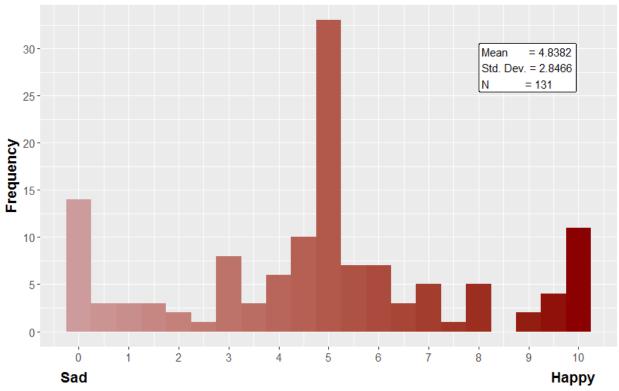


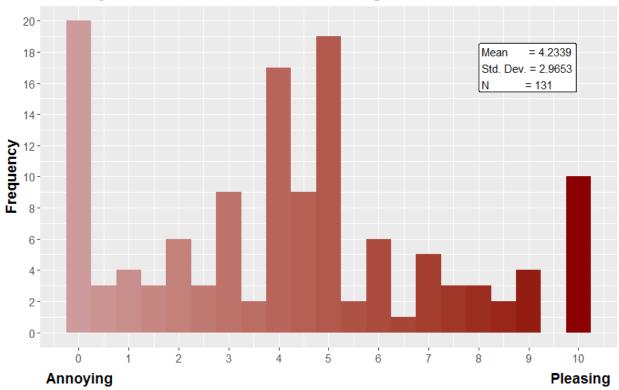


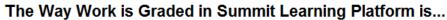
The Way Work is Graded in Summit Learning Platform is...

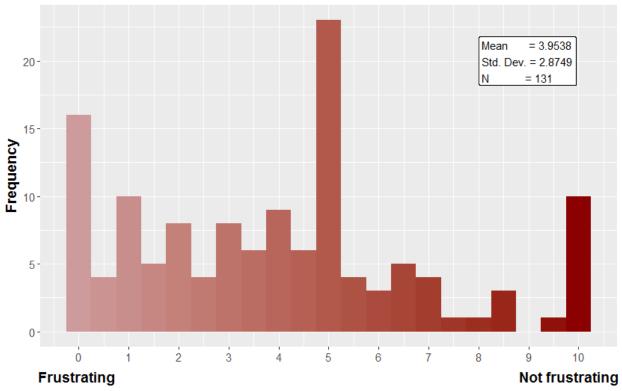


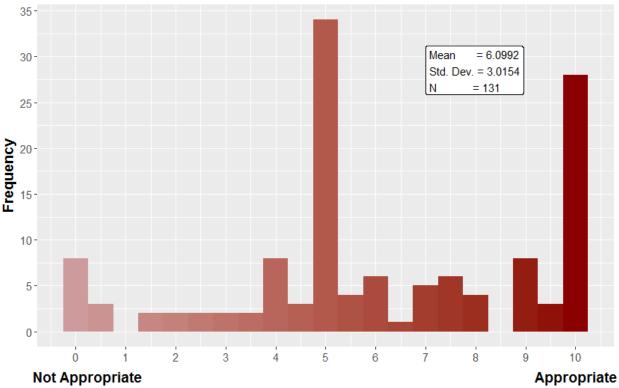




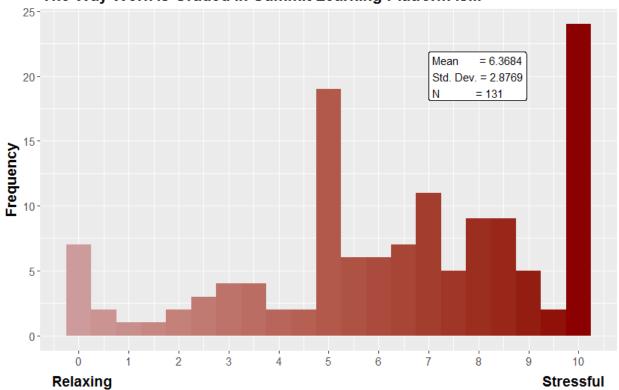




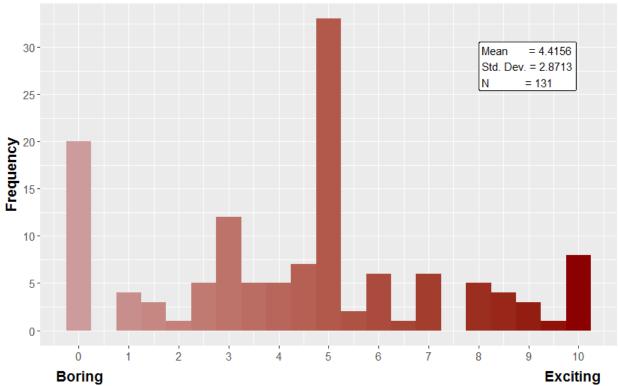




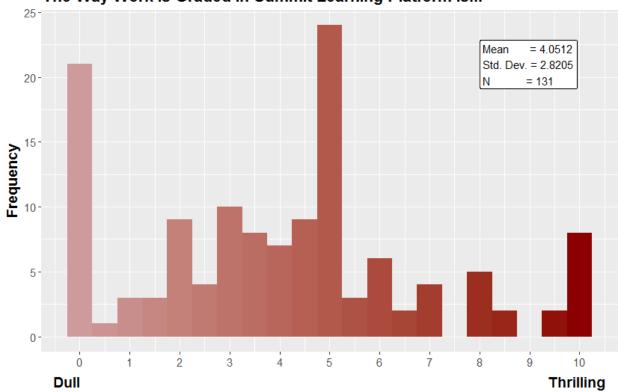




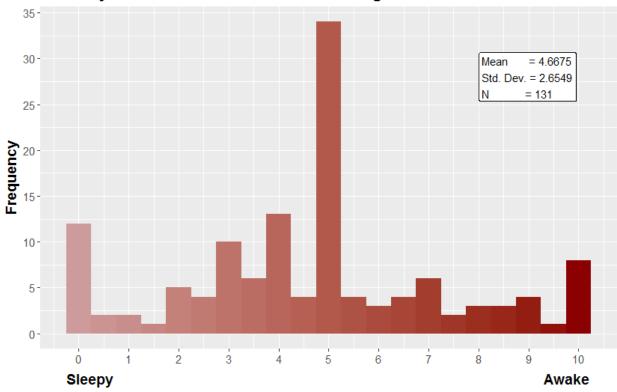
The Way Work is Graded in Summit Learning Platform is...

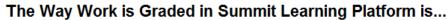


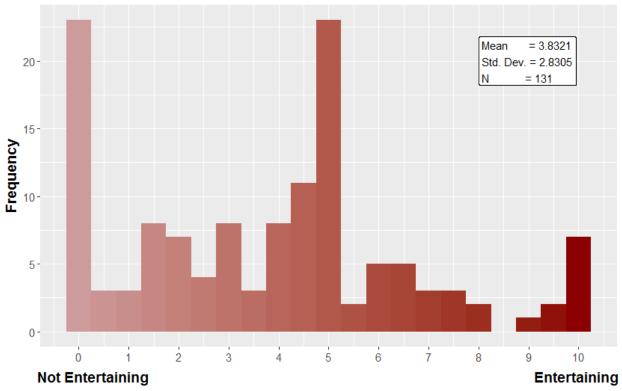


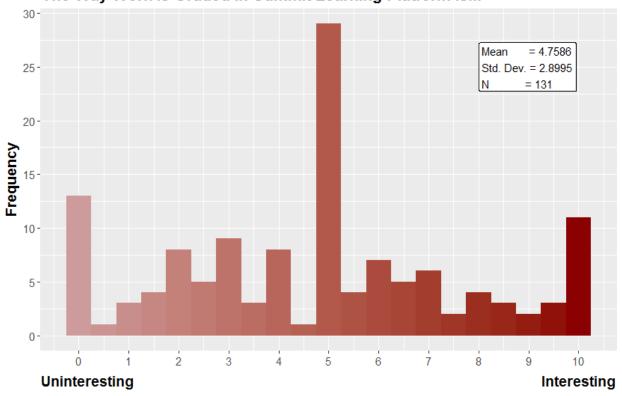


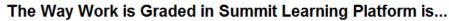
The Way Work is Graded in Summit Learning Platform Makes Me Feel...

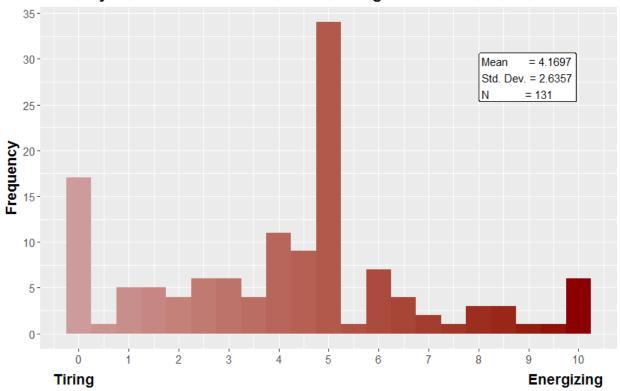




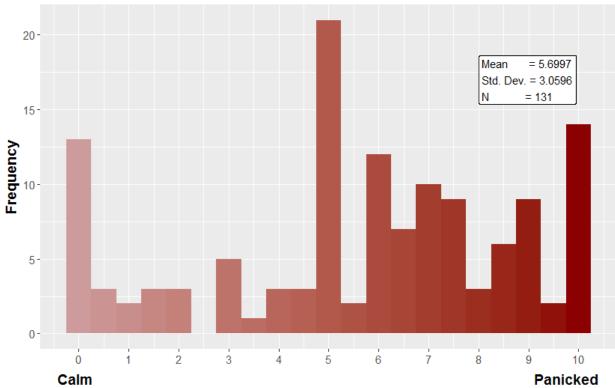




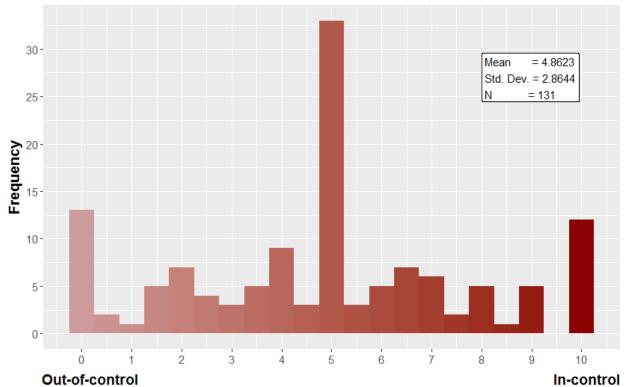




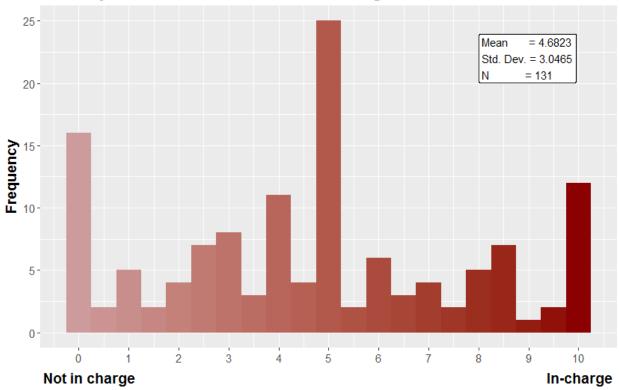
The Way Work is Graded in Summit Learning Platform Makes Me Feel...



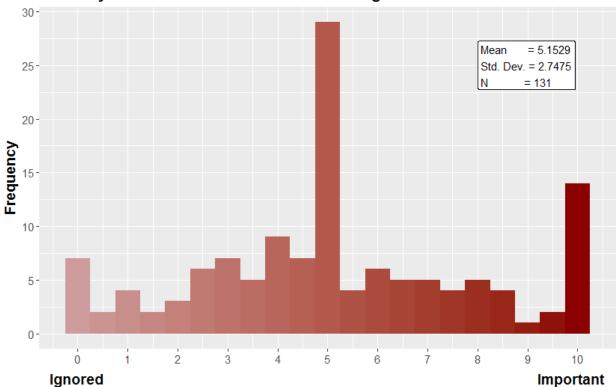




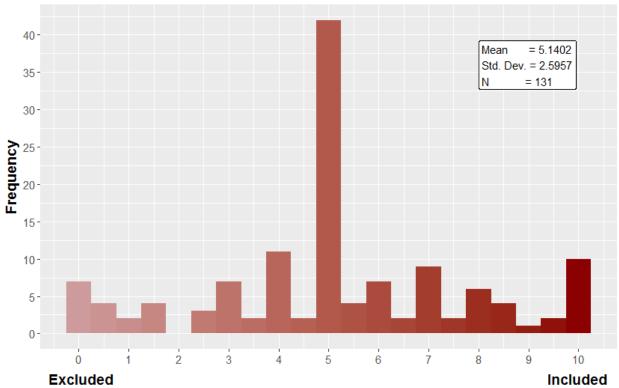
The Way Work is Graded in Summit Learning Platform Makes Me Feel...



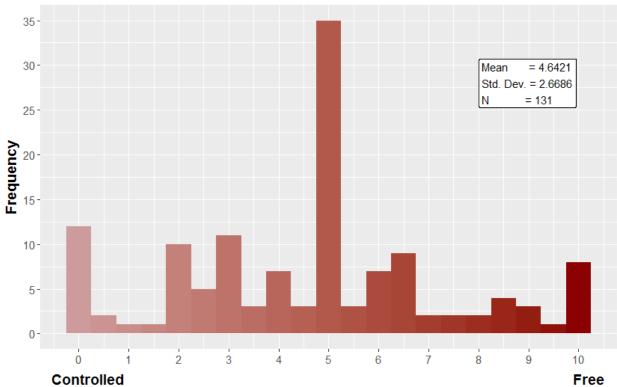




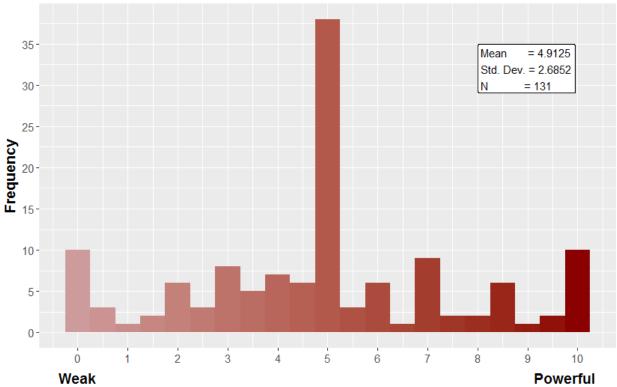
The Way Work is Graded in Summit Learning Platform Makes Me Feel...

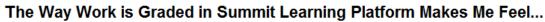






The Way Work is Graded in Summit Learning Platform Makes Me Feel...





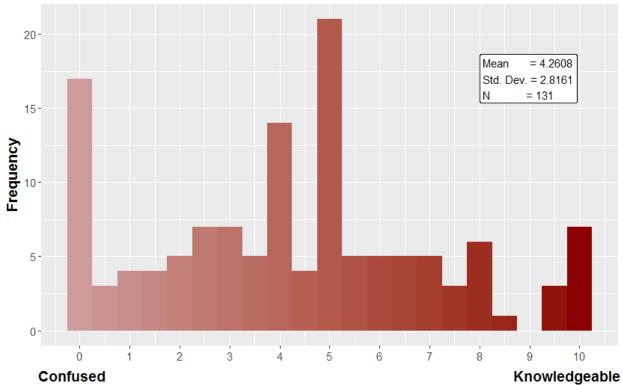
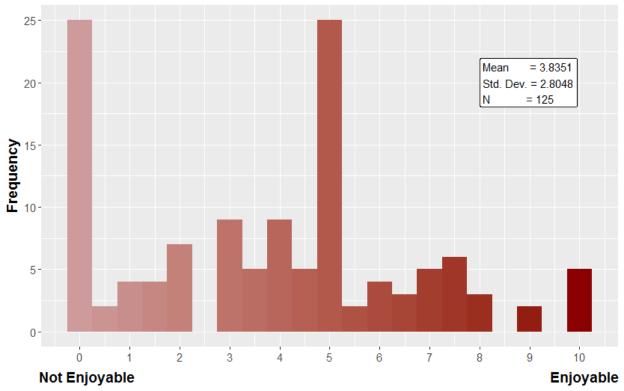


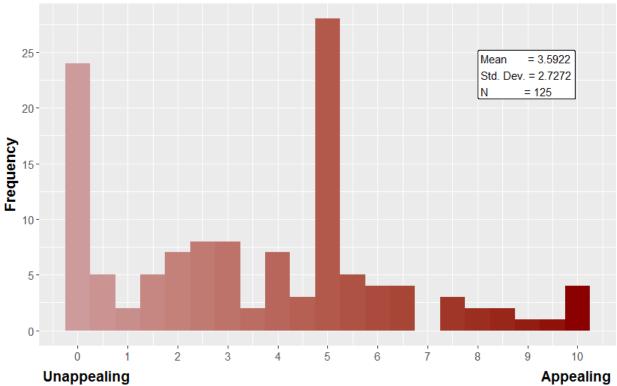
Table 6
Summary of "Readings" for Students

Domain	Semantic	n	Mean	Median	Variance	Standard	α
	Differential					Deviation	
Pleasure		125	4.0169	4.2288	7.3831	2.7146	.900
	Enjoyment		3.8351	4.1400	7.8670	2.8048	
	Appealing		3.5922	3.9100	7.4380	2.7272	
	Satisfying		4.0102	4.3600	7.4390	2.7275	
	Fun		3.3228	3.4200	7.5530	2.7483	
	Нарру		4.3158	5.0000	5.8520	2.4191	
	Pleasing		3.3936	3.6000	7.4290	2.7256	
	Not Frustrating		3.9403	4.4000	7.4780	2.7345	
	Appropriate		5.7250	5.0000	8.0090	2.8300	
Arousal		125	4.0339	3.9938	7.3540	2.7096	.918
	Stressful		6.0422	5.0000	7.2950	2.7009	
	Exciting		3.0223	2.9600	7.3600	2.7130	
	Thrilling		3.3310	3.3300	6.1950	2.4890	
	Wide-Awake		3.2509	3.2900	7.1860	2.6807	
	Entertaining		3.7404	3.9100	7.4710	2.7334	
	Interesting		3.8238	4.5500	7.9030	2.8112	
	Energizing		3.3985	3.9100	7.0670	2.6583	
	Panicked		5.6623	5.0000	8.3550	2.8904	
Dominance		125	4.6722	4.9443	7.4619	2.7311	.895
	In Control		5.1330	5.0000	7.7020	2.7753	
	In Charge		4.7277	5.0000	7.9180	2.8140	
	Important		4.5553	5.0000	7.2790	2.6979	
	Included		4.9963	5.0000	6.9360	2.6337	
	Free		4.3984	5.0000	7.3670	2.7142	
	Powerful		4.8373	5.0000	7.7460	2.7832	
-	Knowledgeable		4.0574	4.6100	7.2850	2.6991	

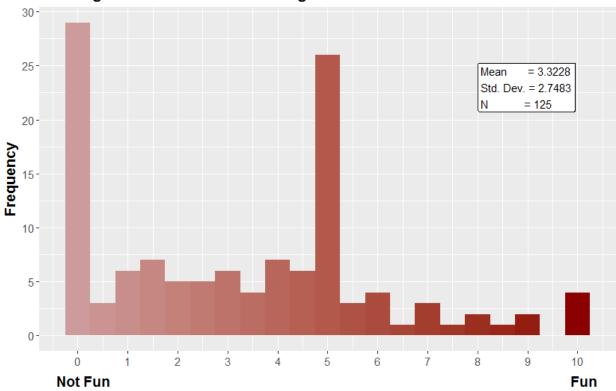
As can be seen in Table 6, mean estimates of pleasure (μ =4.0169), arousal (μ =4.0339), and dominance (μ =4.9443) indicate that students' overall perceptions of the readings used in SLP are neutral. When looking at the individual semantic differentials, it appears most students are unaroused by the readings and find them dull, tiring, and unexciting. Further, they do not perceive readings as pleasing, and view them as not fun. Analysis of Cronbach's alpha (α) suggests good internal consistency as all scales exceed the .85 threshold recommended by Pavot, Diener, Colvin, and Sandvik (1991).

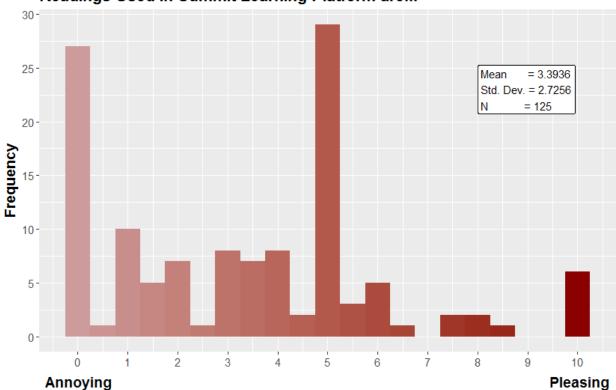


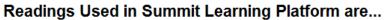


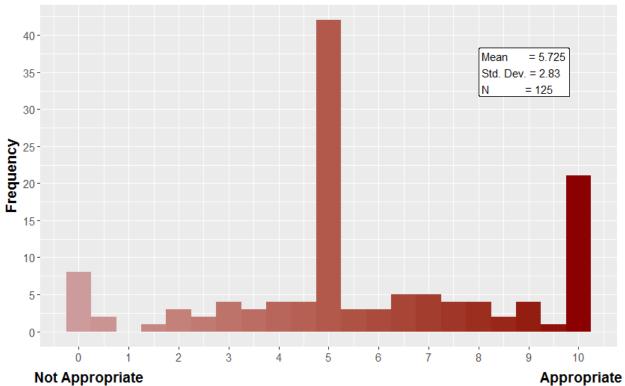


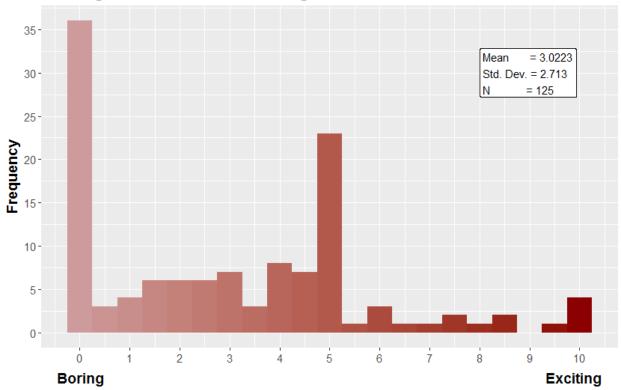


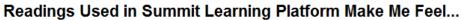


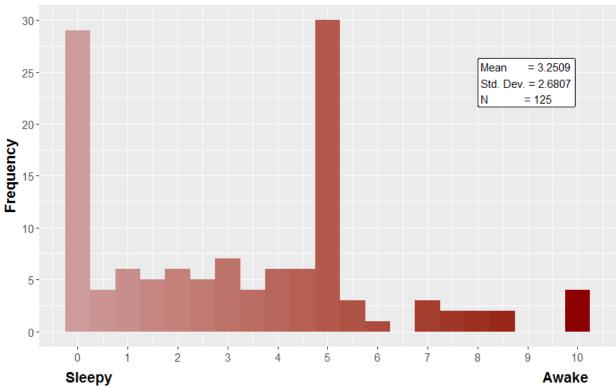


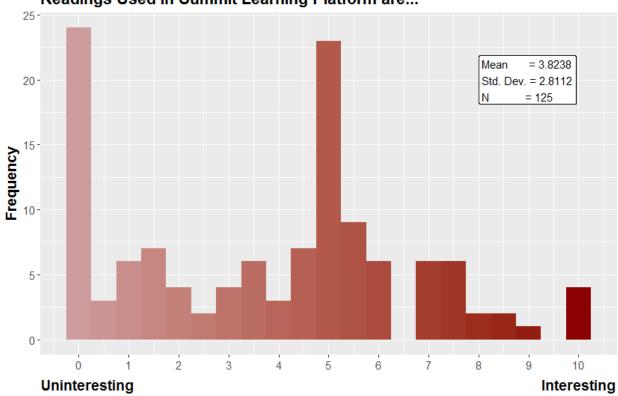


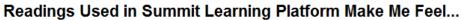


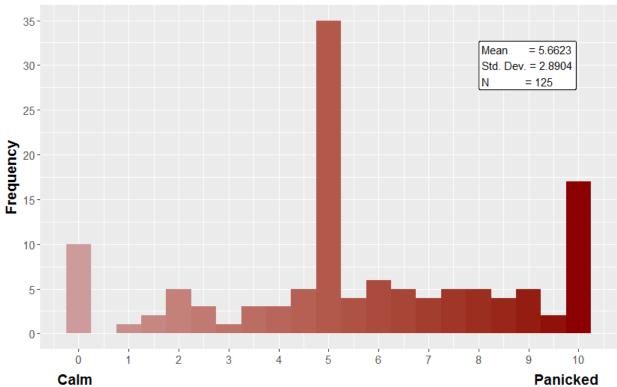


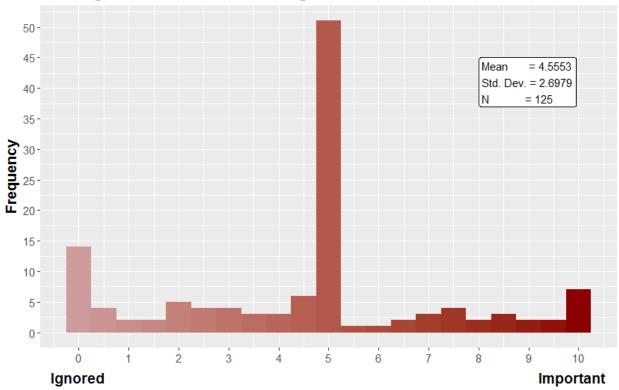


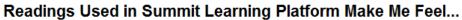


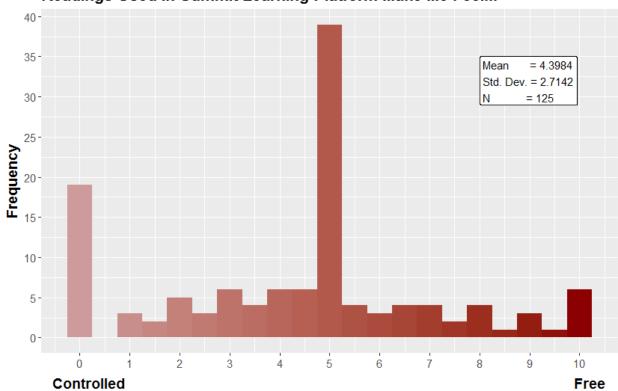


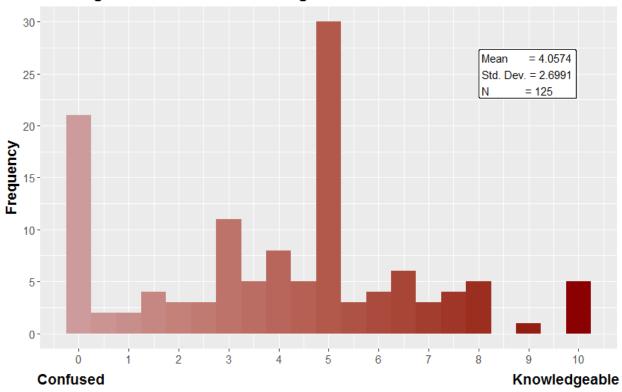




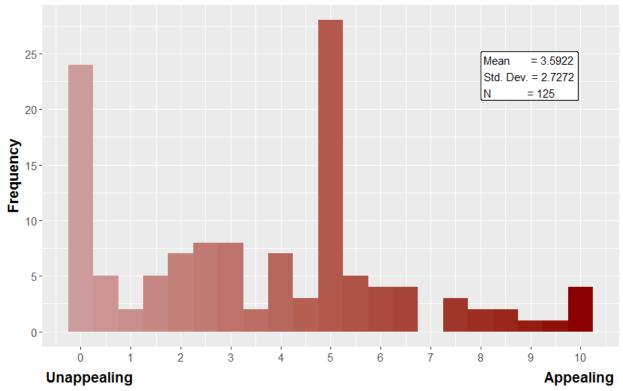


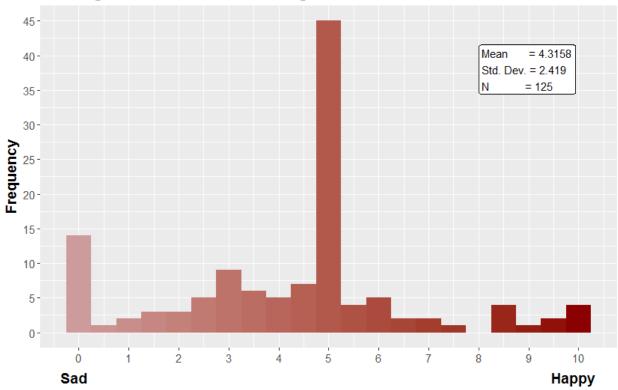




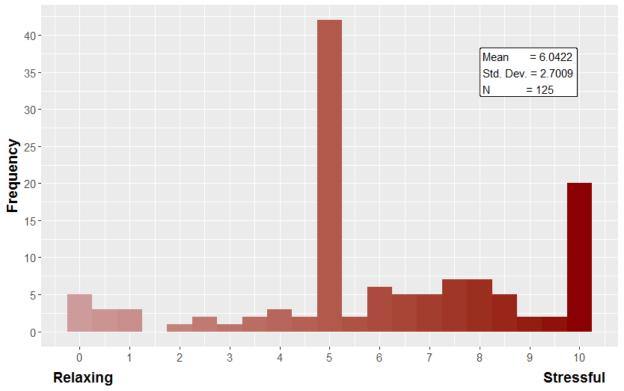


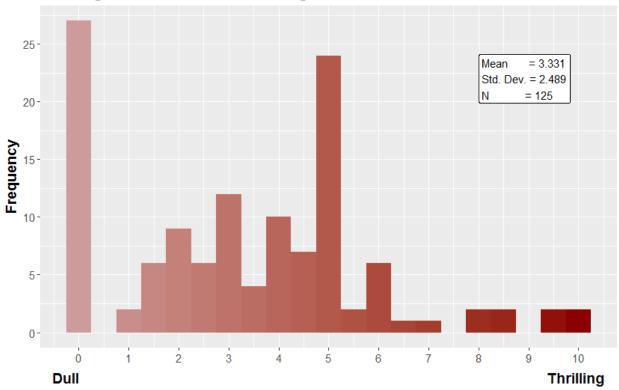




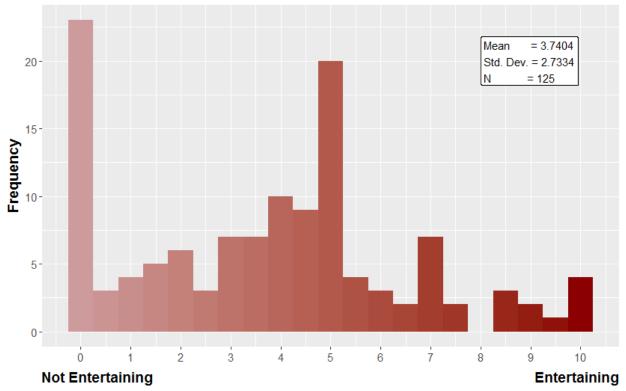


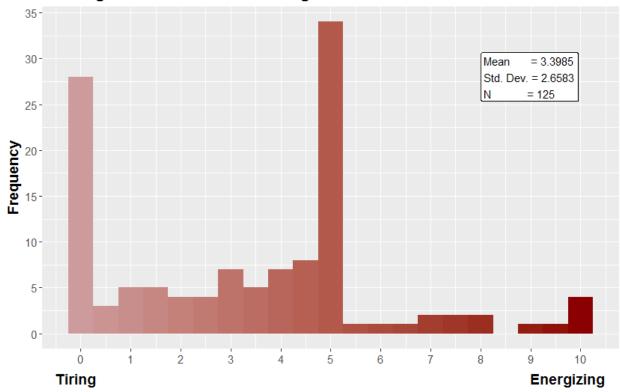


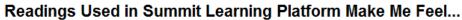


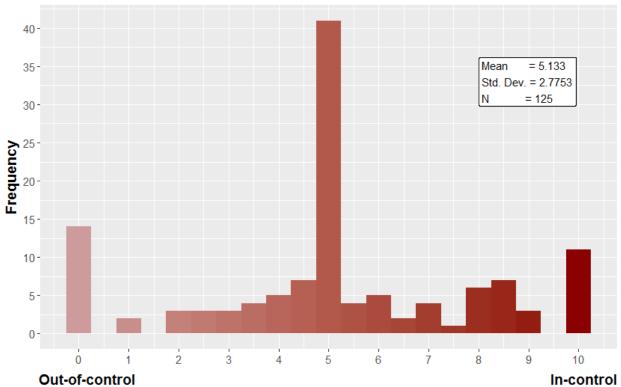


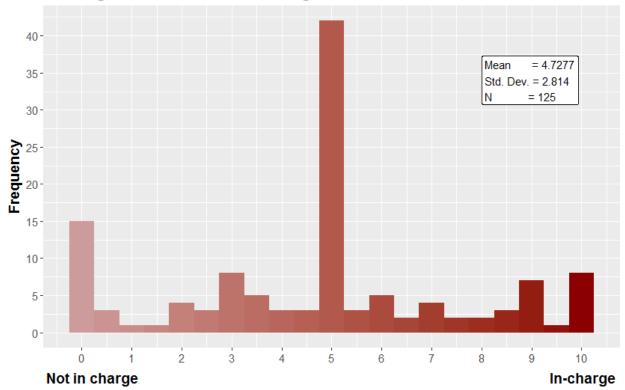


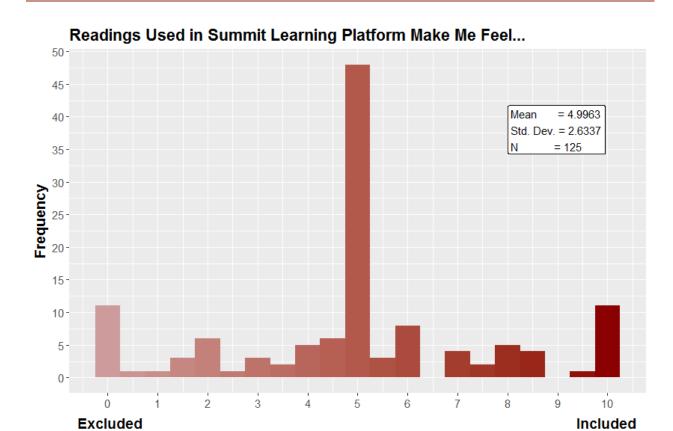


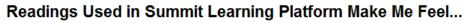


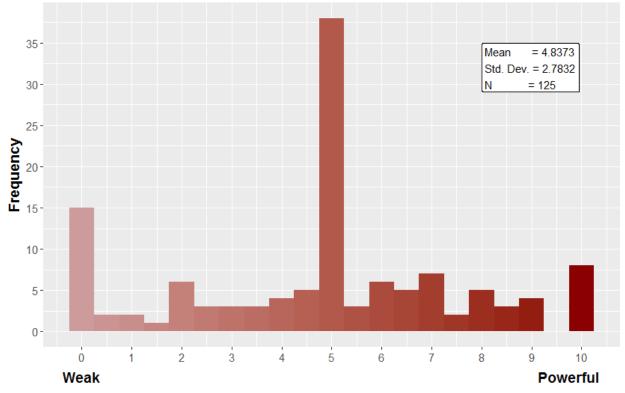


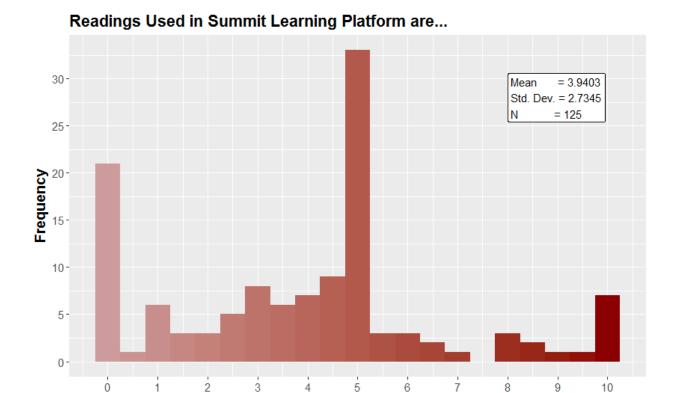












Frustrating

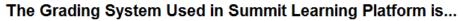
10

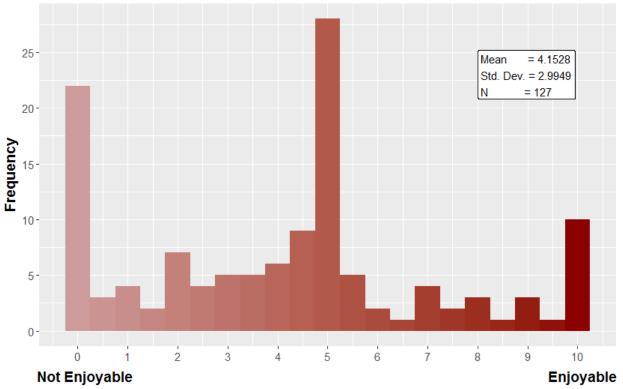
Not frustrating

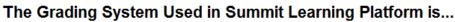
Table 7
Summary of "Grading System" for Students

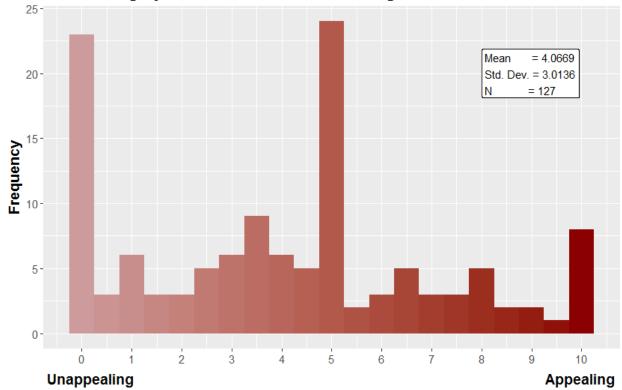
Domain	Semantic	n	Mean	Median	Variance	Standard	α
	Differential					Deviation	
Pleasure		127	4.3575	4.4350	8.9543	2.9887	.934
	Enjoyment		4.1528	4.3800	8.9690	2.9949	
	Appealing		4.0669	4.1600	9.0820	3.0136	
	Satisfying		4.0514	4.3200	8.0350	2.8347	
	Fun		3.6714	4.0100	7.9690	2.8229	
	Нарру		4.7351	5.0000	7.9370	2.8172	
	Pleasing		3.7348	3.4600	9.9680	3.1573	
	Not Frustrating		4.3508	4.5100	10.5270	3.2445	
	Appropriate		6.0970	5.6400	9.1470	3.0244	
Arousal		127	4.5396	4.6713	8.3665	2.8896	.944
	Stressful		6.2798	6.1500	9.2210	3.0367	
	Exciting		3.5828	3.3500	9.0280	3.0047	
	Thrilling		4.2154	4.4200	7.8360	2.7994	
	Wide-Awake		3.9597	4.1600	8.2850	2.8784	
	Entertaining		3.9544	3.9500	7.5890	2.7547	
	Interesting		4.1769	4.5700	9.1530	3.0254	
	Energizing		4.0135	4.5100	7.0810	2.6610	
	Panicked		6.1339	6.2600	8.7390	2.9562	
Dominance		127	4.5465	4.8771	7.9646	2.8195	.903
	In Control		4.7779	5.0000	8.3040	2.8816	
	In Charge		4.1005	5.0000	8.4440	2.9059	
	Important		4.7831	5.0000	6.8730	2.6217	
	Included		4.9383	5.0000	7.0370	2.6527	
	Free		4.2070	4.6500	8.3350	2.8871	
	Powerful		4.7568	5.0000	7.9770	2.8243	
	Knowledgeable		4.2619	4.4900	8.7820	2.9634	

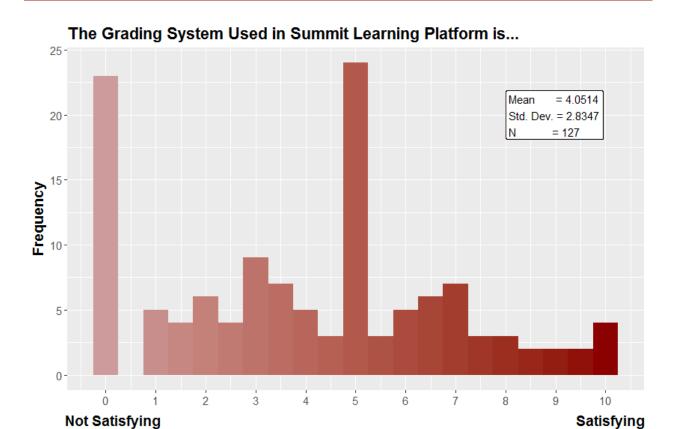
As can be seen in Table 7, mean estimates of pleasure (μ =4.3575), arousal (μ =4.5396), and dominance (μ =4.5465) indicate that students' overall perceptions of the grading system used in SLP are neutral. When looking at the individual semantic differentials, it appears most students do not find the grading system pleasing, entertaining, or exciting. Here again, they reported feeling a sense of panic when thinking about the grading system used in SLP. Analysis of Cronbach's alpha (α) suggests good internal consistency as all scales exceed the .85 threshold recommended by Pavot, Diener, Colvin, and Sandvik (1991).



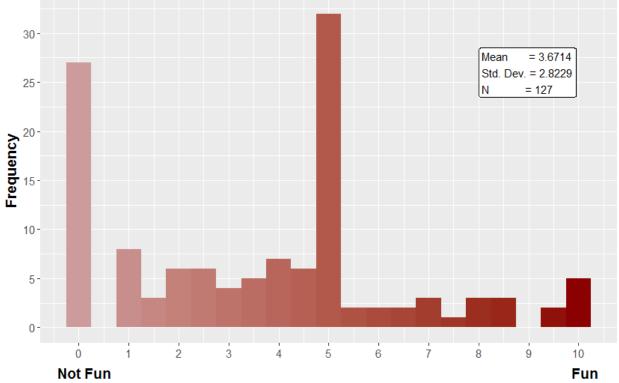




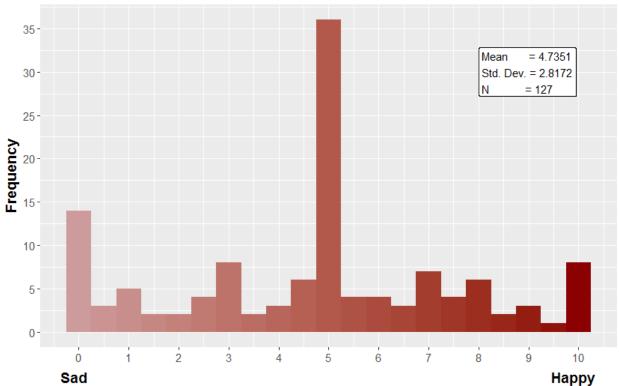




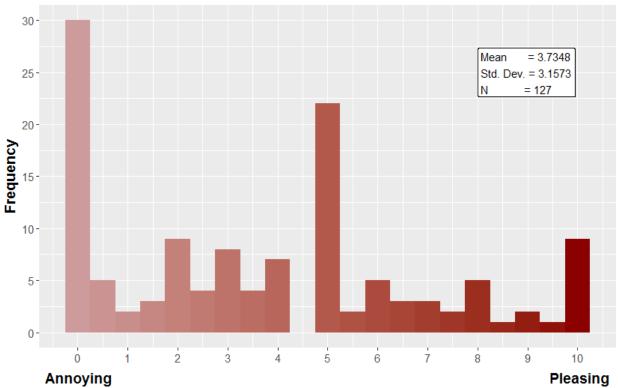


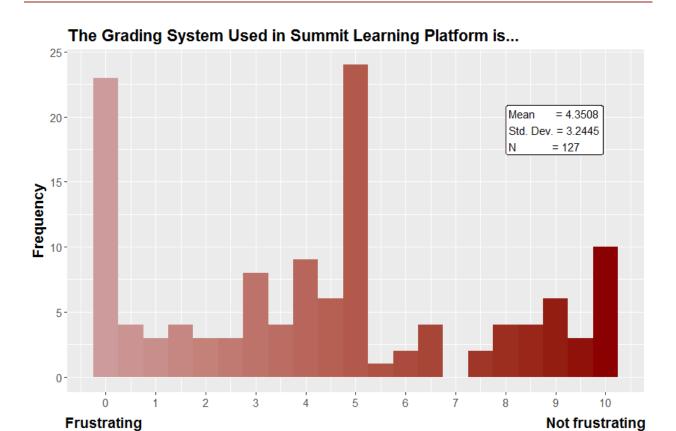


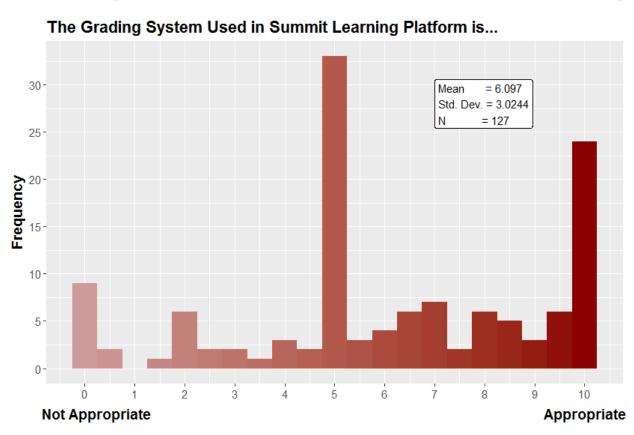




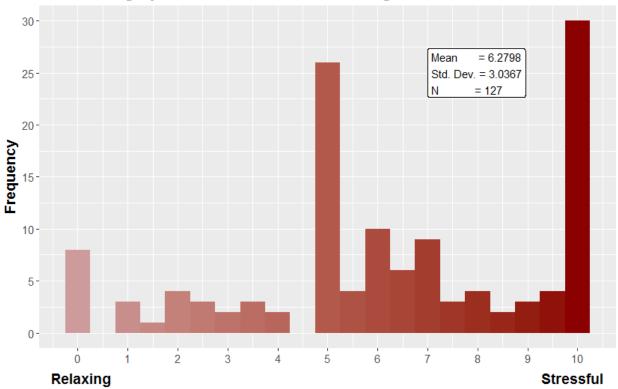
The Grading System Used in Summit Learning Platform is...



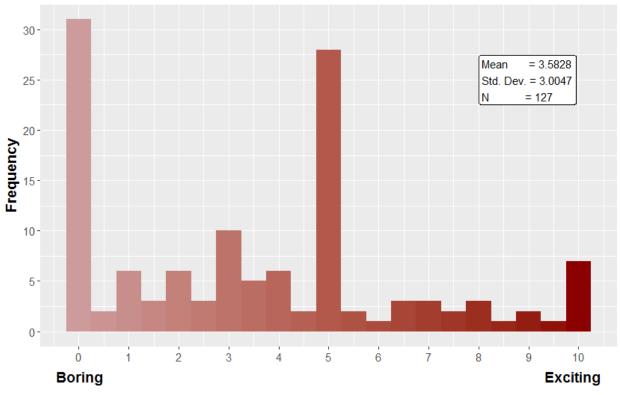


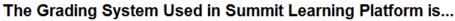


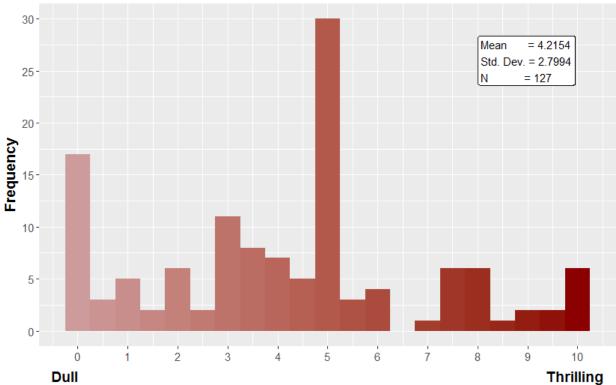


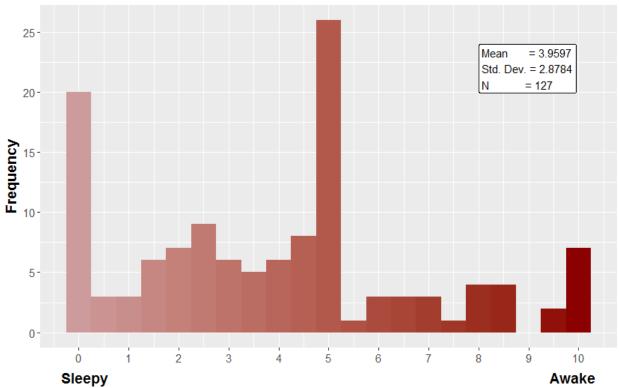


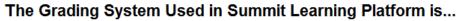
The Grading System Used in Summit Learning Platform is...

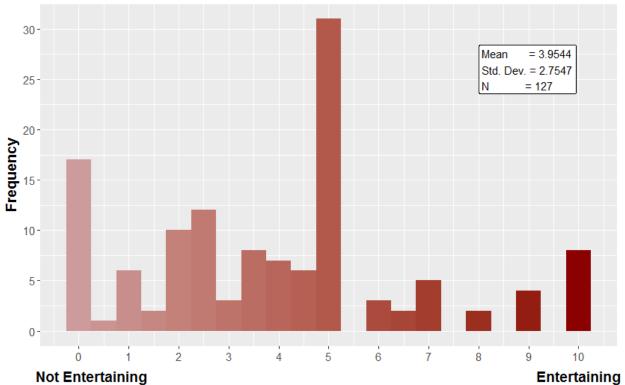




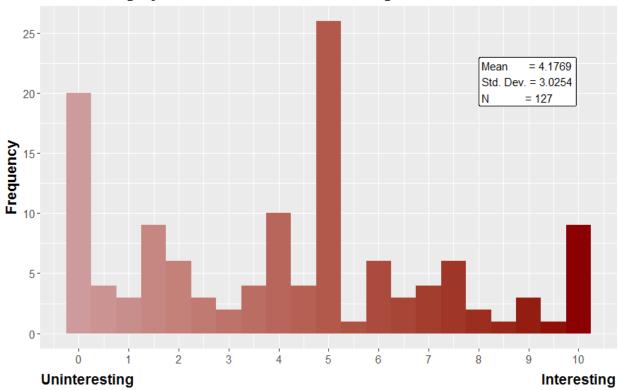




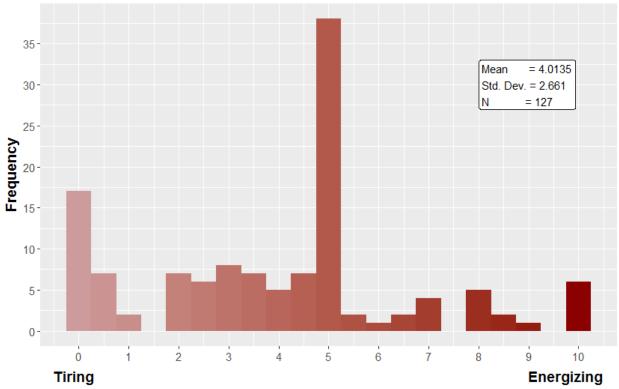


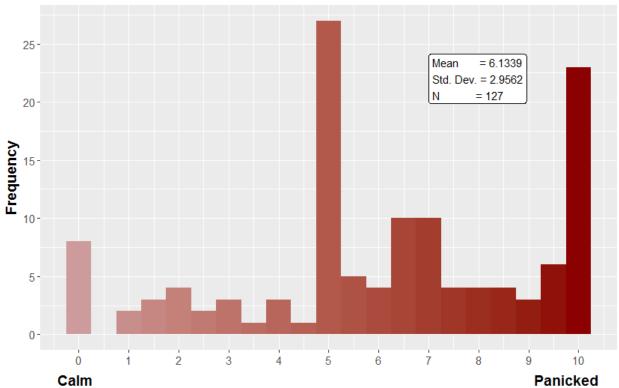


The Grading System Used in Summit Learning Platform is...

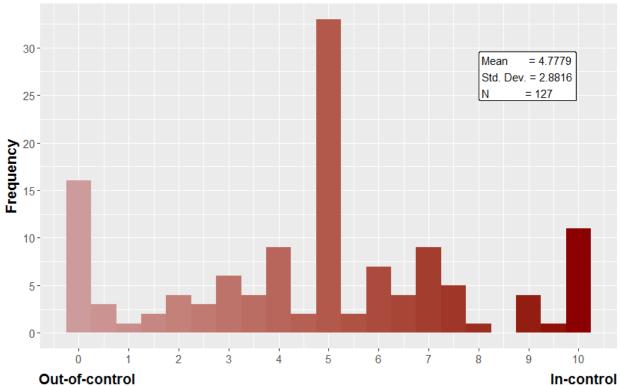


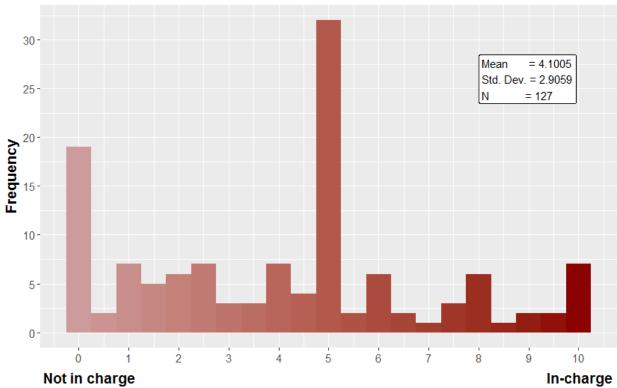




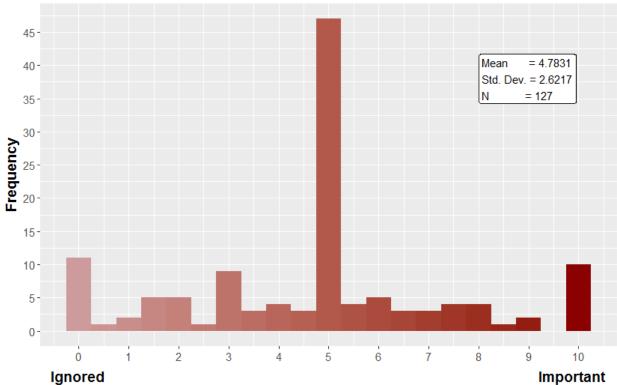


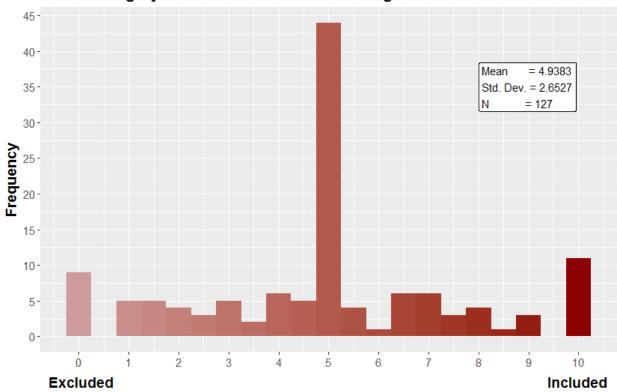




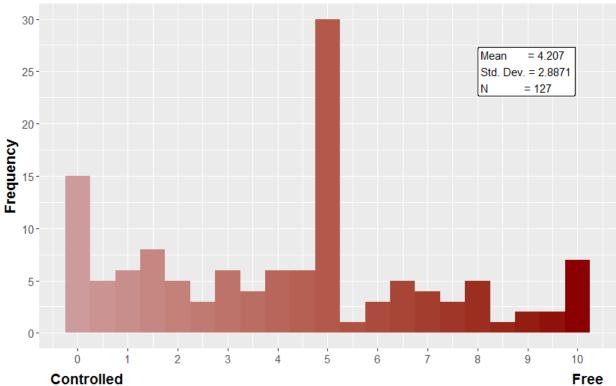


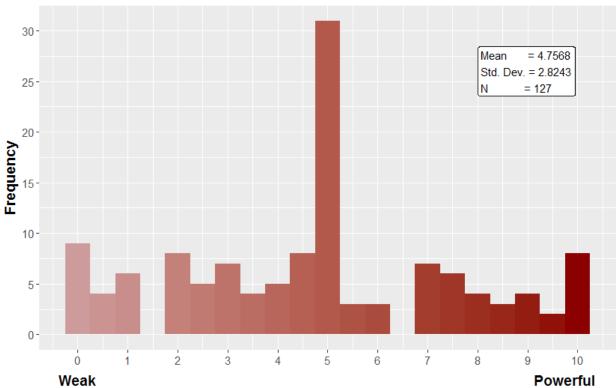












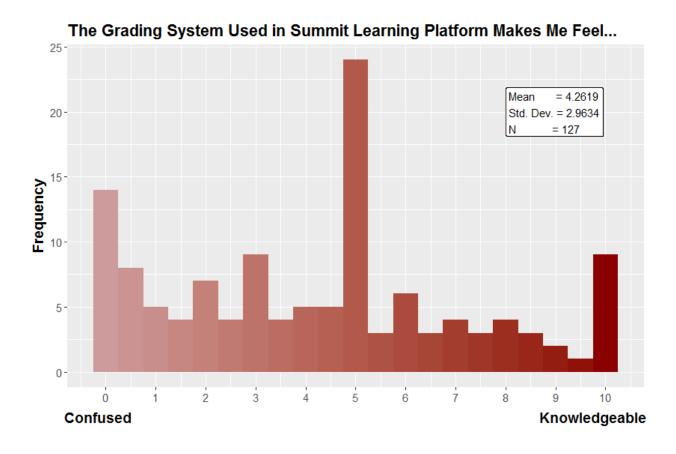
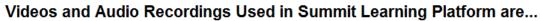
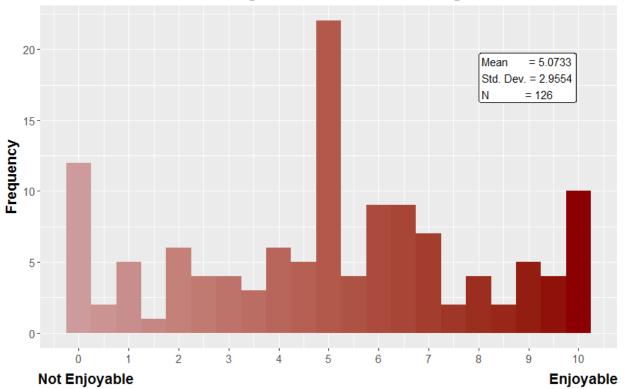


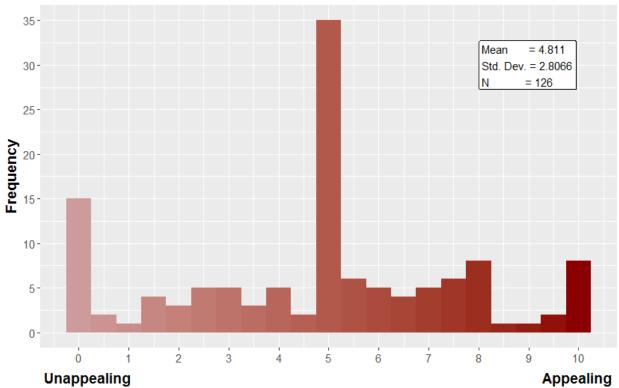
Table 8
Summary of "Video/Audio" for Students

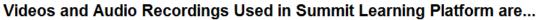
Domain	Semantic	n	Mean	Median	Variance	Standard	α
	Differential					Deviation	
Pleasure		126	5.1296	5.1313	7.9738	2.8211	.931
	Enjoyment		5.0733	5.0000	8.7340	2.9554	
	Appealing		4.8110	5.0000	7.8770	2.8066	
	Satisfying		5.0112	5.0000	7.3100	2.7037	
	Fun		4.8211	5.0000	8.5420	2.9227	
	Нарру		5.0276	5.0000	6.8750	2.6220	
	Pleasing		4.9739	5.0000	8.5570	2.9252	
	Not Frustrating		5.0371	5.0000	8.6190	2.9358	
	Appropriate		6.2815	6.0500	7.2760	2.6974	
Arousal		126	4.5686	4.7631	8.3446	2.8856	.923
	Stressful		4.9048	5.0000	7.8450	2.8009	
	Exciting		4.4349	5.0000	9.0970	3.0162	
	Thrilling		4.6967	5.0000	7.1090	2.6663	
	Wide-Awake		3.8452	4.0100	8.2230	2.8677	
	Entertaining		4.9813	5.0000	9.4610	3.0758	
	Interesting		5.0363	5.0000	9.2360	3.0391	
	Energizing		4.0980	4.0950	8.0980	2.8457	
	Panicked		4.5516	5.0000	7.6880	2.7728	
Dominance		126	5.2201	5.0000	6.9136	2.6258	.928
	In Control		5.4196	5.0000	7.2600	2.6945	
	In Charge		4.9517	5.0000	6.3570	2.5214	
	Important		5.2031	5.0000	6.2010	2.4902	
	Included		5.3340	5.0000	6.0980	2.4693	
	Free		5.4667	5.0000	8.2150	2.8662	
	Powerful		4.8608	5.0000	6.7100	2.5903	
	Knowledgeable		5.3051	5.0000	7.5540	2.7485	

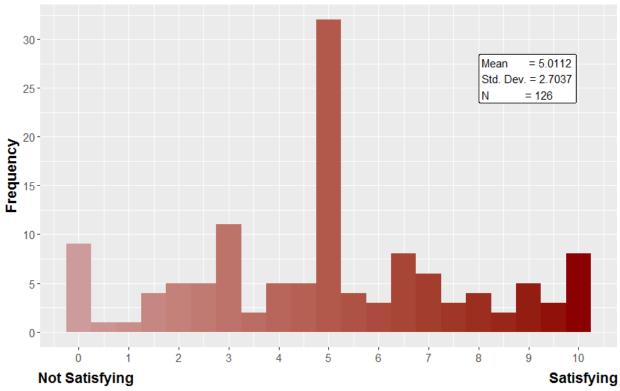
As can be seen in Table 8, mean estimates of pleasure (μ =5.1296), arousal (μ =4.5686), and dominance (μ =5.2201) indicate that students' overall perceptions of the audios and visuals used in SLP are neutral. However, when looking at the individual semantic differentials, it appears most students do find the audio and visual component of SLP as appropriate. Analysis of Cronbach's alpha (α) suggests good internal consistency as all scales exceed the .85 threshold recommended by Pavot, Diener, Colvin, and Sandvik (1991). Of all of the content of SLP, the students reported the most neutral scores for this category, suggesting they are indifferent to the audio and videos used in SLP.

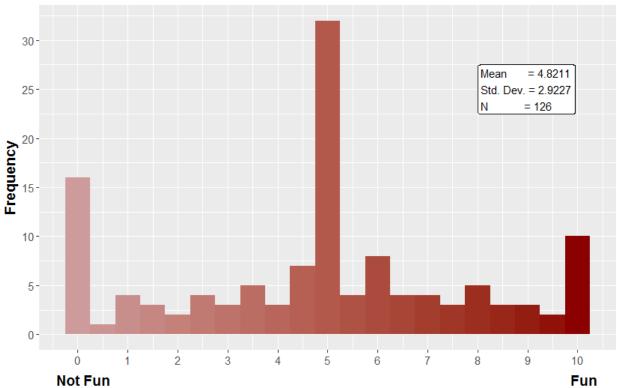


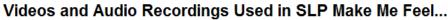


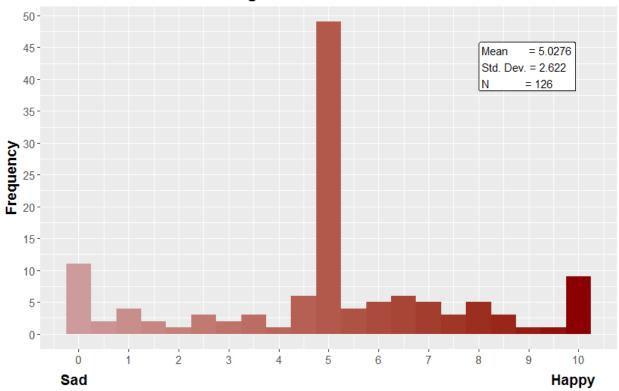


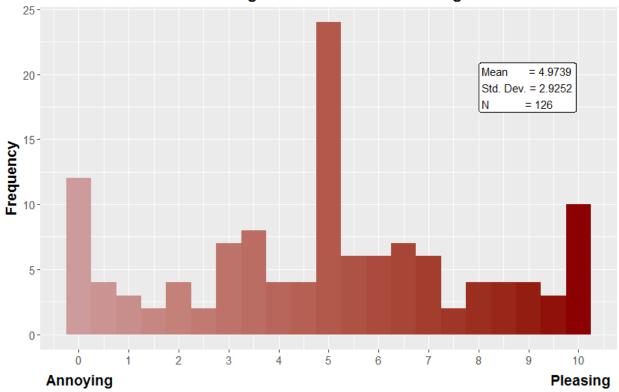


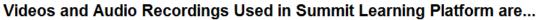


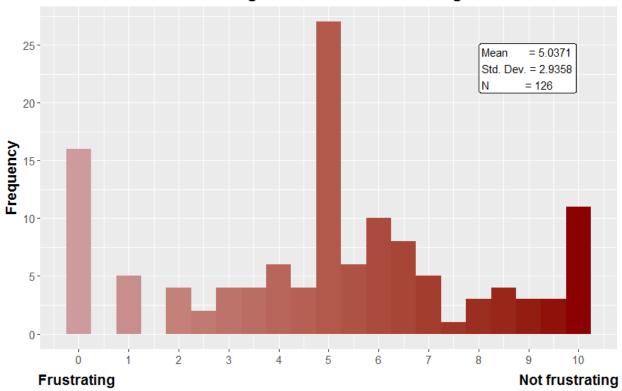


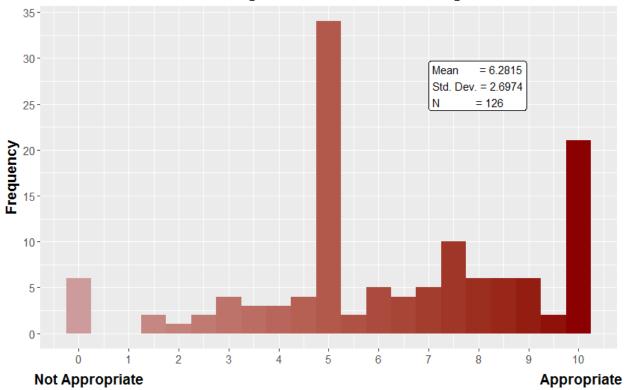


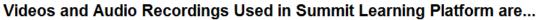


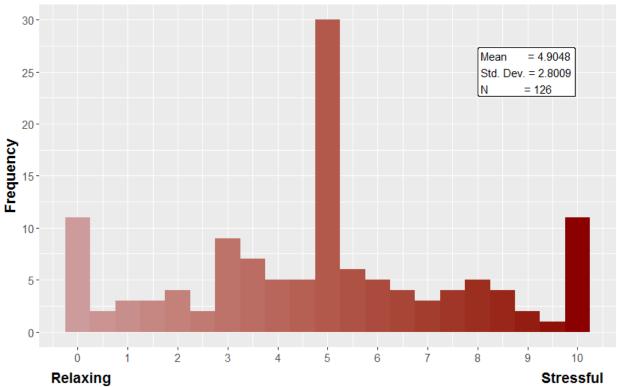


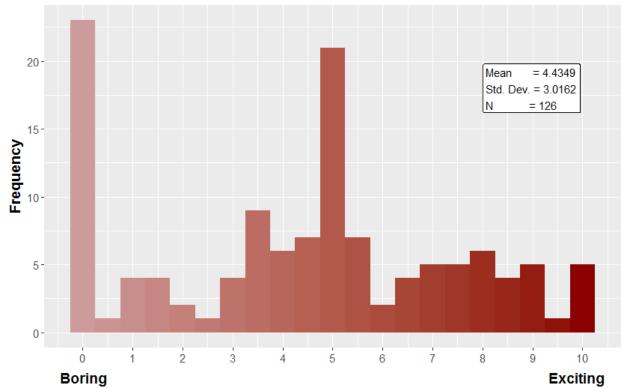


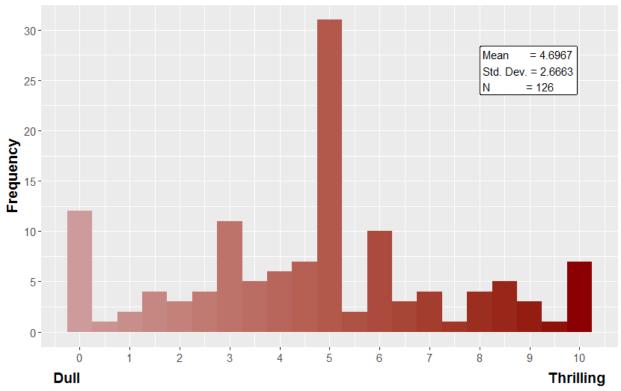




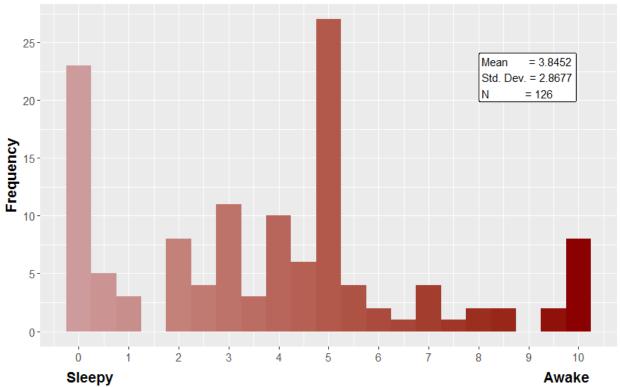


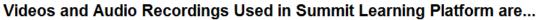


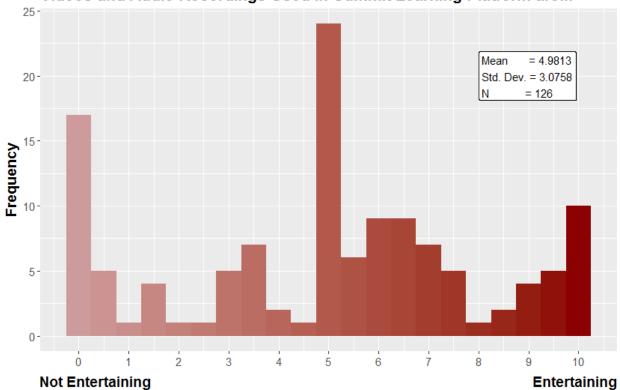




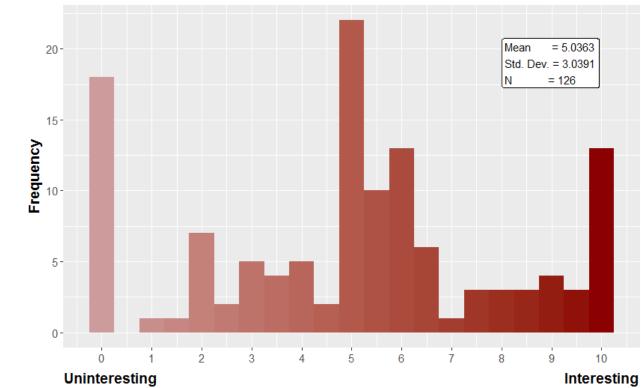
Videos and Audio Recordings Used in SLP Make Me Feel...

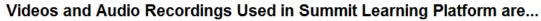


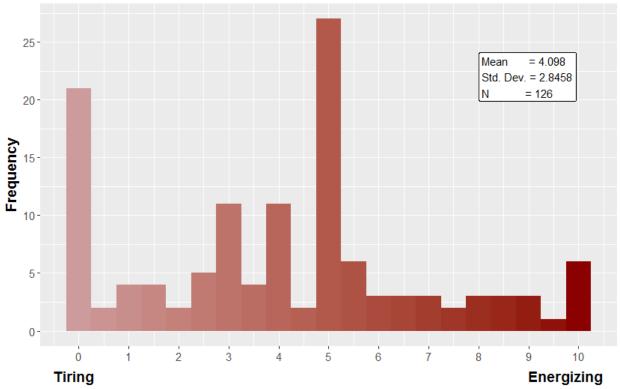


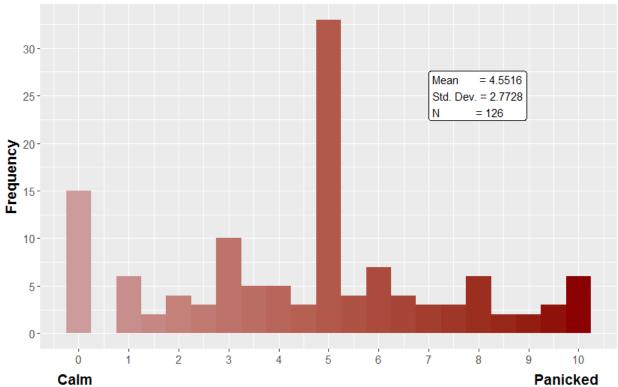


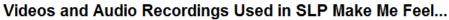
Videos and Audio Recordings Used in Summit Learning Platform are...

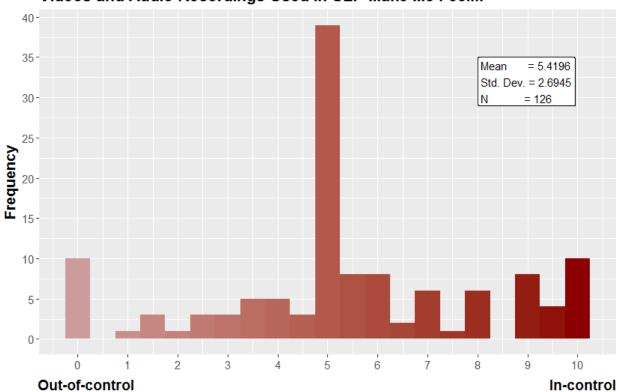


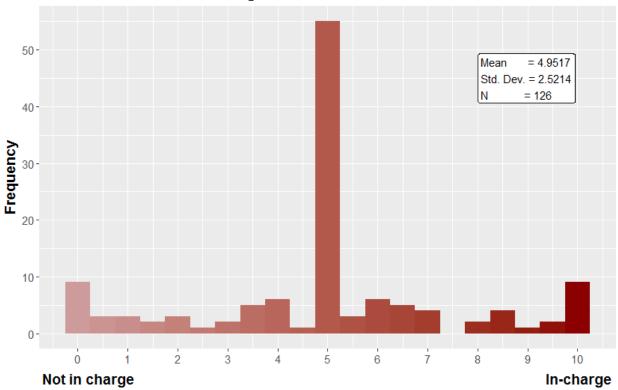




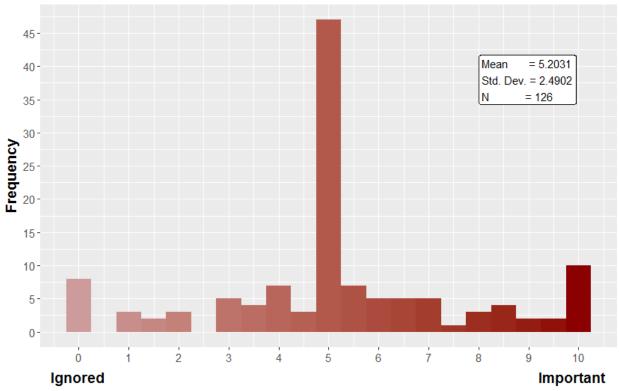


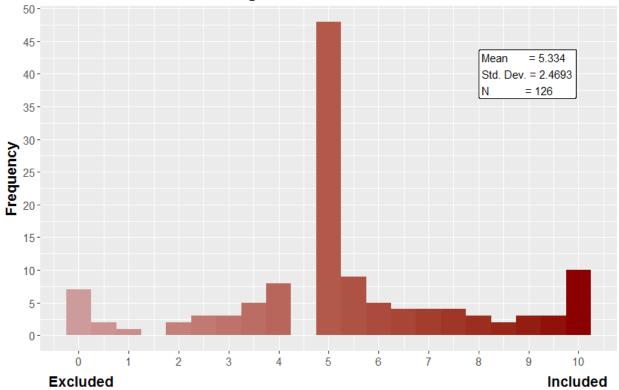


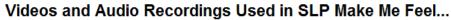


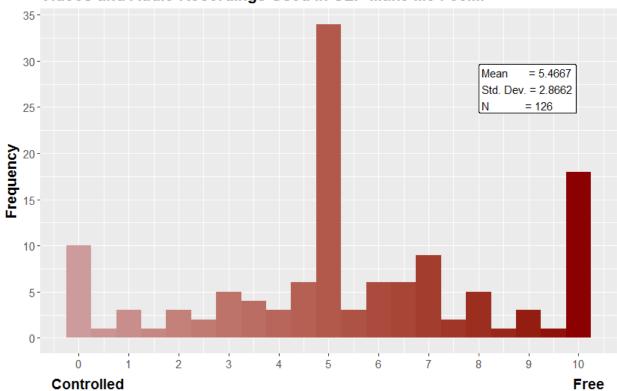


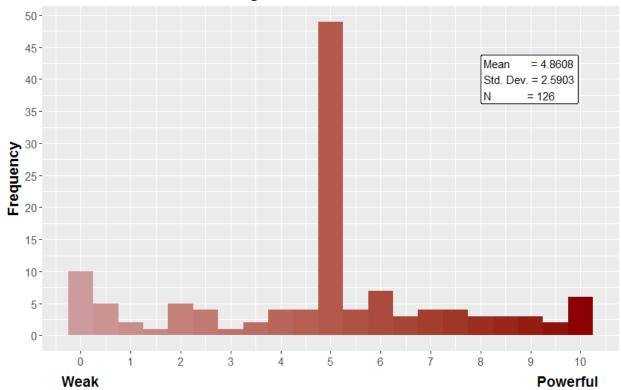












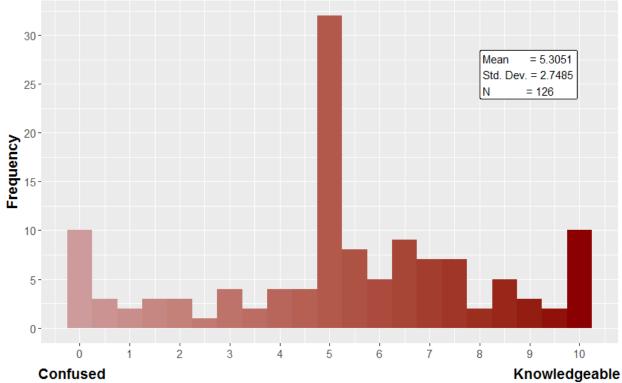
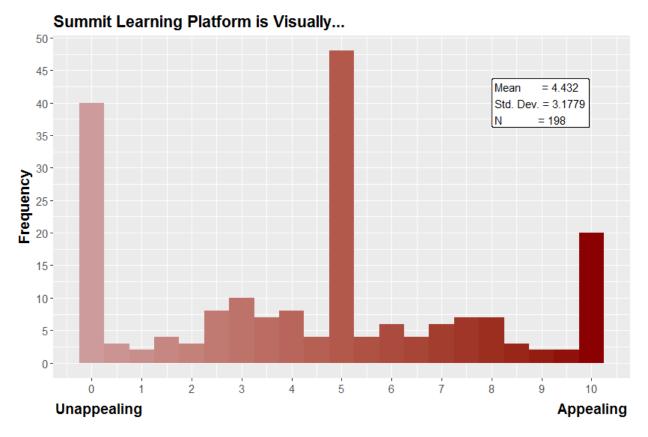
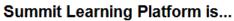


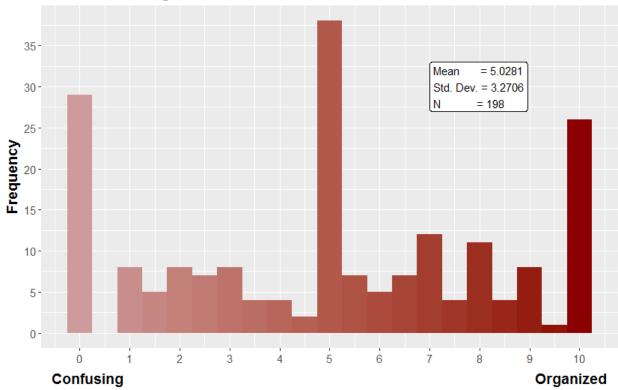
Table 9
Summary of "Attitudes of SLP as a Product" for Students

n	1	Mean	Median	Variance	Standard Deviation	α
1	198	5.5273	5.4395	9.8268	3.1313	.924
Visually Appealing		4.4320	5.0000	10.099	3.1779	
Organized		5.0281	5.0000	10.697	3.2706	
Easy to Use		5.7095	5.0000	9.8450	3.1377	
Helpful		4.7619	5.0000	10.910	3.3030	
Easy to Use at Home		6.2348	6.2800	10.161	3.1876	
Safe		6.2032	5.9300	9.0100	3.0017	
Easy to Navigate		5.6605	5.0000	10.454	3.2333	
Extensive Content		4.8977	5.0000	8.5060	2.9164	
Works Well		5.5216	5.0000	10.007	3.1634	
Supported		5.1193	5.0000	10.471	3.2359	
Expensive		7.2318	7.6250	7.9350	2.8169	

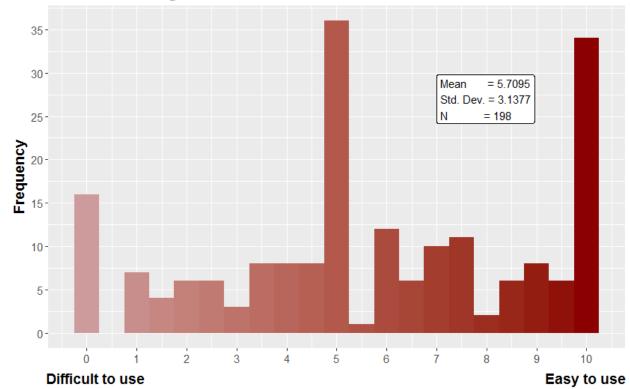
As can be seen in Table 9, the overall mean attitudinal score (μ =5.5273) for students fell in the neutral range (4 to 6), suggesting students were indifferent to SLP as a product. Students did seem to feel that SLP was easy to use at home, safe, but expensive. Analysis of Cronbach's alpha (α) suggests good internal consistency as all scales exceed the .85 threshold recommended by Pavot, Diener, Colvin, and Sandvik (1991).

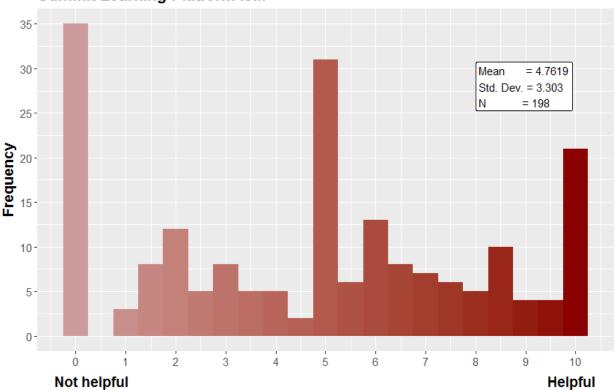


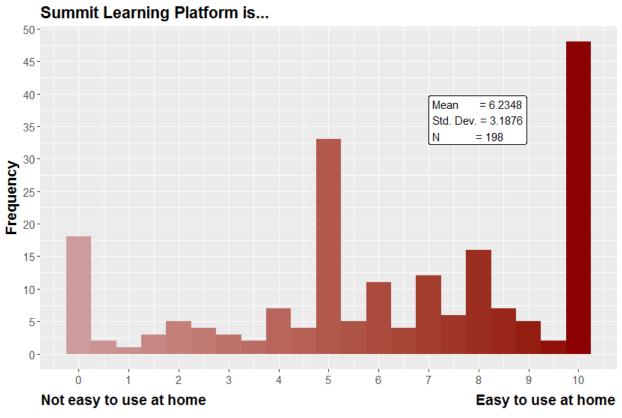


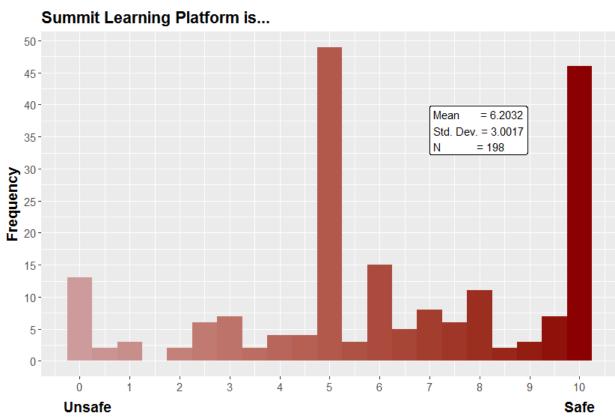




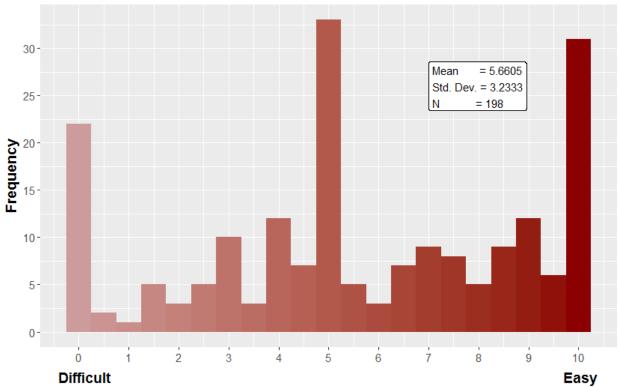




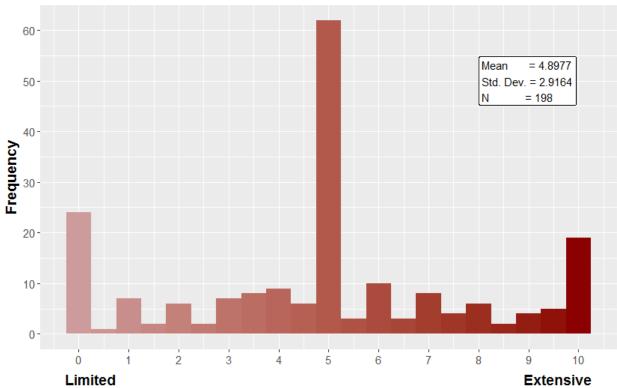


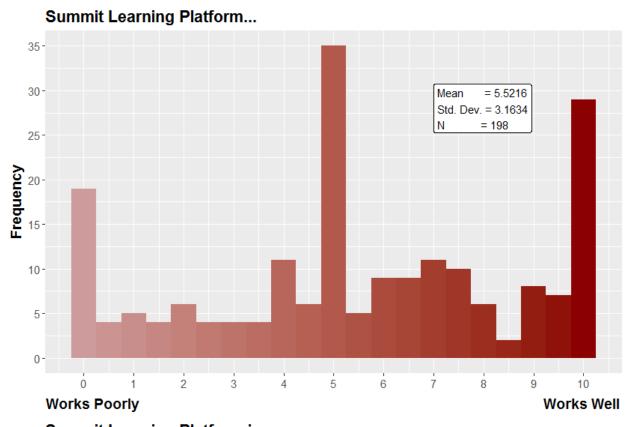


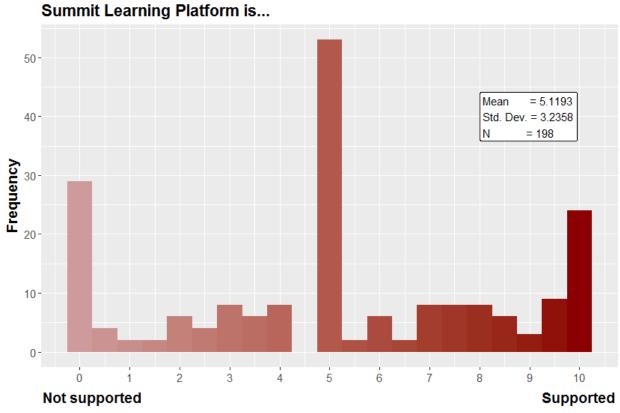


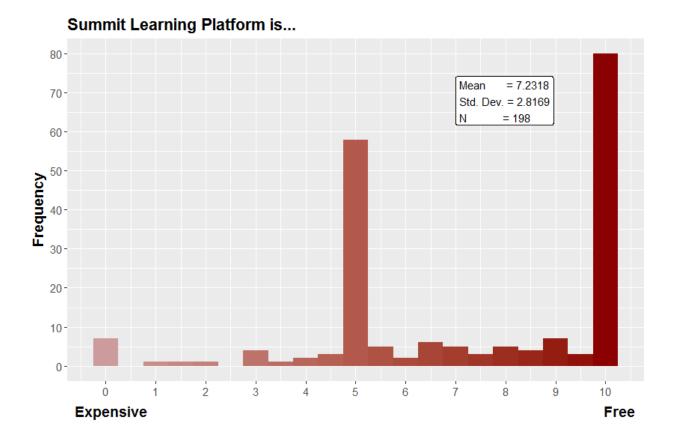


Summit Learning Platform Content is...









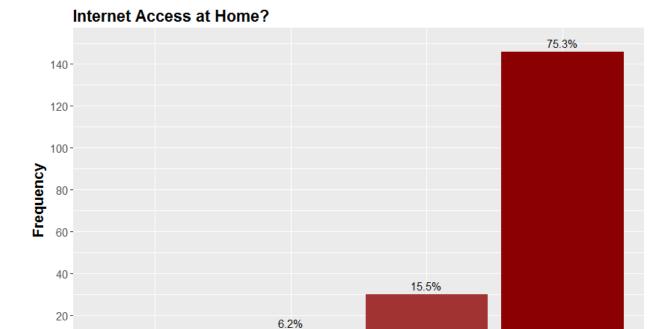
Appendix D – Additional Graphs of Student Responses

Technology Use and Access

3.1%

No access

0-



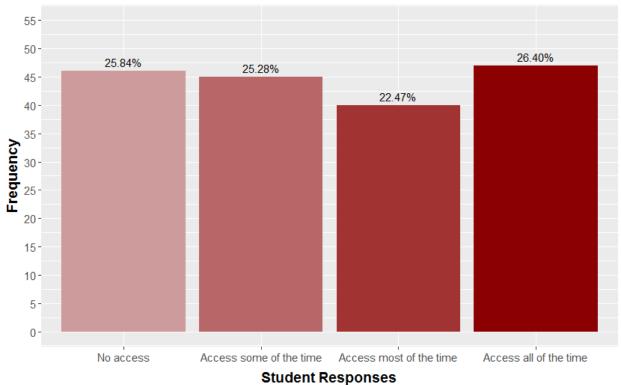
Access some of the time

Student Responses

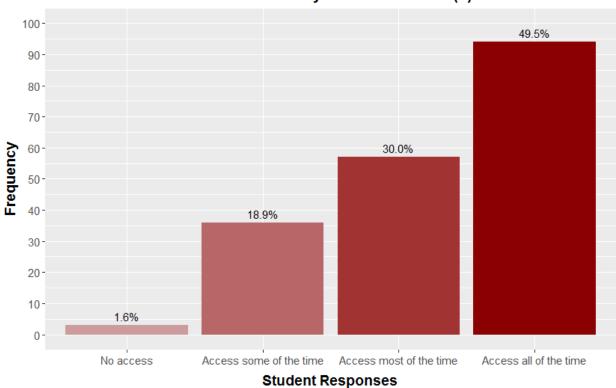
Access most of the time

Access all of the time

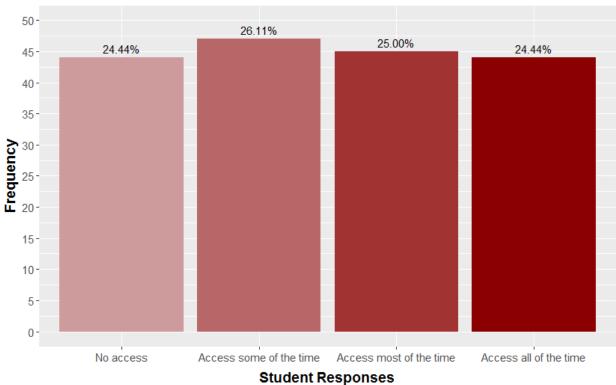
Internet Access at a Public Library?



Internet Access at a Friend or Family Members' House(s)?



Internet Access During After School Program?



Number of students who don't own a smart phone

					Cumulative
		Frequency	Percent	Valid Percent	Percent
Valid	.00. b	162	81.8	81.8	81.8
	don't have	36	18.2	18.2	100.0
	Total	198	100.0	100.0	

Number of students who share a smart phone

		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	.00	190	96.0	96.0	96.0
	Share	8	4.0	4.0	100.0
	Total	198	100.0	100.0	

Number of students who own a smart phone

		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	.00	45	22.7	22.7	22.7
	have phone	153	77.3	77.3	100.0
	Total	198	100.0	100.0	

Number of students who don't have a computer

		Frequency	Percent	Valid Percent	Cumulative Percent
		rrequericy	i ercent	valid i ercerit	I GICGIII
Valid	00	181	91.4	91.4	91.4
	don't have computer	17	8.6	8.6	100.0
	Total	198	100.0	100.0	

Number of students who share a computer

		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	.00	109	55.1	55.1	55.1
	share computer	89	44.9	44.9	100.0
	Total	198	100.0	100.0	

Number of students who have "own" computer

					Cumulative
		Frequency	Percent	Valid Percent	Percent
Valid	.00	100	50.5	50.5	50.5
	Have computer	98	49.5	49.5	100.0
	Total	198	100.0	100.0	

Number of students who don't have a tablet

		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	.00	166	83.8	83.8	83.8
	don't have tablet	32	16.2	16.2	100.0
	Total	198	100.0	100.0	

Number of students who share a tablet

			Frequency	Percent	Valid Percent	Cumulative Percent
Ī	Valid	.00	178	89.9	89.9	89.9
		share tablet	20	10.1	10.1	100.0
		Total	198	100.0	100.0	

Number of students who have "own" tablet

		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	.00	65	32.8	32.8	32.8
	have tablet	133	67.2	67.2	100.0
	Total	198	100.0	100.0	

Number of students who don't have a gaming system

		Frequency	Percent	Valid Percent	Percent
Valid	.00	181	91.4	91.4	91.4
	don't have video game	17	8.6	8.6	100.0
	Total	198	100.0	100.0	

Number of students who share a gaming system

		_	Б	V 2.15	Cumulative
		Frequency	Percent	Valid Percent	Percent
Valid	.00	117	59.1	59.1	59.1
	share video game	81	40.9	40.9	100.0
	Total	198	100.0	100.0	

Number of students who have "own" gaming system

		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	.00	94	47.5	47.5	47.5
	Have game system	104	52.5	52.5	100.0
	Total	198	100.0	100.0	

Number of students who don't have a TV

					Cumulative
		Frequency	Percent	Valid Percent	Percent
Valid	.00	196	99.0	99.0	99.0
	don't have own tv	2	1.0	1.0	100.0
	Total	198	100.0	100.0	

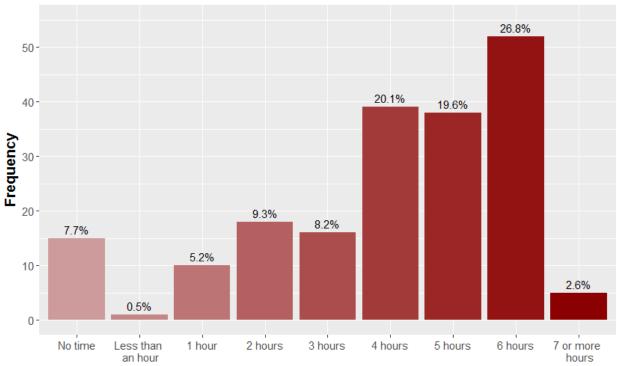
Number of students who share a TV

		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	.00	103	52.0	52.0	52.0
	share tv	95	48.0	48.0	100.0
	Total	198	100.0	100.0	

Number of students who have "own" TV

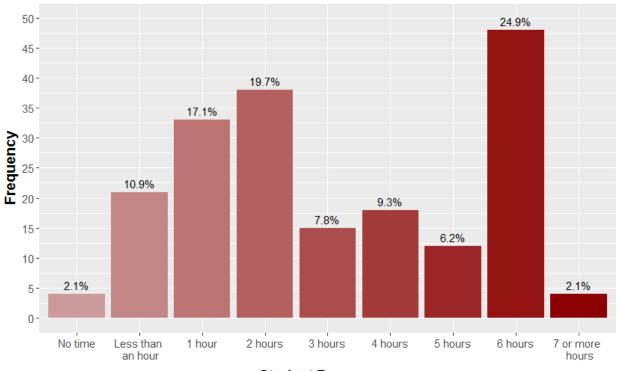
		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	.00	93	47.0	47.0	47.0
	have own tv	105	53.0	53.0	100.0
	Total	198	100.0	100.0	



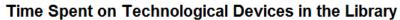


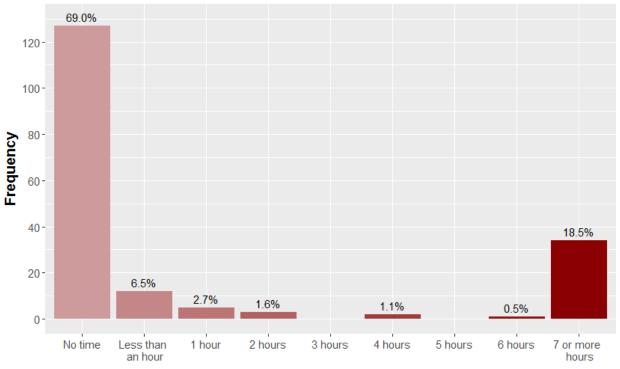
Student Responses

Time Spent on Technological Devices at Home



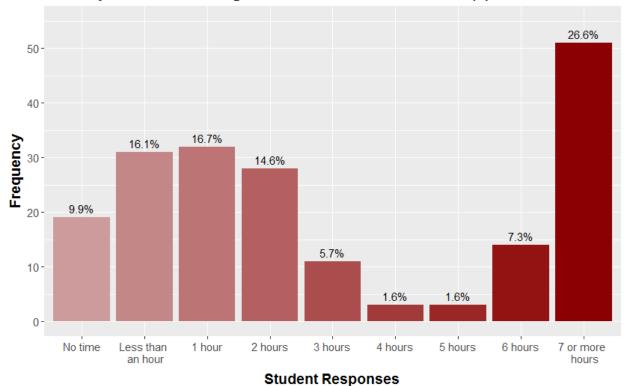
Student Responses



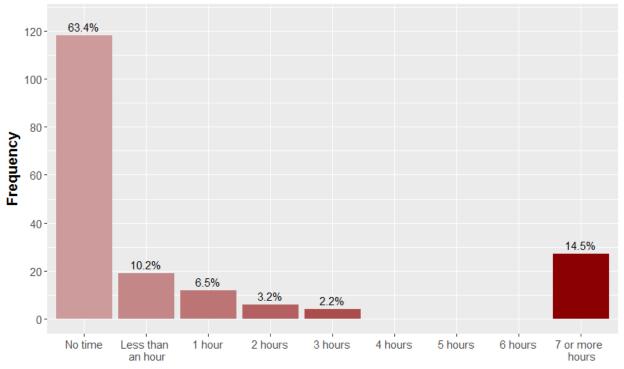


Student Responses

Time Spent on Technological Devices at Friend's House(s)

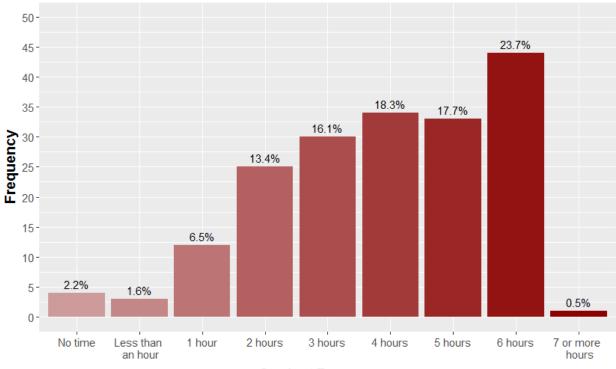


Time Spent on Technological Devices During After School Programs



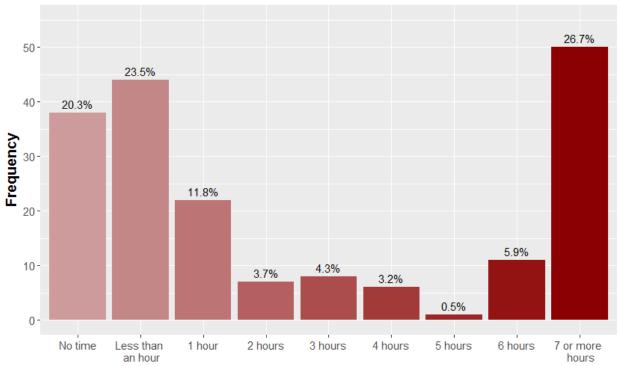
Student Responses

Time Spent on Summit Learning Platform in School



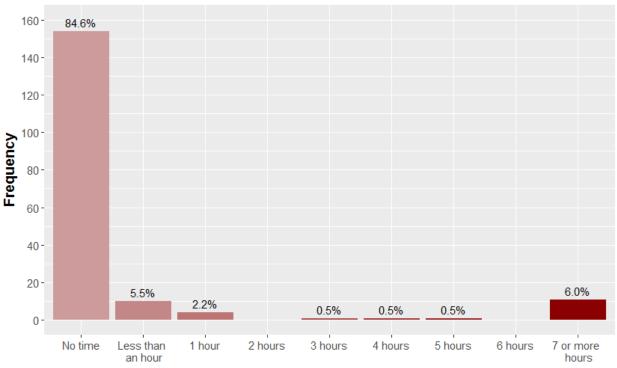
Student Responses



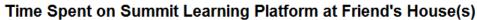


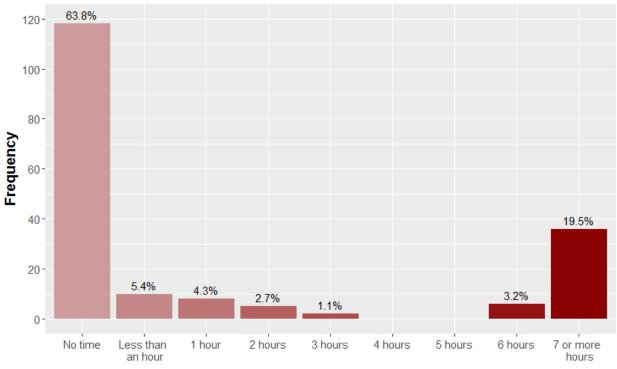
Student Responses

Time Spent on Summit Learning Platform in the Library



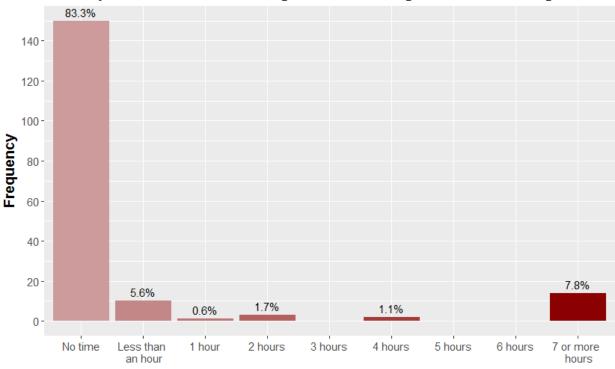
Student Responses





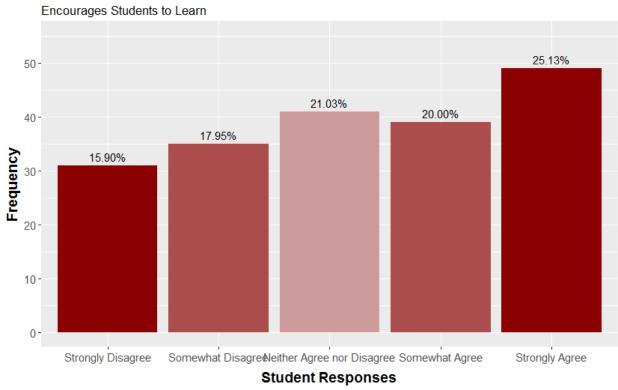
Student Responses

Time Spent on Summit Learning Platform During After School Programs

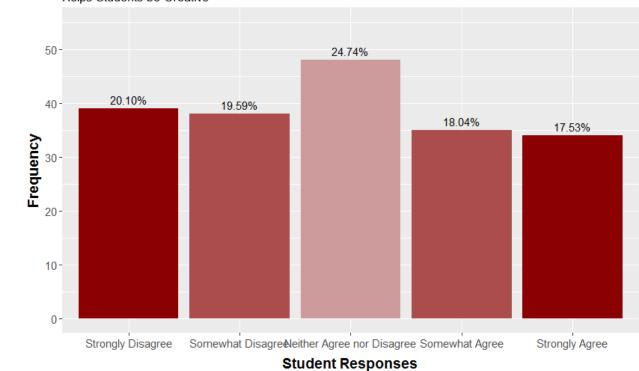


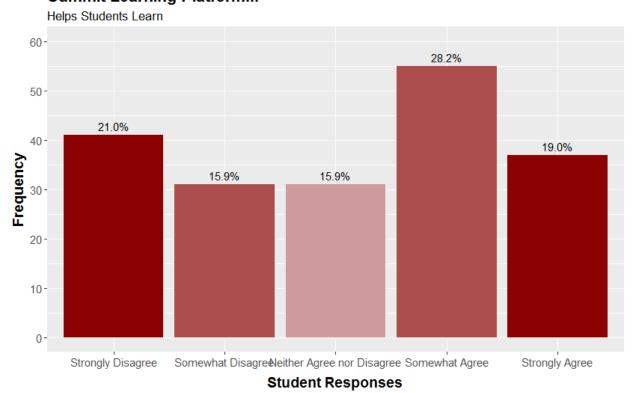
Student Responses

Perceptions of SLP Effectiveness

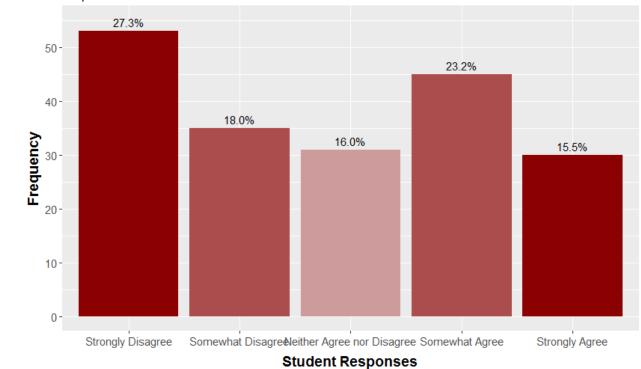


Helps Students be Creative

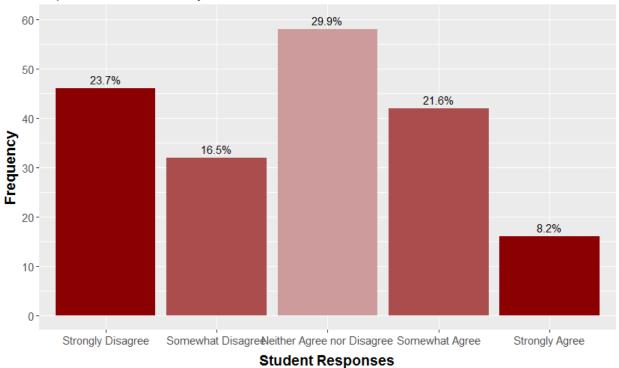




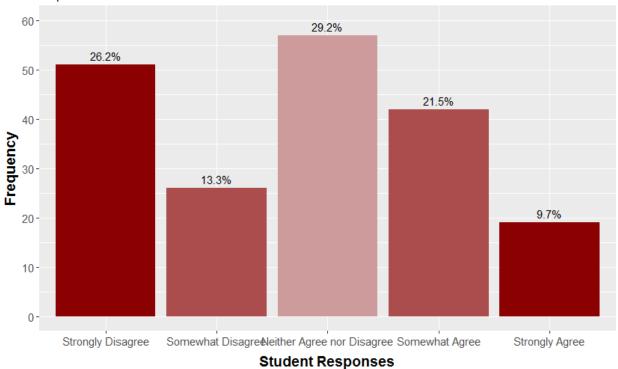
Prepares Students for Future Education

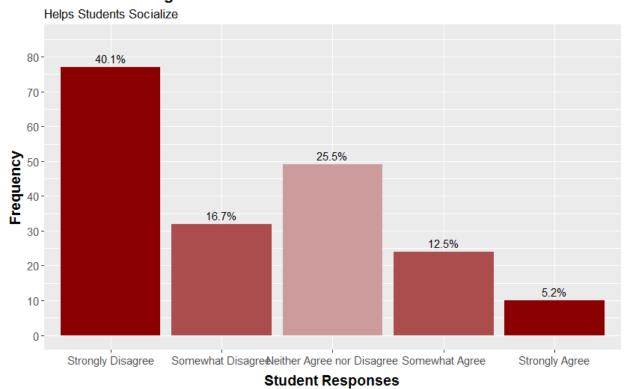




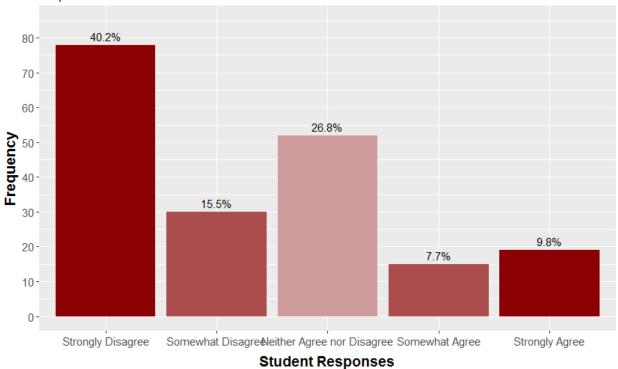


Helps Students Learn to Solve Problems



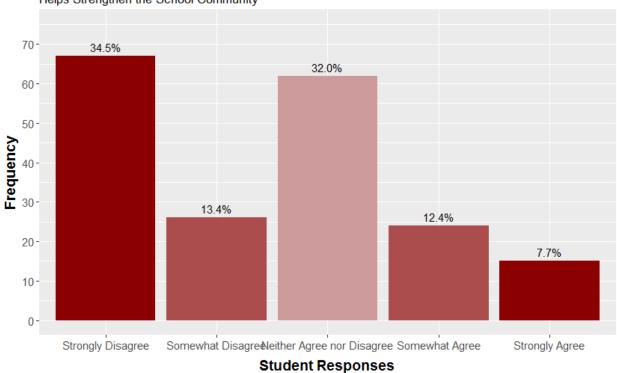


Prepares Students for Future Social Situations

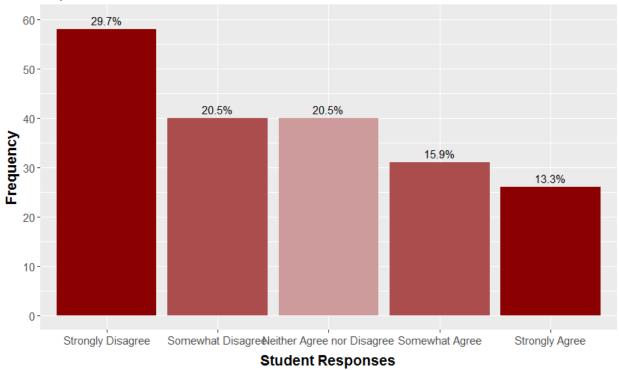


Summit Learning Platform...

Helps Strengthen the School Community



Prepares Students for Future Careers



Future Use of SLP

SLP should be used for all major subjects

		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	SLP should be used for all major subjects	37	18.7	100.0	100.0
Missing	System	161	81.3		
Total		198	100.0		

SLP should be used for only for some subjects

		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	SLP should be used only for some subjects	37	18.7	100.0	100.0
Missing	System	161	81.3		
Total		198	100.0		

SLP should be used only for students who want to use it

		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	SLP should only be used by students who want to use it	61	30.8	100.0	100.0
Missing	System	137	69.2		
Total		198	100.0		

SLP should be used, but along with other teaching methods

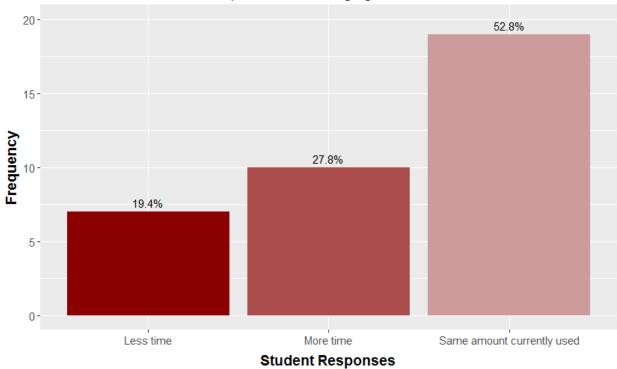
obi should be asea, but along with other teaching methods									
		Frequenc			Cumulative				
		У	Percent	Valid Percent	Percent				
Valid	SLP should be used, but along with other teaching methods	35	17.7	100.0	100.0				
Missing	System	163	82.3						
Total		198	100.0						

SLP should not be used at all

		Frequency	Percent	Valid Percent	Percent
Valid	SLP should not be used at all	78	39.4	100.0	100.0
Missing	System	120	60.6		
Total		198	100.0		

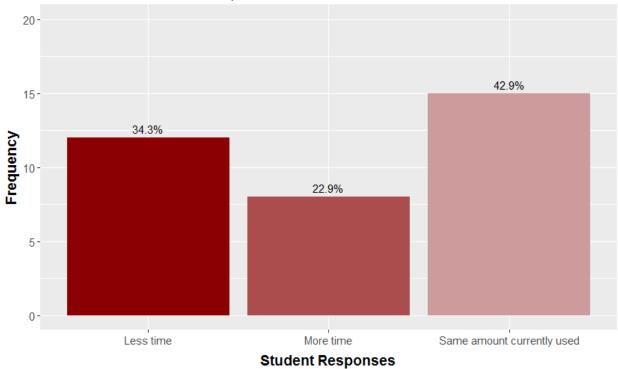
In the Future,





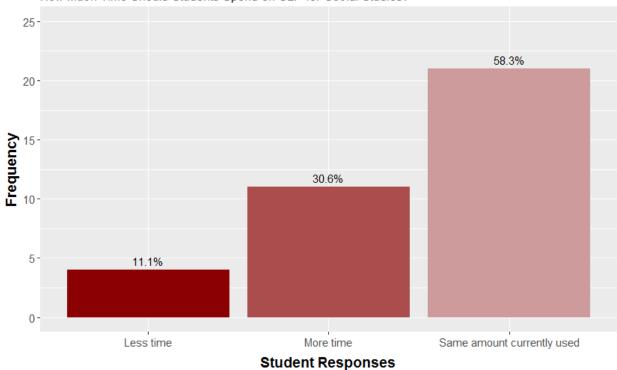
In the Future,

How Much Time Should Students Spend on SLP for Math?



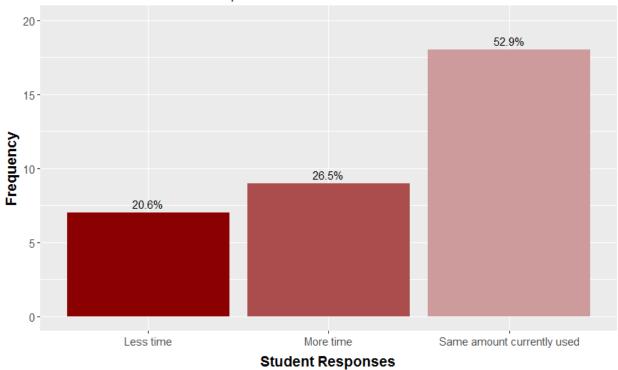
In the Future,





In the Future,

How Much Time Should Students Spend on SLP for Science?



Feel_Glad								
		Frequency	Percent	Valid Percent	Cumulative Percent			
Valid	glad	71	35.9	100.0	100.0			
Missing	System	127	64.1					
Total		108	100.0					

Feel_Sad								
		Frequency	Percent	Valid Percent	Cumulative Percent			
Valid	sad	32	16.2	100.0	100.0			
Missing	System	166	83.8					
Total		198	100.0					

Feel_Upset									
		Frequency	Percent	Valid Percent	Cumulative Percent				
Valid	upset	40	20.2	100.0	100.0				
Missing	System	158	79.8						
Total		198	100.0						

Feel_Excited						
		Frequency	Percent	Valid Percent	Cumulative Percent	
Valid	excited	63	31.8	100.0	100.0	
Missing	System	135	68.2			
Total		198	100.0			

Feel_Worried						
		Frequency	Percent	Valid Percent	Cumulative Percent	
Valid	worried	40	20.2	100.0	100.0	
Missing	System	158	79.8			
Total		198	100.0			

Feel_Optimistic							
		Frequency	Percent	Valid Percent	Cumulative Percent		
Valid	optimistic	14	7.1	100.0	100.0		
Missing	System	184	92.9				
Total		198	100.0				

Feel_Relieved						
	Cumulative					
		Frequency	Percent	Valid Percent	Percent	
Valid	relieved	65	32.8	100.0	100.0	
Missing	System	133	67.2			
Total		198	100.0			

Feel_Concerned						
					Cumulative	
		Frequency	Percent	Valid Percent	Percent	
Valid	concerned	41	20.7	100.0	100.0	
Missing	System	157	79.3			
Total		198	100.0			

Feel_Anxious

		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	anxious	25	12.6	100.0	100.0
Missing	System	173	87.4		
Total		198	100.0		

Feel_Calm

		Enamera en	Davaset	Valid Daysont	Cumulative
		Frequency	Percent	Valid Percent	Percent
Valid	calm	40	20.2	100.0	100.0
Missing	System	158	79.8		
Total		198	100.0		

Feel_Uninterested

		_			Cumulative
		Frequency	Percent	Valid Percent	Percent
Valid	uninterested	22	11.1	100.0	100.0
Missing	System	176	88.9		
Total		198	100.0		

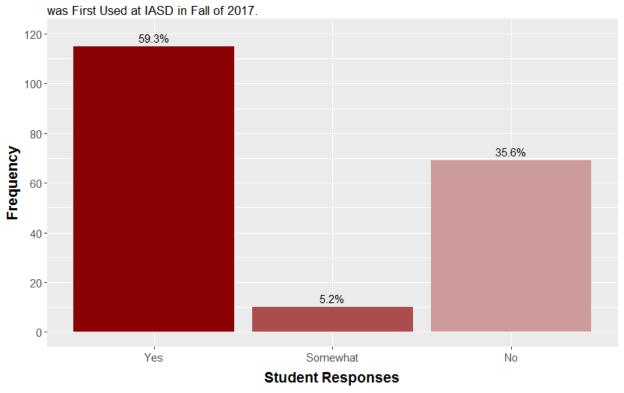
Feel_Angry

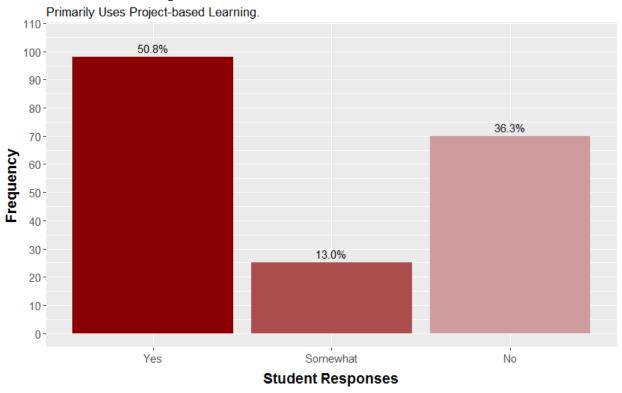
			_		Cumulative
		Frequency	Percent	Valid Percent	Percent
Valid	angry	35	17.7	100.0	100.0
Missing	System	163	82.3		
Total		198	100.0		

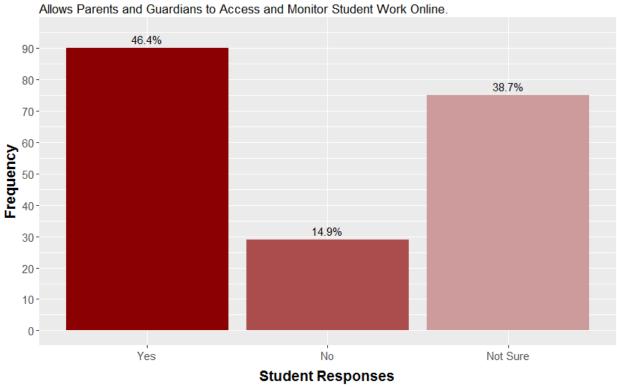
Feel_DntKno

		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	Don't know	35	17.7	100.0	100.0
Missing	System	163	82.3		
Total		198	100.0		

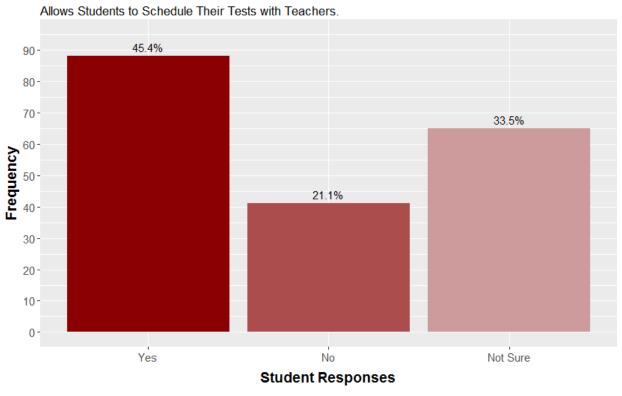
Knowledge of SLP







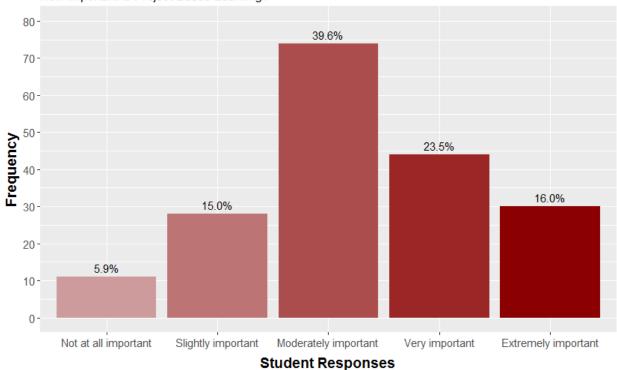
Summit Learning Platform...



Educational Values

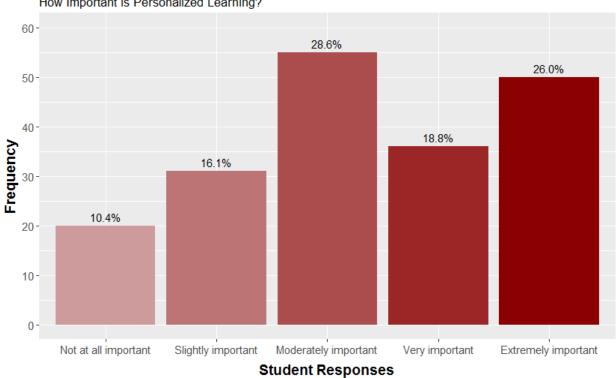
For a Good Education,

How Important is Project Based Learning?

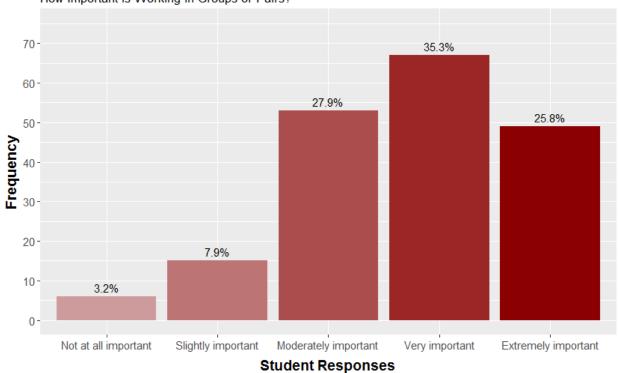


For a Good Education,

How Important is Personalized Learning?

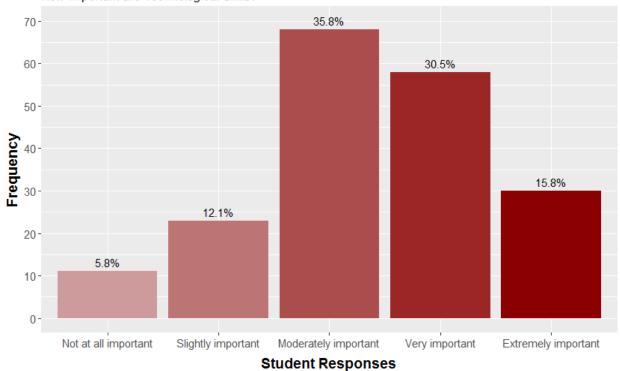


How Important is Working in Groups or Pairs?

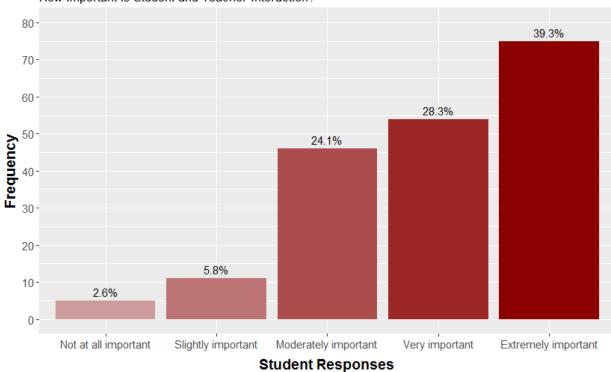


For a Good Education,

How Important are Technological Skills?

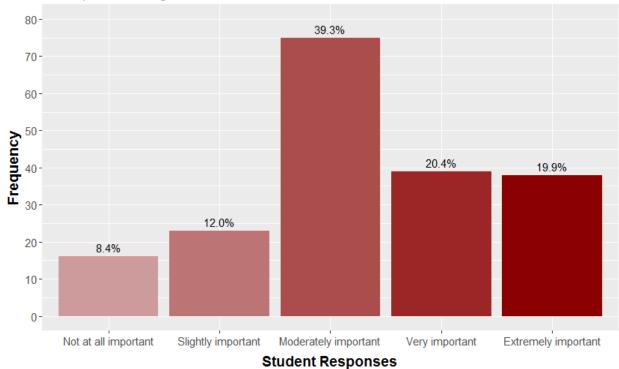


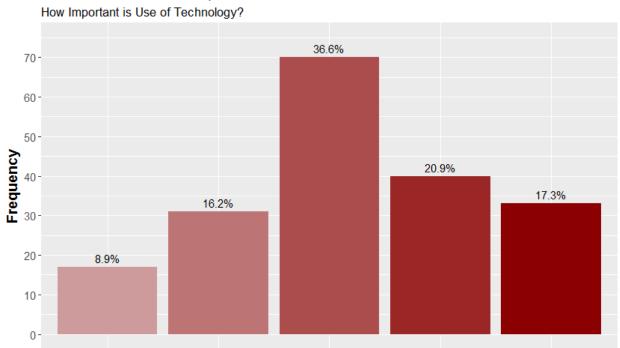
How Important is Student and Teacher Interaction?



For a Good Education,

How Important is Using Textbooks?





Moderately important

Student Responses

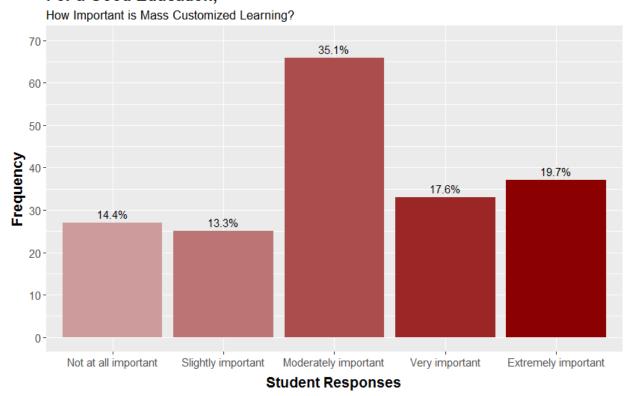
Very important

Extremely important

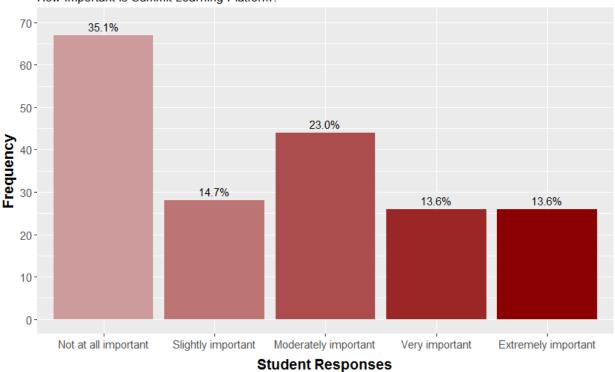
For a Good Education,

Slightly important

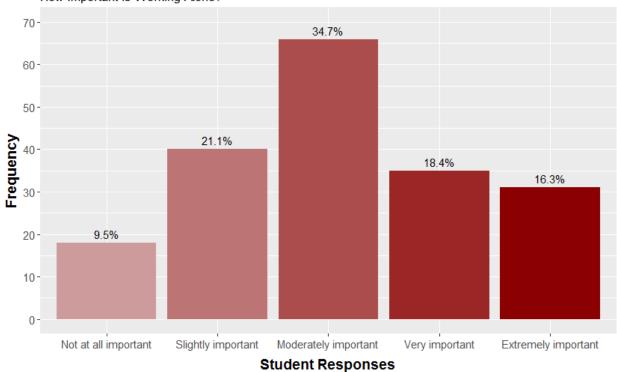
Not at all important

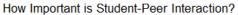


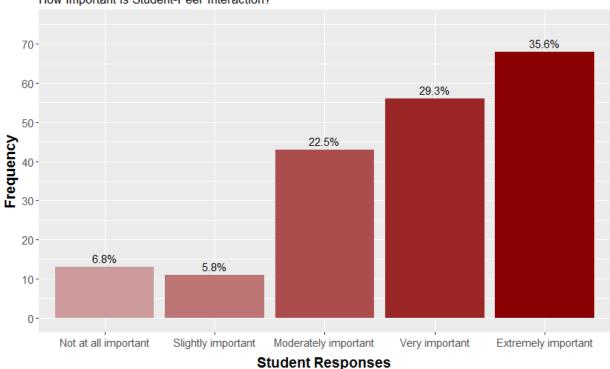






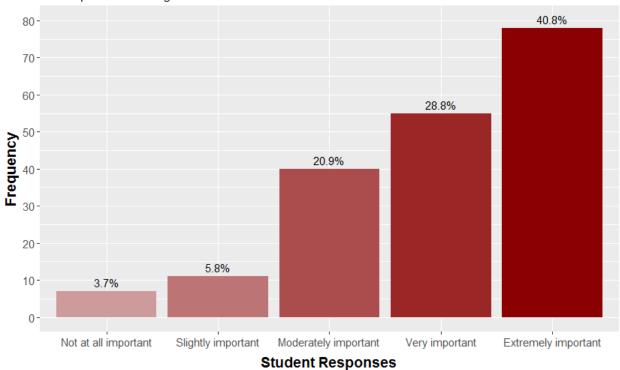




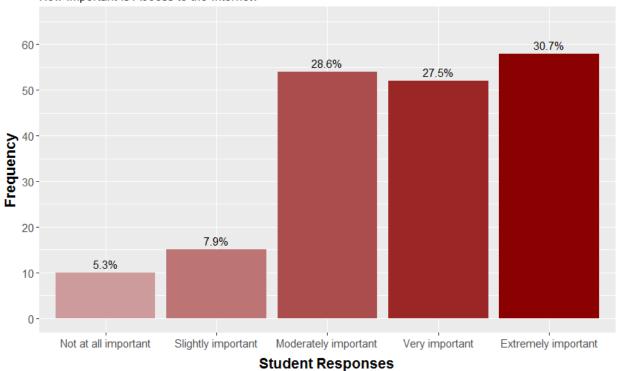


For a Good Education,

How Important is Taking Tests?

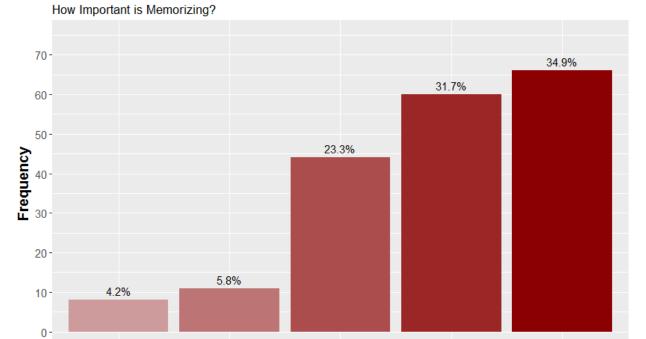


How Important is Access to the Internet?



For a Good Education,

Not at all important



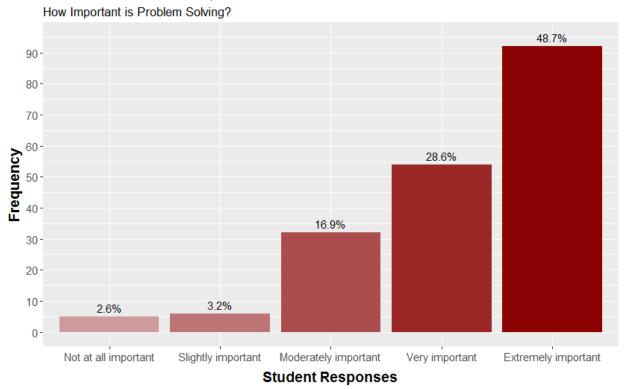
Slightly important

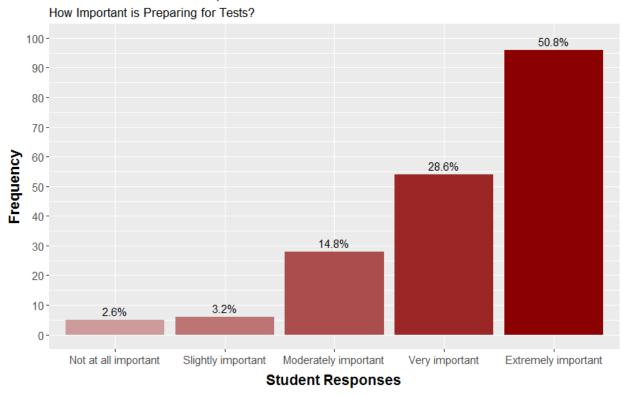
Moderately important

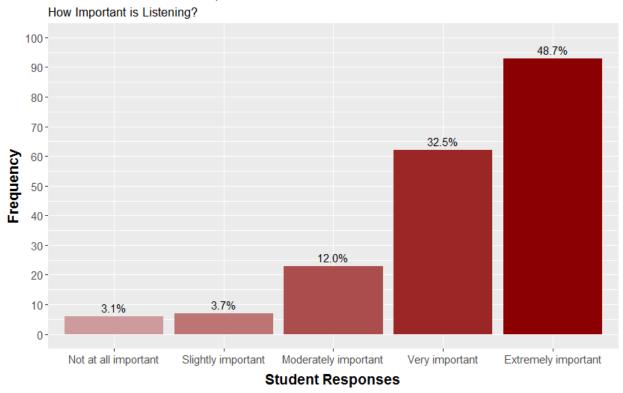
Student Responses

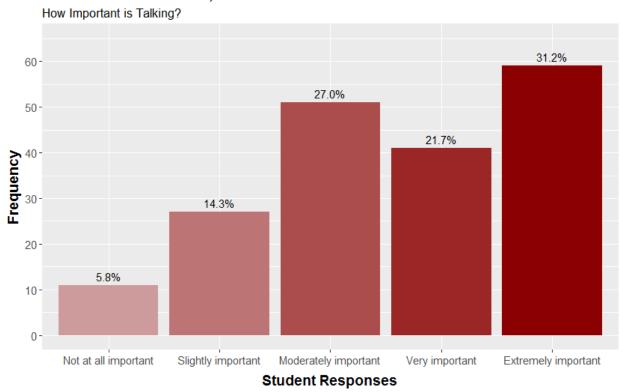
Very important

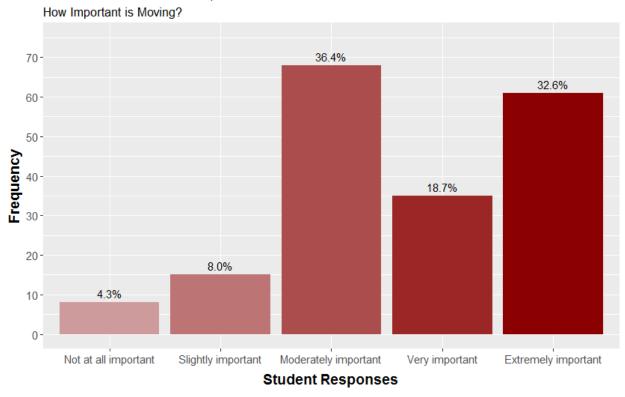
Extremely important



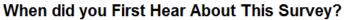


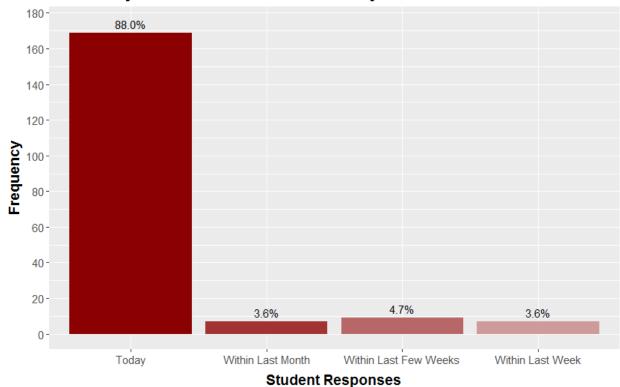




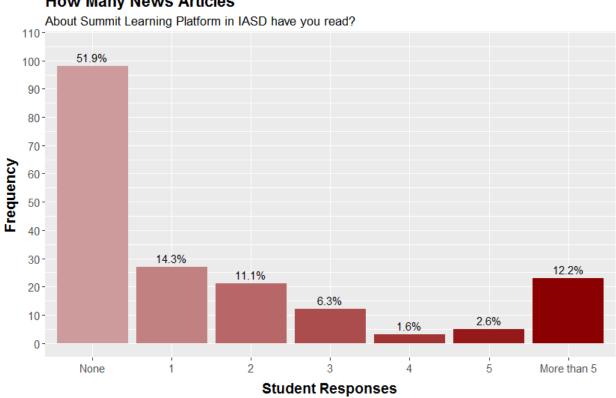


News About SLP



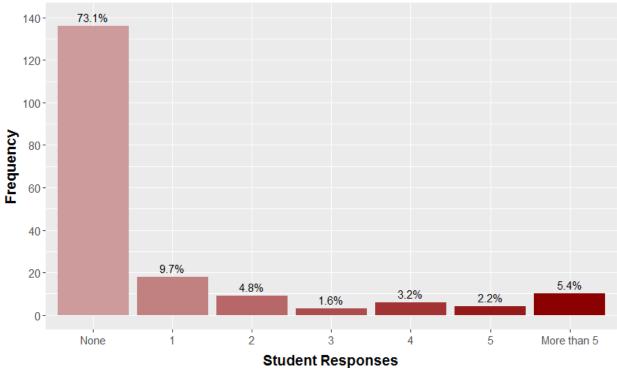


How Many News Articles



How Many News Articles





Heard about this survey from a teacher/ principal

					Cumulative
		Frequency	Percent	Valid Percent	Percent
Valid	heard from teacher	111	56.1	100.0	100.0
Missing	System	87	43.9		
Total		198	100.0		

Heard about this survey from a friend

		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	heard from friend	41	20.7	100.0	100.0
Missing	System	157	79.3		
Total		198	100.0		

Read about this survey in the news

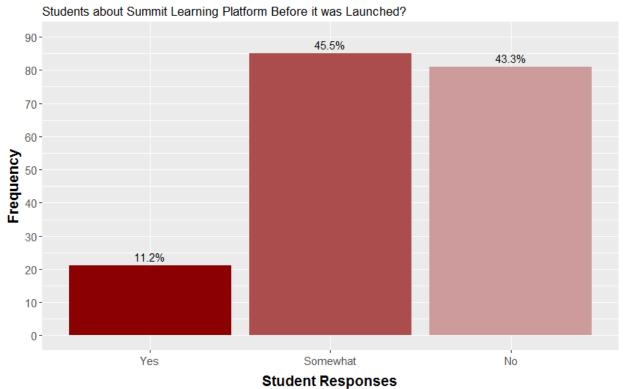
		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	read about in news	5	2.5	100.0	100.0
Missing	System	193	97.5		
Total		198	100.0		

Heard about this survey from another source

					Cumulative
		Frequency	Percent	Valid Percent	Percent
Valid	text entry other	42	21.2	100.0	100.0
Missing	System	156	78.8		
Total		198	100.0		

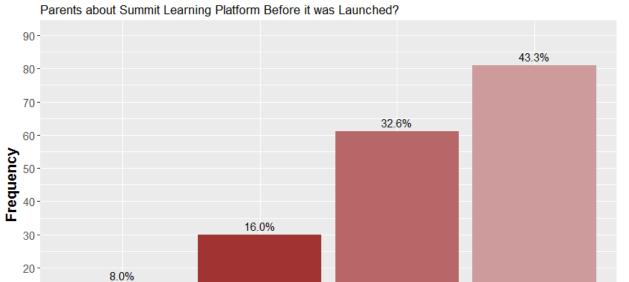
Perceptions of SLP Implementation

Did IASD Inform...



No Information was Provided

Did IASD Inform...



Student Responses

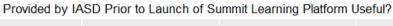
No

Was the Information...

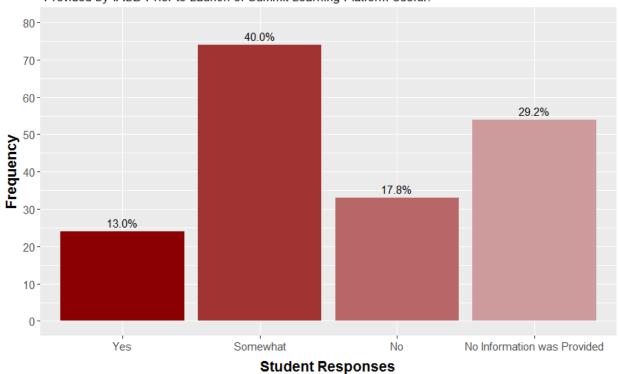
Yes

10

0

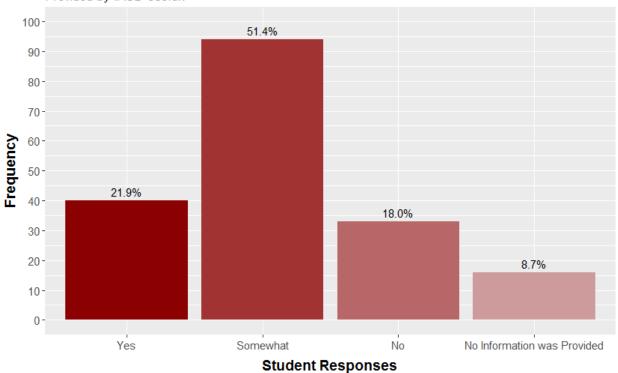


Somewhat

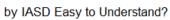


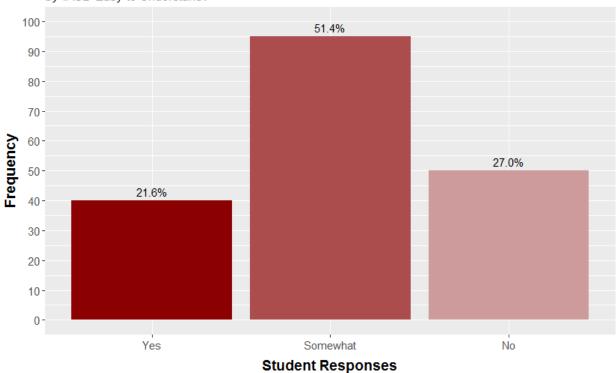
Is the Current Information...





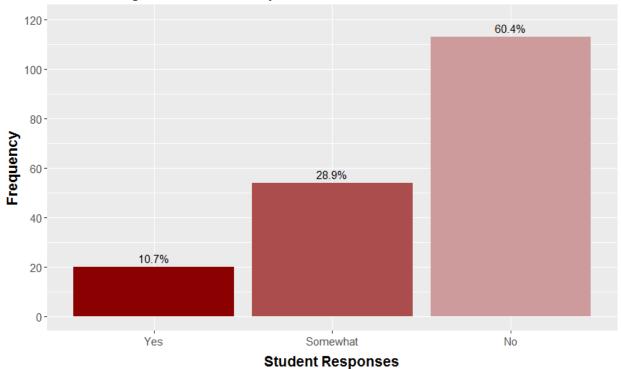
Was Information Provided...



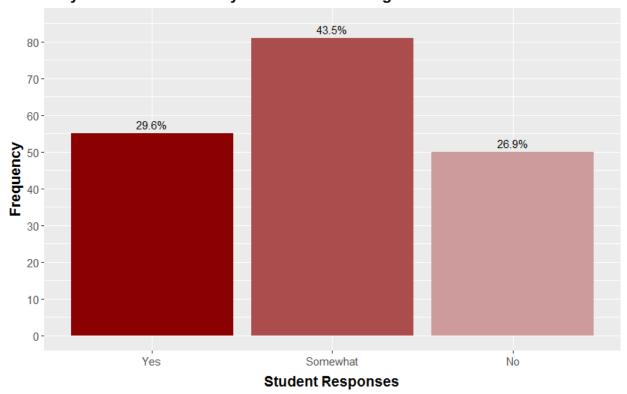


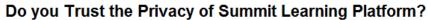
Do You Know Why...

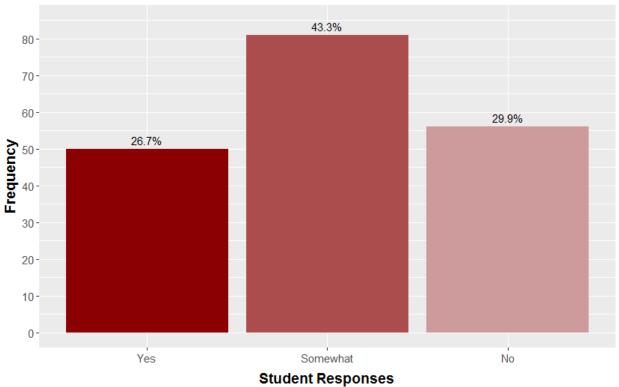




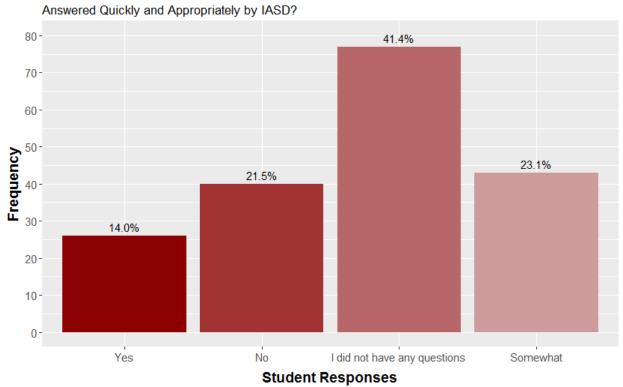
Do you Trust the Security of Summit Learning Platform?







Were your Questions about Summit Learning Platform...



Content Analysis of Student Qualitative Data

Three open-ended writing prompts were presented as part of the larger IASD survey examining the Summit Learning Platform. These prompts are listed below:

<u>Prompt One</u>: If you could change one thing about the Summit Learning Platform, what would you change? Why?

<u>Prompt Two</u>: If there is a part of the Summit Learning Platform that should *not* be changed, what would that be? Why?

<u>Prompt Three</u>: If you have any additional thoughts about the Summit Learning Platform, please write them below.

Response rates for these questions are below:

<u>Prompt One</u>: (N = 193/195)

<u>Prompt Two</u>: (N = 182/195)

Prompt Three: (N = 130/195)

Written responses to the prompts above were placed in individual Word documents and then removed from the quantitative data sets to insure written responses were not connected to quantitative responses. The Word documents were then imported into NVivo 11. Researchers read the data sets and developed initial codes (labels applied to sections of text that are used to organize text sections) prior to beginning the process of content analysis. The initial codes reflected both the content of the prompt response sets as well as the research questions presented to the IUP ARL. Researchers then began reading the responses to Prompt 1 and coding using the initial codes in NVivo 11. New codes were added as seen fit when reading the data set again, and when appropriate, codes were combined.

After responses to Prompt One were coded, researchers discussed codes, revised as needed, and coded responses to Prompt 2 and Prompt 3. Similar to when coding Prompt One responses, codes were added or combined as needed. Once all data had been coded, responses to each question were reviewed to insure new and combined codes were applied appropriately and that all responses were coded in full.

Codes are organized in the tables that follow. The first table presents the topics that are most common throughout student responses, and the coverage (the percentage of writing collected under that particular code) is organized by prompt because of the variation in response rates across the three prompts. Each topic includes a definition, and the highest percentage of coverage is bolded for each topic in each prompt response set.

Table 10

Dominant Topics of Concern in Qualitative Student Data Set

Tania	Definition	Coverage Across Prompts			
Topic	Definition	Prompt 1	Prompt 2	Prompt 3	
Classes or Subjects	Statements regarding specific classes, subjects covered in classes, & participation in classes.	19.66%	13.11%	10.03%	
Content, Resources, & Media	Statements regarding the content, resources, and media used in Summit Learning Platform or comparisons to other content, resources, and media.	9.20%	19.41%	9.15%	
Testing	Statements regarding testing.	13.53%	15.41%	5.83%	
Look & Feel	Statements regarding the look and feel of Summit Learning Platform.	13.60%	13.39%	4.28%	
Independence & Goals	Statements regarding the independent nature of work done in Summit Learning Platform and goals set by and for students.	10.81%	18.13%	11.49%	
Schedule & Calendar	Statements regarding the ways in which activities, lessons, etc. are scheduled.	12.32%	11.63%	5.22%	
Collaboration & Socializing	Statements regarding working with other students or working with teachers.	5.22%	14.95%	3.72%	
Screen Time	Statements about time on devices.	10.73%	0.67%	16.44%	

Table 10 (above) displays the topics mentioned most often by students when answering open-ended prompts. These topics may be understood as the most important to the students due to how often they are mentioned. The above topics were coded in conjunction with other codes as well. These code conjunctions are presented in the table below along with definitions of all codes used. The topic is presented first along with its definition and coverage across all prompts. Then below the topic, codes used in conjunction with the topic code are presented and defined. Please note that the coverage percentages on the codes after the initial topic code do not represent total cover of the code. Rather, they represent the coverage of the two codes overlapping one another.

Table 11

"Classes or Subjects" with Secondary Codes

Tonio	Definition	Coverage Across Prompts			
Topic	Definition	Prompt 1	Prompt 2	Prompt 3	
Classes or	Statements regarding specific	19.66%	13.11%	10.03%	
Subjects	classes, subjects covered in				
	classes, & participation in				
	classes.				
	Secondary Co	des			
Change	Requests for change.	19.01%	0.35%	7.28%	
Conserve	Requests not to change.	0.19%	12.53%	2.74%	
Helps with	Claims that Summit improves	0.00%	4.22%	0.00%	
Learning	education.				
Hurts Learning	Claims that Summit impedes	3.58%	0.00%	0.33%	
	education.				
Positive	Overtly positive statements	0.09%	0.00%	0.00%	
Summit	about Summit.				
Negative	Overtly negative statements	0.49%	0.00%	0.33%	
Summit	about Summit.				
Teacher	Statements in favor of current	0.00%	0.91%	0.00%	
Praise	teaching.				
Teacher	Statements critiquing current	4.39%	0.00%	0.00%	
Critique	teaching.				

Table 11 (above) displays how often students mentioned specific classes or subjects in conjunction with other important concepts. When responding to open-ended prompts, students generally ask that classes or subjects are changed in some way, though it is important to note that many students also asked for subjects and classes *not* change.

Table 12
"Content, Resources, & Media" with Secondary Codes

Tania	Definition	Coverage Across Prompts		
Topic	Definition	Prompt 1	Prompt 2	Prompt 3
Content, Resources, & Media	Statements regarding the content, resources, and media used in Summit Learning Platform or comparisons to other content, resources, and media.	9.20%	19.41%	9.15%
	Secondary Co	des		
Change	Requests for change.	9.20%	0.67%	5.60%
Conserve	Requests not to change.	0.00%	18.74%	0.32%
Helps with Learning	Claims that Summit improves education.	0.00%	6.47%	0.97%
Hurts Learning	Claims that Summit impedes education.	0.66%	0.00%	3.14%
Positive Summit	Overtly positive statements about Summit.	0.00%	0.00%	0.00%
Negative Summit	Overtly negative statements about Summit.	0.00%	0.00%	4.87%
Teacher Praise	Statements in favor of current teaching.	0.00%	0.00%	0.00%
Teacher Critique	Statements critiquing current teaching.	0.32%	0.00%	0.00%

Table 12 (above) displays how often students wrote about the content, resources, and media used in SLP. When responding to open-ended prompts, many students asked for content, resources, and media *not* to change when responding to the second prompt, though students also asked for it to be changed when responding to prompt 1 and prompt 3.

Table 13
"Testing" with Secondary Codes

Tonio	Definition	Coverage Across Prompts		
Topic	Definition	Prompt 1	Prompt 2	Prompt 3
Testing	Statements regarding testing.	13.53%	15.41%	5.83%
	Secondary Co	des		
Change	Requests for change.	13.24%	3.12%	5.83%
Conserve	Requests not to change.	0.00%	15.03%	0.00%
Helps with Learning	Claims that Summit improves education.	0.00%	6.11%	0.00%
Hurts Learning	Claims that Summit impedes education.	0.31%	0.00%	4.42%
Positive Summit	Overtly positive statements about Summit.	0.00%	0.00%	0.00%
Negative Summit	Overtly negative statements about Summit.	0.63%	0.00%	0.00%
Teacher Praise	Statements in favor of current teaching.	0.00%	0.00%	0.00%
Teacher Critique	Statements critiquing current teaching.	0.00%	1.27%	0.00%

Table 13 (above) displays how often students wrote about testing. When responding to open-ended prompts, responses are neutral—with calls to change and conserve testing models and practices close to equal in coverage.

Table 14

"Look & Feel" with Secondary Codes

Tania	Definition	Coverage Across Prompts			
Topic	Definition	Prompt 1	Prompt 2	Prompt 3	
Look & Feel	Statements regarding the look and feel of Summit Learning Platform.	13.60%	13.39%	4.28%	
	Secondary Co	des			
Change	Requests for change.	13.23%	0.00%	3.34%	
Conserve	Requests not to change.	0.00%	13.39%	0.00%	
Helps with Learning	Claims that Summit improves education.	0.00%	1.08%	0.00%	
Hurts Learning	Claims that Summit impedes education.	0.00%	0.00%	0.00%	
Positive Summit	Overtly positive statements about Summit.	0.00%	0.00%	0.94%	
Negative Summit	Overtly negative statements about Summit.	0.00%	0.00%	0.33%	
Teacher Praise	Statements in favor of current teaching.	0.00%	0.00%	0.00%	
Teacher Critique	Statements critiquing current teaching.	0.00%	0.00%	0.00%	

Table 14 (above) displays how often students mentioned the look and feel of SLP. When responding to open-ended prompts, responses are neutral—with calls to change and conserve the look and feel of SLP. However, students did mention the ways in which colors are used to indicate academic progress, and these colors are discussed in Table 20.

Table 15
"Independence & Goals" with Secondary Codes

Tania	Definition	Coverage Across Prompts			
Topic	Definition	Prompt 1	Prompt 2	Prompt 3	
Independence & Goals	Statements regarding the independent nature of work done in Summit Learning Platform and goals set by and for students.	10.81%	18.13%	11.49%	
	Secondary Co	des			
Change	Requests for change.	10.78%	3.51%	7.28%	
Conserve	Requests not to change.	0.00%	18.13%	0.00%	
Helps with Learning	Claims that Summit improves education.	0.00%	4.68%	0.00%	
Hurts Learning	Claims that Summit impedes education.	1.74%	0.00%	0.00%	
Positive Summit	Overtly positive statements about Summit.	0.00%	0.00%	4.21%	
Negative Summit	Overtly negative statements about Summit.	0.20%	0.00%	6.43%	
Teacher Praise	Statements in favor of current teaching.	0.00%	5.64%	6.43%	
Teacher Critique	Statements critiquing current teaching.	4.53%	0.00%	6.43%	

Table 15 (above) displays how often students mentioned the independent nature of SLP and individualized goals. When responding to prompt 2, students generally wanted *not* to change the independent nature of SLP and the personally designed goals. However, when responding to prompt 1 and 3, students asked to change the independence and goals in SLP, which provided nearly identical coverage to that in prompt 2 responses.

Table 16
"Schedule & Calendar" with Secondary Codes

Tania	Definition	Coverage Across Prompts		
Topic	Definition	Prompt 1	Prompt 2	Prompt 3
Schedule & Calendar	Statements regarding the ways in which activities, lessons, etc. are scheduled.	12.32%	11.63%	5.22%
	Secondary Co	des		
Change	Requests for change.	12.32%	3.51%	4.63%
Conserve	Requests not to change.	0.00%	11.63%	0.00%
Helps with Learning	Claims that Summit improves education.	0.00%	0.00%	0.00%
Hurts Learning	Claims that Summit impedes education.	0.00%	0.00%	0.00%
Positive Summit	Overtly positive statements about Summit.	0.00%	0.00%	0.00%
Negative Summit	Overtly negative statements about Summit.	0.00%	0.00%	0.00%
Teacher Praise	Statements in favor of current teaching.	0.00%	3.51%	0.00%
Teacher Critique	Statements critiquing current teaching.	2.37%	0.00%	0.00%

Table 16 (above) displays how often students mentioned the way in which activities, projects, assignments, assessments, etc. are scheduled in SLP. When responding to open-ended prompts, responses are neutral—with calls to change and conserve scheduling models close to equal in coverage.

Table 17

"Collaboration & Socializing" with Secondary Codes

Tania	Definition	Coverage Across Prompts			
Topic	Definition	Prompt 1	Prompt 2	Prompt 3	
Collaboration & Socializing	Statements regarding working with other students or working with teachers.	5.22%	14.95%	3.72%	
	Secondary Co	des			
Change	Requests for change.	5.22%	5.23%	2.38%	
Conserve	Requests not to change.	0.00%	14.95%	1.00%	
Helps with Learning	Claims that Summit improves education.	0.00%	3.18%	1.00%	
Hurts Learning	Claims that Summit impedes education.	0.98%	0.00%	0.00%	
Positive Summit	Overtly positive statements about Summit.	0.00%	0.00%	0.00%	
Negative Summit	Overtly negative statements about Summit.	0.00%	0.00%	0.00%	
Teacher Praise	Statements in favor of current teaching.	0.00%	12.14%	0.00%	
Teacher Critique	Statements critiquing current teaching.	1.55%	1.73%	1.08%	

Table 17 (above) displays how often students mentioned socializing and collaborating. Students generally ask to keep the social and collaborative nature of SLP; however, it is important to note that many of the positive responses regarding collaborating and socializing dealt with the social and collaborative nature of the mentoring model used in SLP. This is noted in the coverage of "Collaboration & Socializing" and "Teacher Praise" overlapping for 12.14% in responses to prompt 2.

Table 18
"Screen Time" with Secondary Codes

Topic	Definition	Coverage Across Prompts					
		Prompt 1	Prompt 2	Prompt 3			
Screen Time	Statements about time on devices.	10.73%	0.67%	16.44%			
Secondary Codes							
Change	Requests for change.	10.73%	0.67%	11.00%			
Conserve	Requests not to change.	0.00%	0.00%	0.00%			
Helps with Learning	Claims that Summit improves education.	0.00%	0.00%	0.00%			
Hurts Learning	Claims that Summit impedes education.	0.80%	0.00%	3.56%			
Positive Summit	Overtly positive statements about Summit.	0.00%	0.00%	0.00%			
Negative Summit	Overtly negative statements about Summit.	0.00%	0.00%	8.51%			
Teacher Praise	Statements in favor of current teaching.	0.00%	0.00%	6.43%			
Teacher Critique	Statements critiquing current teaching.	1.06%	0.00%	8.50%			

Table 18 (above) displays how often students mention screen time. When responding to open-ended prompts, students often asked to reduce screen time on SLP. For several students, these statements also coincided with negative assessments of SLP and critiques of their teachers.

In the interest of thoroughness, we also coded for any statements about the Summit Learning Platform that referenced the learning platform in entirety. These statements are presented below along with secondary codes for "Positive Summit" and "Negative Summit" to demonstrate how positive and negative statements were presented regarding the Summit Learning Platform as a whole.

Table 19
"Platform" with Secondary Codes

Topic	Definition	Coverage Across Prompts				
		Prompt 1	Prompt 2	Prompt 3		
Platform	Statements about the entire platform.	15.34%	12.74%	23.73%		
Secondary Codes						
Positive Summit	Overtly positive statements about Summit.	3.53%	3.17%	3.93%		
Negative Summit	Overtly negative statements about Summit.	8.65%	2.00%	12.62%		
Change	Requests for change.	11.14%	7.05%	19.68%		
Conserve	Requests not to change.	3.56%	6.26%	0.67%		

Table 19 (above) displays how often students wrote about the platform as a whole. When responding to open-ended prompts, students mentioned the entire platform often. These statements often occurred with statements that negatively assessed SLP as a platform and asked for changes to the ways in which SLP is implemented.

Throughout the open-ended responses, students also mentioned the ways in which colors are used in the Summit Learning Platform. Because of the frequency of mentions, a "Color" code was established. However, because the researchers are unfamiliar with the ways in which colors are used to indicate progress, achievement, and other educational factors, the researchers were uncertain about how to combine the code with other codes. Bellow, the code "Color" is presented with a definition and coverage percentage across prompts. Then, secondary codes are also presented to show when the "Color" code combined with other codes in ways that might prove to be noteworthy to the Indiana Area School District.

Table 20
"Color" with Secondary Codes

Topic	Definition	Coverage Across Prompts					
		Prompt 1	Prompt 2	Prompt 3			
Color	Statements about how colors are used in Summit.	10.32%	2.15%	1.98%			
Secondary Codes							
Change	Requests for change.	10.32%	0.00%	1.40%			
Conserve	Requests not to change.	0.00%	2.15%	0.00%			
Helps with Learning	Claims that Summit improves education.	0.00%	0.66%	0.00%			
Hurts Learning	Claims that Summit impedes education.	0.00%	0.00%	0.00%			
Positive Summit	Overtly positive statements about Summit.	0.00%	0.00%	0.00%			
Negative Summit	Overtly negative statements about Summit.	0.88%	0.00%	0.00%			
Teacher Praise	Statements in favor of current teaching.	0.00%	0.00%	0.00%			
Teacher Critique	Statements critiquing current teaching.	1.28%	0.00%	0.00%			

Table 20 (above) displays how often students wrote about the colors used in SLP. When responding to open-ended prompts, students mentioned colors often. This often coincided with statements that asked for changes to the ways in which SLP is implemented.

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